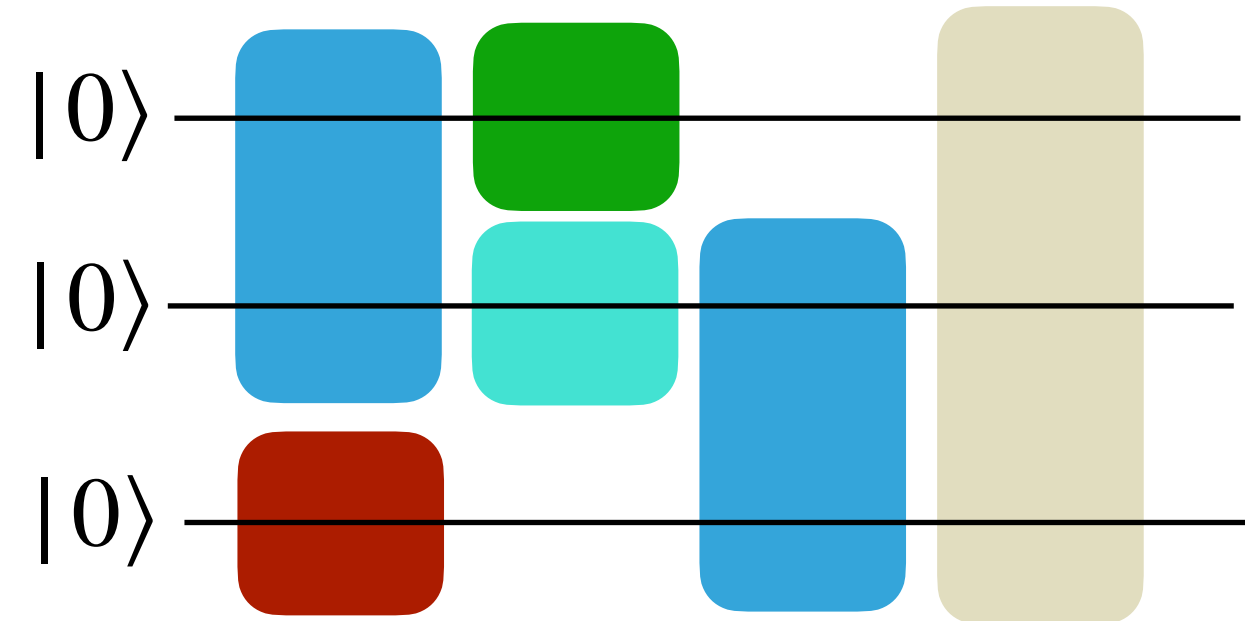


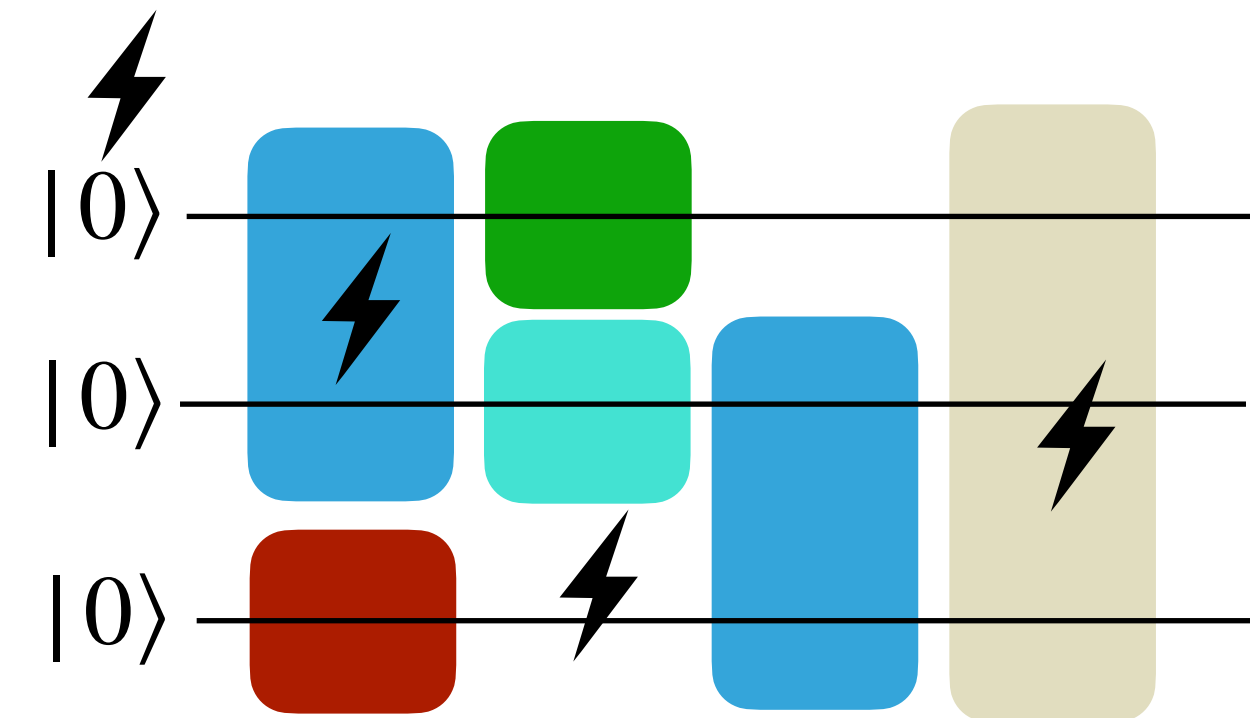
Quantum computing in a noisy world

Characterization and mitigation of errors.

