

Need Security Against Digital Signature Forgeries

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joint work with Max Fillinger (CWI) & Dan Shumow (Microsoft Research)

Talk overview

• First part:

- Supermalware Flame used digital signature forgery
- Reconstruction of cryptanalytic forgery attack
- New insights into cryptanalytic resources of secret agencies

• Second part:

- How can we trust old digital signatures?
- Counter-cryptanalysis: forgery detection
- New improved forgery detection
- New improved release forgery detection library

Snowden files

• Lot of news about activities of Security Agencies

"Collect it all, know it all, exploit it all"

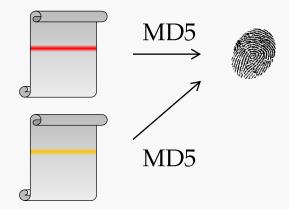


- Cryptography is circumvented, not broken
 - Get the plaintext at server or client end
 - Subpoena the keys (Lavabit, CryptoSeal VPN, SSL, ...)
 - Use cleptography to backdoor key generation: DUAL ECC random number generator
 - Weaken crypto standards and implementations

Snowden files

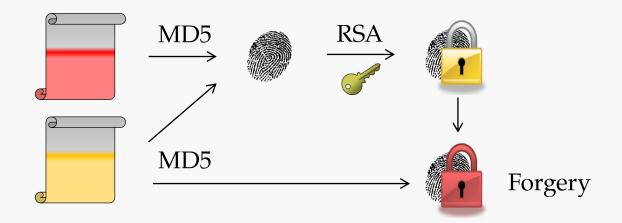
- Cryptography itself seems to work, hard to break:
 - End-to-end
 - RSA, Diffie-Hellman, ECDH and AES
- Little news related to actual cryptanalysis: no known 'head on' attacks to break crypto primitives
- Nevertheless some insight into capabilities due to exposed cryptanalytic work on MD5 in the supermalware Flame discovered in 2012

- Cryptographic hash function: MD5: $M \rightarrow \{0,1\}^{128}$
- Digital signatures: hash-then-sign paradigm
 hash collision ⇒ digital signature collision/forgery
- Merkle-Damgard construction: <u>chaining value</u> updated iteratively using <u>compression function</u>
- Breakthrough collision attacks by [Wang et al. 2004]



• Limited form of collisions, no direct impact on cybersec ⇒ little to no response in industry to migrate from MD5

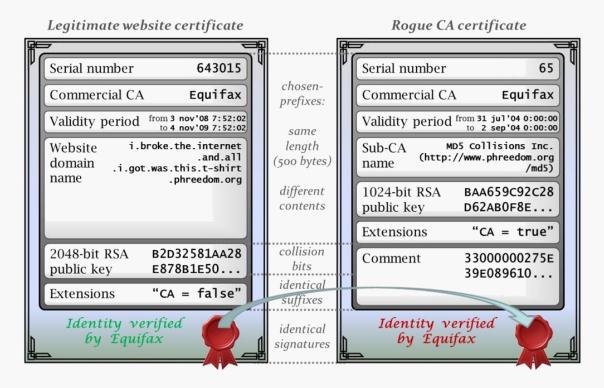
• [2007&2009 <u>Stevens</u> et al.] Theoretical: more versatile collision attacks