Quantum computers: the problem of noise



Ideal quantum computation

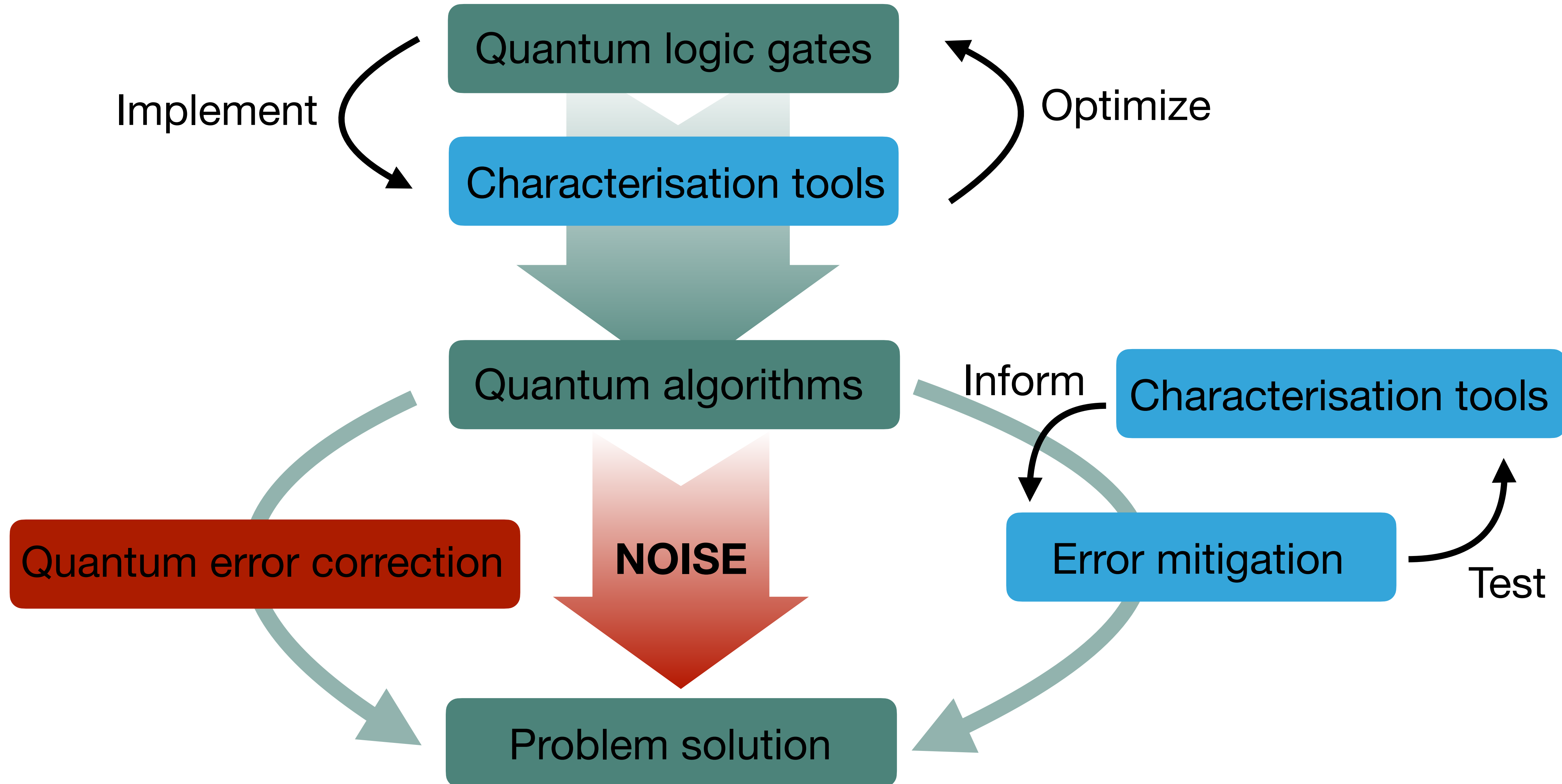


Real quantum computation

Quantum computers are noisy!

- What can we learn about this noise? (**Characterisation**)
 - At the level of gates
 - At the level of algorithms
- Can we correct/ mitigate this noise? (**Mitigation**)

Noise characterisation and mitigation



Randomised benchmarking: a standard tool

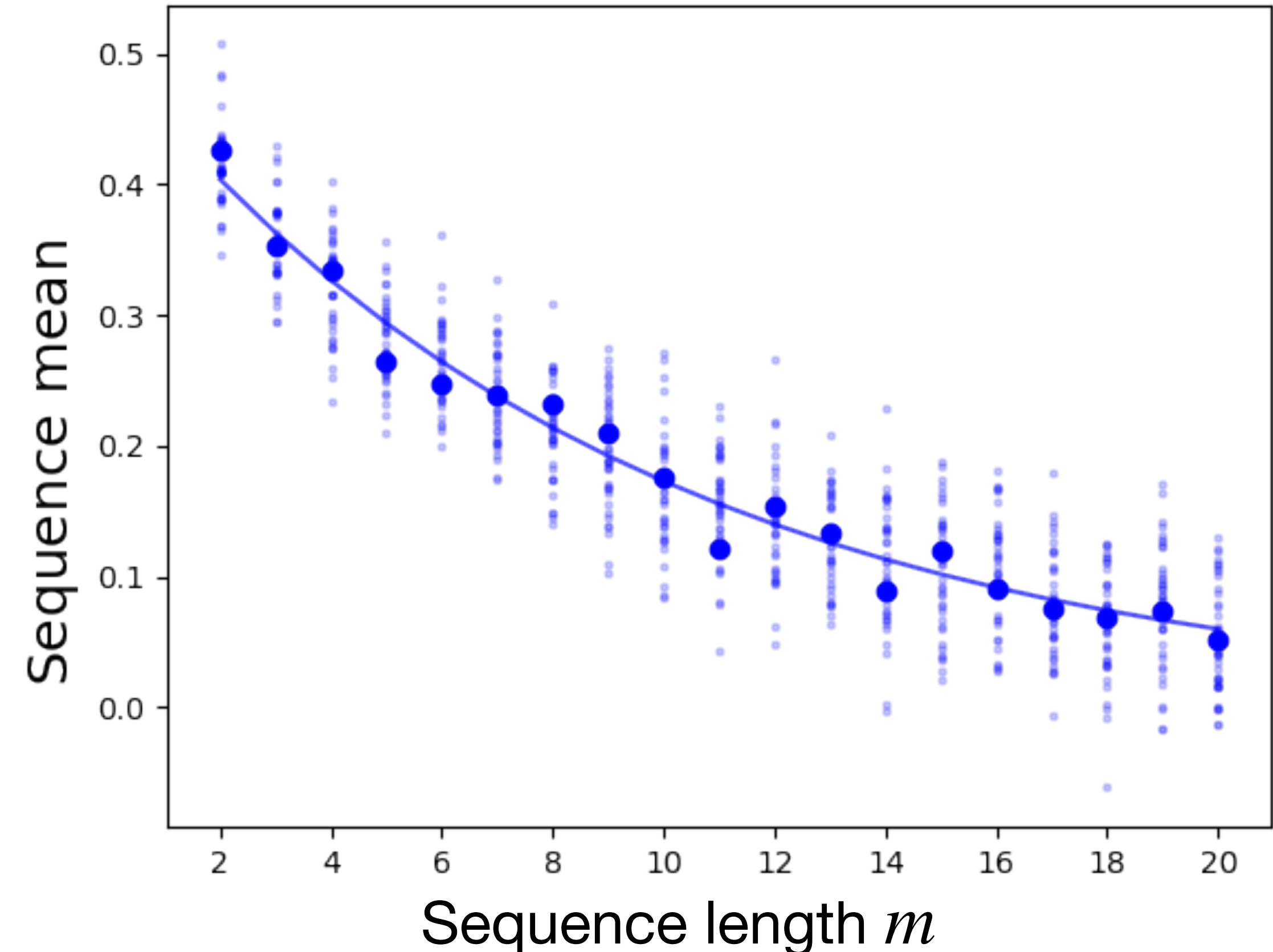
$$p(m) = \mathbb{E}_{U_1, \dots, U_m} \boxed{M} \boxed{U_{\text{inv}}} \boxed{U_m} \dots \boxed{U_2} \boxed{U_1} \boxed{\psi}$$