• Practical: realistic abuse scenario with high impact on cybersec

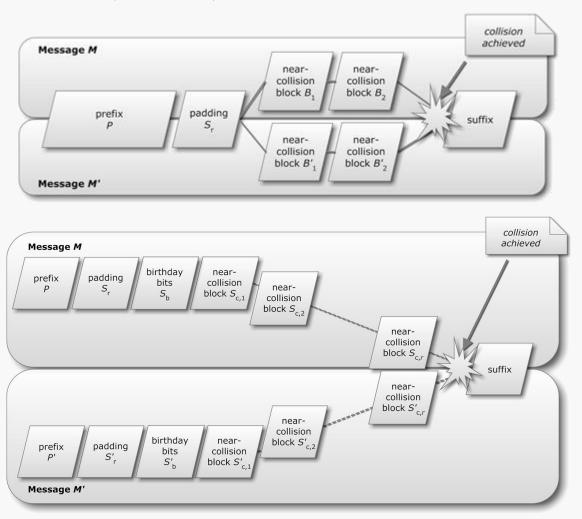


• [2009 <u>Stevens</u> et al.] Rogue Certification Authority

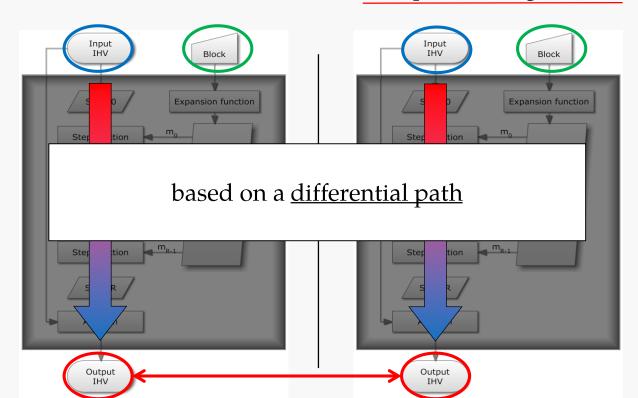


- MD5-based signatures not allowed for public CA's since end 2010
- MD5-based signatures still in use for legacy platforms
- MD5-based signatures still ubiquitously supported

• Attacks on MD5 (& SHA-1) based on near-collision attacks



- Attacks on MD5 (& SHA-1) based on <u>near-collision attacks</u>
- Near-collision attack on compression function:
 - Given input chaining value pair
 - Compute message block pair
 - To achieve 'desired' difference between output chaining values





- US/Israel espionage on Middle-East
- Discovered in May 2012

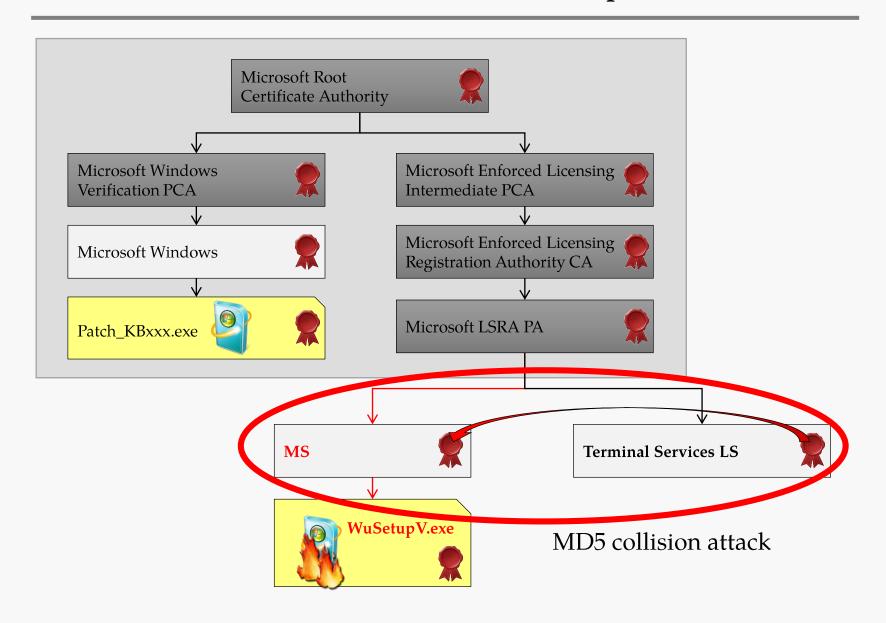


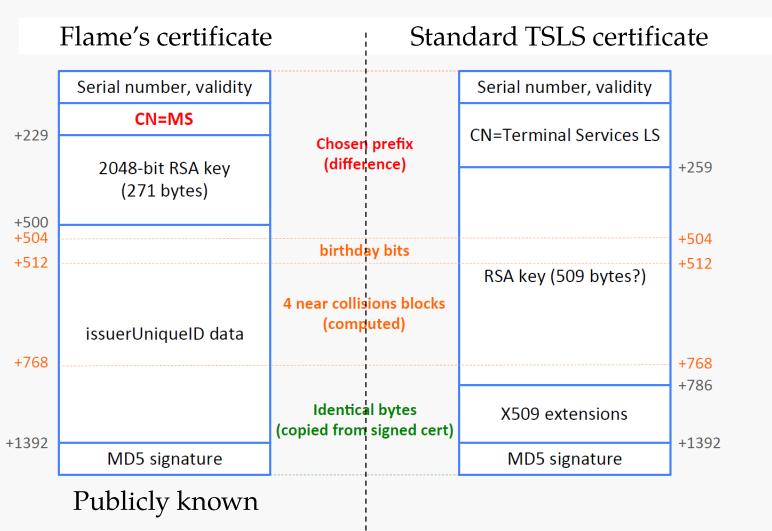
- Highly advanced malware
 - Surgical-precision attacks: each target carefully selected
 - 20MB in up to 20 modules: each carefully selected prior to infection
 - Spread itself illegitimately through Windows Update protocol

- June 3: MS: Windows Update digital signature forgery!
- June 6: MS: Used MD5 chosen-prefix collision attack ?!
- June 7: <u>Stevens</u>: counter-cryptanalysis:

Recovered cryptanalytic details, exposed new variant MD5 CPC attack!