Randomized benchmarking

- Apply sequence of **random** quantum circuits
- Compile such that overall circuit is **identity**
- Vary sequence length and fit to exponential
- Decay rate estimates gate fidelity

$$p(m) \approx Af^m$$

f is a measure of (average) gate quality



Randomised benchmarking: math problems

How do we go from specification to predictable behaviour?

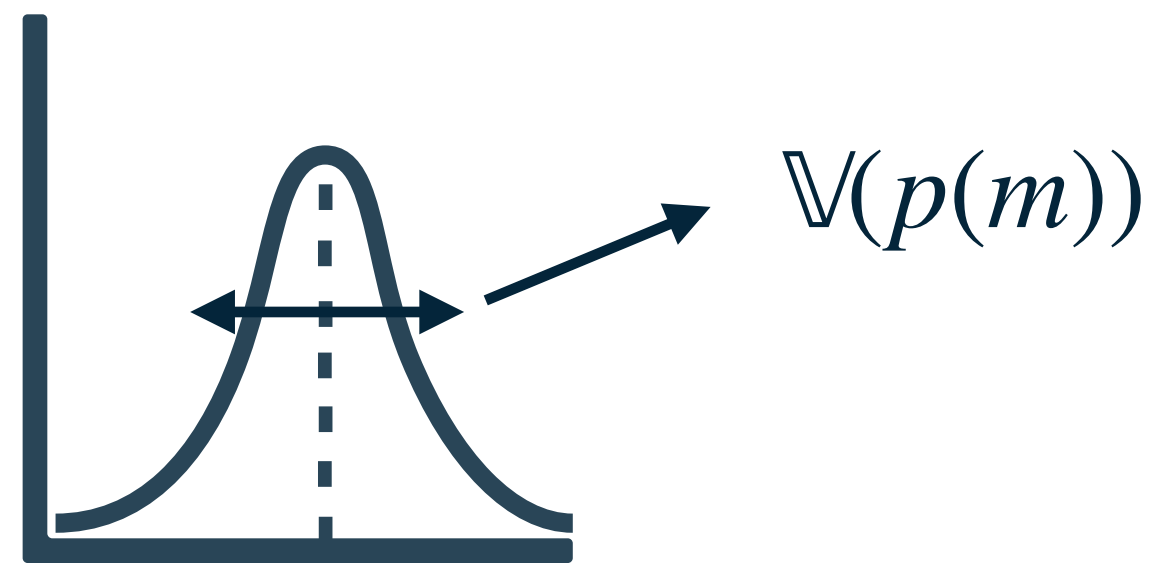
Questions

- What sets of circuits are useful/practical?
- What assumptions must be made on device physics?
- What is the sample complexity? Can we lower it?

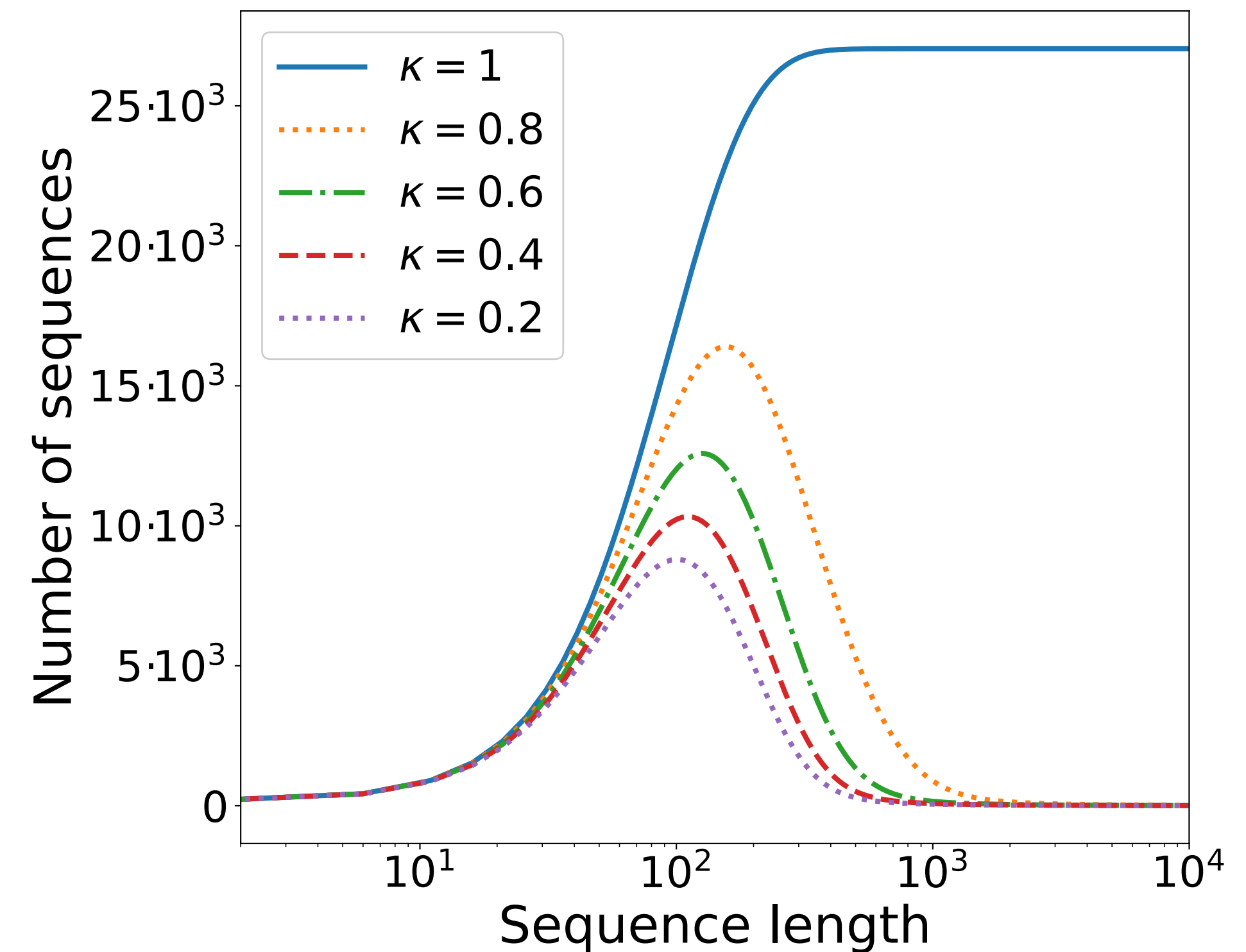
Theory of randomised benchmarking

Statistics of randomised benchmarking

How many random sequences are needed?