- June 9: Sotirov: millisec window for successful forgery
 - \Rightarrow 10 to 100 forgery attempts
 - ⇒ only a few days per attempt





Source: Alex Sotirov

Flame's unknown collision attack

- CRYPTO 2013: Published initial attack analysis
 - Chosen-prefix collision attack
 - Uses other 'differential path' family
 - Unknown differential path construction algorithm (observed artifacts not present for known algorithms)
 - Unknown birthday search
 - Weak lower-bound cost: $2^{44.3}$ (compared to avg cost of $2^{44.55}$ for known attack with similar params)

Flame's unknown collision attack

- Upcoming paper jointly with Max Fillinger (CWI):
 - Reverse engineered attack
 - Reconstructed differential path family and likely parameters
 - Determined matching birthday search
 - Complexity analysis for various parameter choices
 - More precise lower-bound: 2^{46.6}
 - Best-fit parameters: cost 2^{49.3} (compared to avg cost of 2^{44.55} for known attack with similar params)

Comparison:

- Novel approach to 'count down' to zero difference
- Overall cost:

Expected cost 2^{49.3} (ca. 40,000 CPUcore hours) worse than [SSA+09] 2^{44.55} (ca. 1500 CPUcore hours) For 3-day attempts requires equiv. to 560 CPUcores

- More suited for special hardware: GPUs etc
 For 3-day attempts requires about 8 high-end GPUs
- Differential path construction: Open-source project HashClash finds significantly sparser paths in only 15 seconds
- Speed-up techniques (advanced message modification):
 Not maximized
 Indicates lack of use of 'rotation conditions'

Insights

In conclusion:

- No indication of superior techniques
- Various parts sub-optimal
 - sub-optimal parts should have little effect on total cost
 - as-long-as-it-works approach?

Legacy digital signatures

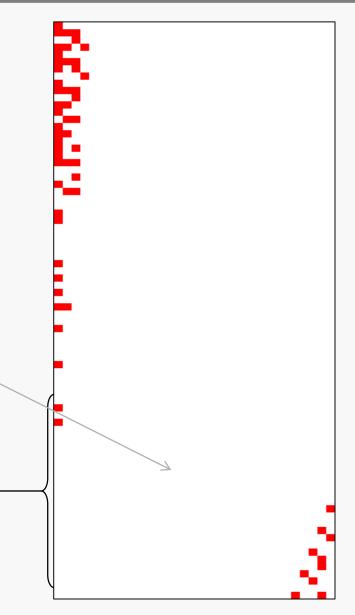
- Well known that MD5 is broken since 2004, 2007, 2009, ...
- Many legacy MD5-based signatures
- MD5-based signatures trusted almost ubiquitously still today
- Flame's attack likely to be launched in certificate validity period of Feb 2010 and Feb 2012
 - Forged Certificate not usable before or after
- Proves it is hard to migrate away from MD5
- MD5's successor SHA-1 also broken
- How can we trust legacy MD5 & SHA-1 based signatures today?

Counter-cryptanalysis

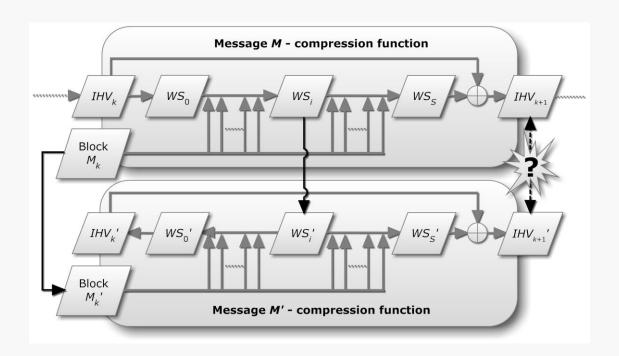
- Counter-cryptanalysis [Stevens 2013]
 - Detect cryptanalytic attacks at the cryptographic level
 - Exploits unavoidable anomalies caused by active attacks
 - Covers entire classes of attacks with identical anomalies
- Collision detection
 - Application to MD5 & SHA-1
 - Single message of collision pair sufficient
- Digital signature forgery detection
 - Apply collision detection
 - Signature is marked as invalid when a collision is detected
 - Invalidates both the innocuous-looking and the malicious message
 - Current release used by e.g.: Microsoft (IE SmartScreen), FOX-IT, CAcert, ...

Differential path

- Precise description of how differences propagate through compression function
- Last 40 steps determine most of attack's complexity
 - ⇒ trivial differential steps required for feasible attacks
 - ⇒ very limited set of suitable message differences (MD5: 200+) (SHA-1: 15+)



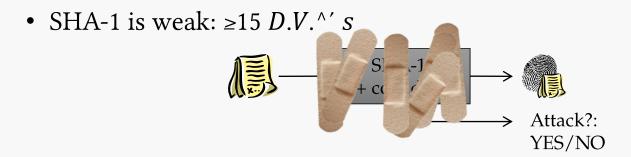
- Basic algorithm: detect last near-collision block
 - Guess message block difference & difference at trivial step i
 - Determine B_k from B_k and WS_i from WS_i
 - Reconstruct computation
 - Check whether collision in chaining value is obtained



Practical guarantees

- 1. False positives occur with negligible probability Conjectured $\approx 2^{-128}$ (MD5) $/ \approx 2^{-160}$ (SHA-1)
- 2. No false negatives
 - Assuming list of message block differences is 'sufficiently complete'
 - Control of achieved security level $\leq N$ by selection of δM / D.V. based on estimated lower bound attack cost
 - With current knowledge up to approx. 50-bit security for MD5 and 70-bit security for SHA-1.

• Currently collision detection has high cost: Every δB / D.V. costs an additional hash operation



• MD5 is very weak: $\geq 224 \delta M^{\prime} s$



Improved collision detection

- Currently each $(\delta B, \delta WS)$ -guess costs 1 full compression
- Speed up collision detection using <u>unavoidable bitconditions</u>: Bit conditions **necessary for all possible feasible attacks** for a given $\delta B/D.V$:
- Verify unavoidable bit conditions quickly and do full work only with low probability
- Does not introduce possible false negatives
- MD5: difficult to find: requires case by case study
- SHA-1: easy to find using powerful tool (joint local collision analysis [Stevens 2013b])

SHA-1 Unavoidable bitconditions

SHA-1: finding unavoidable conditions per D.V.:

- Analyze critical range of steps ([35,65] out of [0,79])
- Enumerate <u>all</u> possible differential paths over that range
- Determine linear span covering δB from all possible paths (thus having non-zero probability)
- δB outside span implies zero probability
- Linear span ⇒ linear equations = unavoidable bitconditions

SHA-1 Unavoidable bitconditions

SHA-1: finding unavoidable conditions

- Per D.V.: 7 to 15 unavoidable bitconditions
 32 D.V.'s totalling 373 UBCs that are overlapping!
- Greedy selection:
 - 1. Start with spans of equations U_i for each DV_i
 - 2. Let V_i be an empty span for each DV_i
 - 3. Determine set of equations that are elements of the most # sets $U_i \setminus V_i$
 - 4. Select an equation that is the simplest: lowest weight, small gaps
 - 5. Add that equation to the span basis of the respective V_i 's
 - 6. Repeat until $U_i = V_i$ for all DV_i
- Reduction to 156 unique UBCs, each related to 1 to 7 DVs (all of the form: $M_i[a] \oplus M_j[b] = 0/1$)

SHA-1 Unavoidable bitconditions

Various implementations verifying 156 UBC:

• Straightforward per D.V.: 2.09 SHA-1 computations

• Constant-time: 1.33 SHA-1 computations

• Fastest: 0.82 SHA-1 computation

 UBCs reduce cost of 32 DVs: from 32 SHA-1 computations to 0.049 SHA-1 computations on average

• Total on average cost: 1 + 0.8 + 0.049 = 1.87 SHA-1 computations

Improved collision detection library

New release collision detection library

Check out: https://marc-stevens.nl

- Uses unavoidable bitconditions for SHA-1
- Tests twice as many DVs & 9 times faster than previous version
- Speed is 1.87 times SHA-1
- Includes a special *reduced-round* SHA-1 collision detection for reduced-round SHA-1 example collisions
- Upcoming paper jointly with Dan Shumow (Microsoft Research)

Thank you!