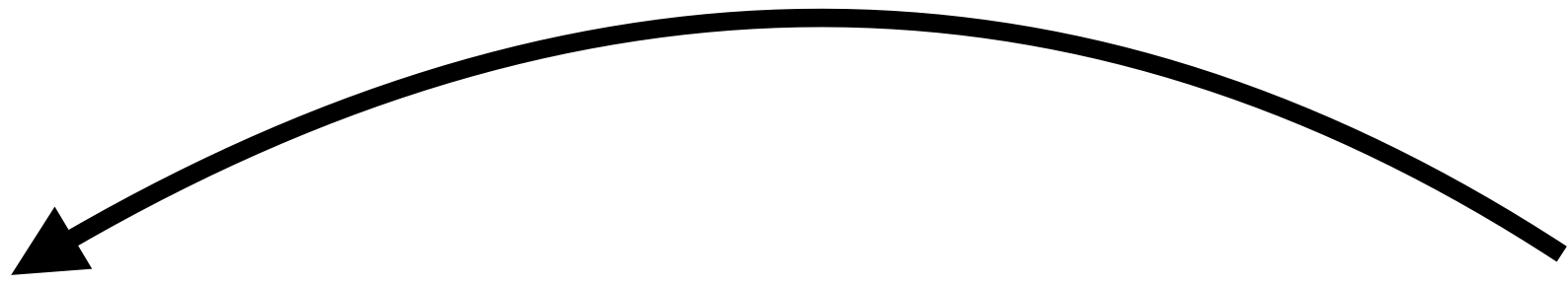
- Compute variance of $p(m)$
- Representation theory of the Clifford group
- <100 sequences suffices in many cases (independent of qubit number!)
- Number of sequences depends on coherence of noise



Noise in quantum computers: into the future

What do I want to do?

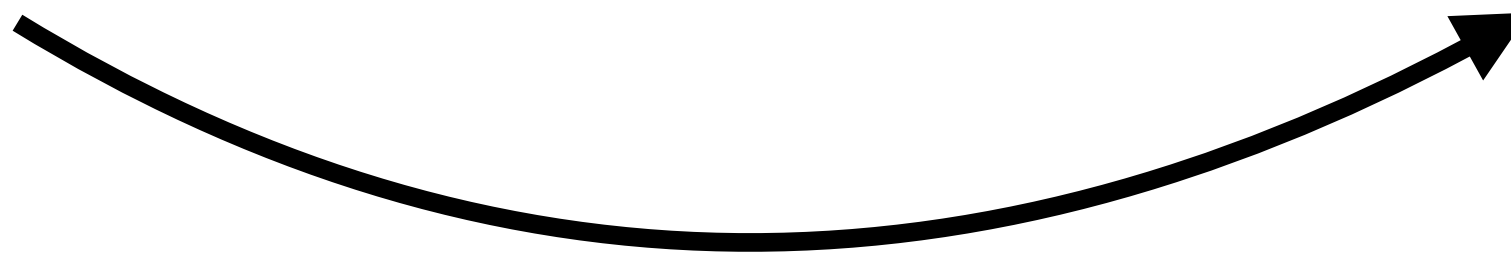
Information extraction



Error mitigation techniques

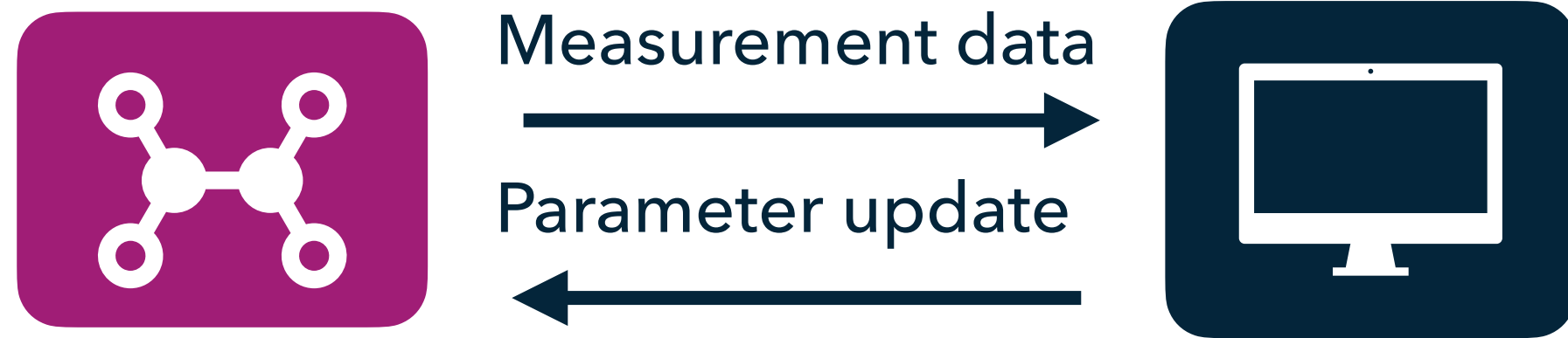
Advanced characterisation tools

Setting of goals



Error mitigation: focus on variational algorithms

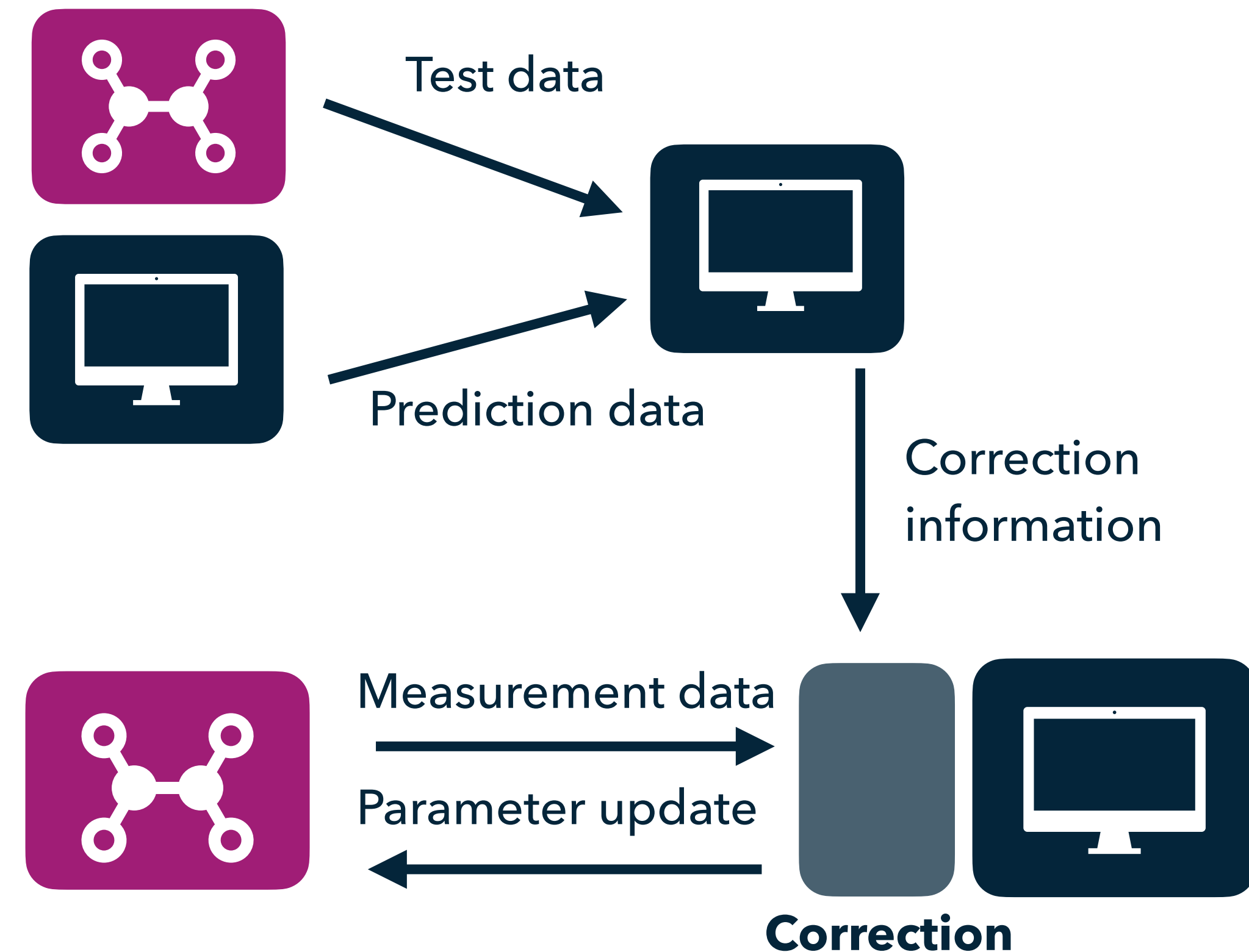
Variational algorithms



Different types of correction

- Learn effect of noise on test circuits
 - (mitigation by learning)
- Artificially induce noise
 - (zero noise extrapolation)

Error mitigation cycle



See e.g. Montanaro & Stanisic, arXiv 2102.02120

Learning a noise model -> characterisation procedures

Optimisation models vary a lot -> characterisation must be **versatile & efficient**

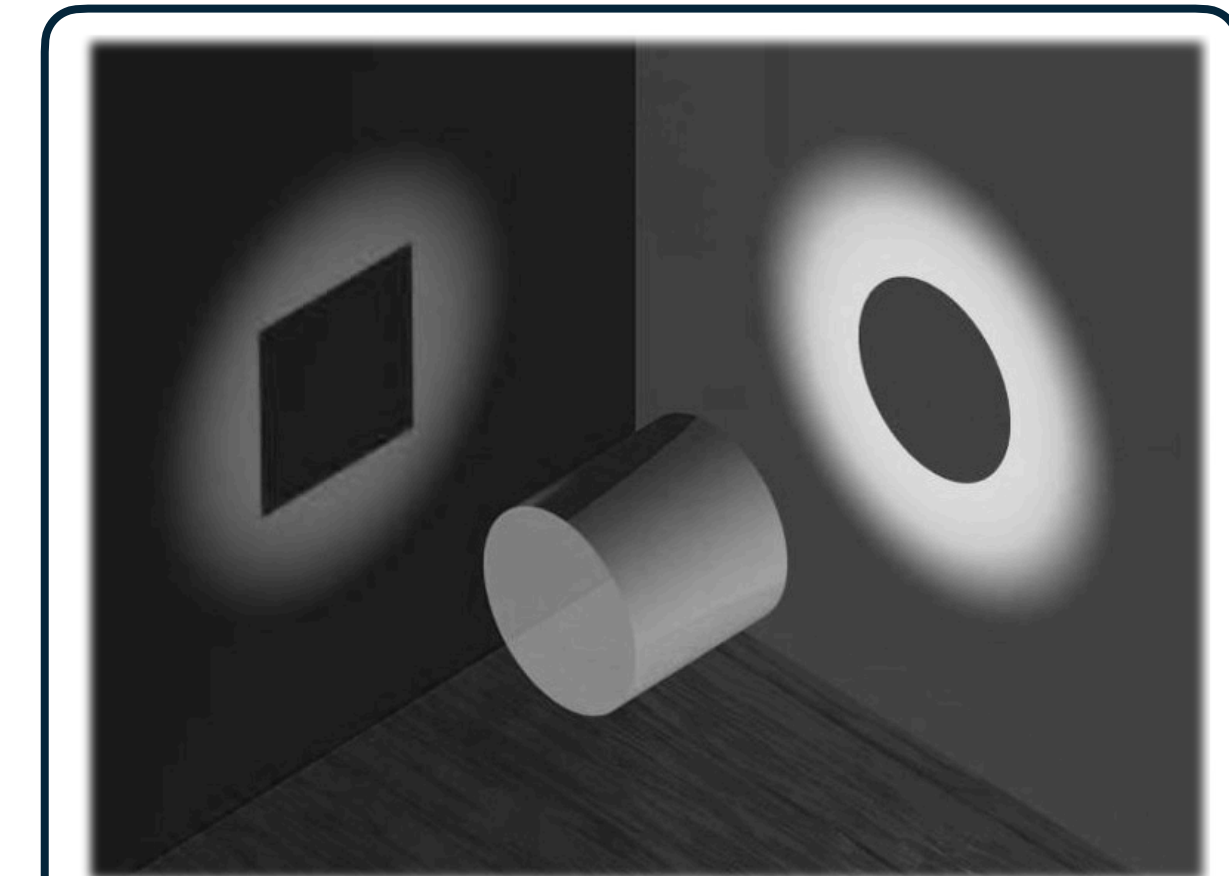
Characterisation: more and better

Goal: Mitigation focused characterisation

Tool: “Shadow Tomography”

Aaronson, STOC18-368 (2018)
Huang et al. Nat Phys 16, (2020)

- Observe a quantum object from many (random) angles -> classical “shadows”
- Post-hoc reconstruction of large sets of observables
 - With explicit reconstruction guarantees
- Very versatile and efficient!



Classical shadows
of a quantum state

Current goals

1. Use shadow techniques to improve mitigation strategies
2. Connect randomised benchmarking to shadow tomography
-> Is RB “self-randomising shadow process tomography”?

Take home messages

- **Characterisation and mitigation are a fundamental part of near term quantum computing**
- **Characterisation tools are interesting in their own right**
- **Characterisation and mitigation can inform each other**