

Centrum Wiskunde & Informatica

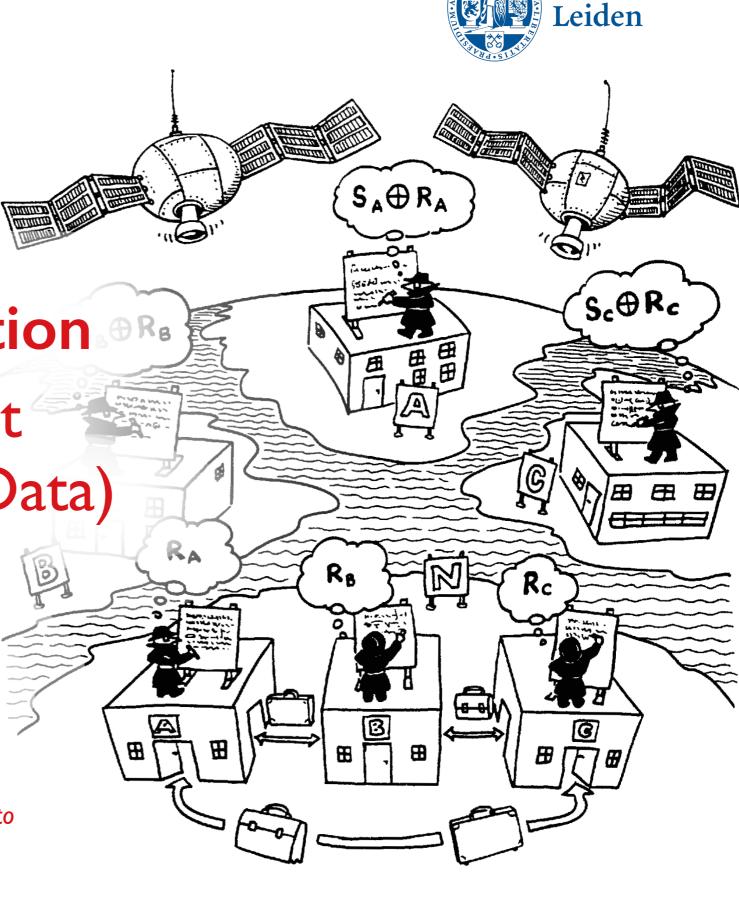
CWI Lectures November 21 & 22, 2019

# Multiparty Computation Collaborate Without Compromise(ing Your Data)

#### Serge Fehr

Centrum Wiskunde & Informatica (CWI) Mathematical Institute, Leiden University

On the occasion of the Dijkstra Fellowship being awarded to David Chaum



Universiteit



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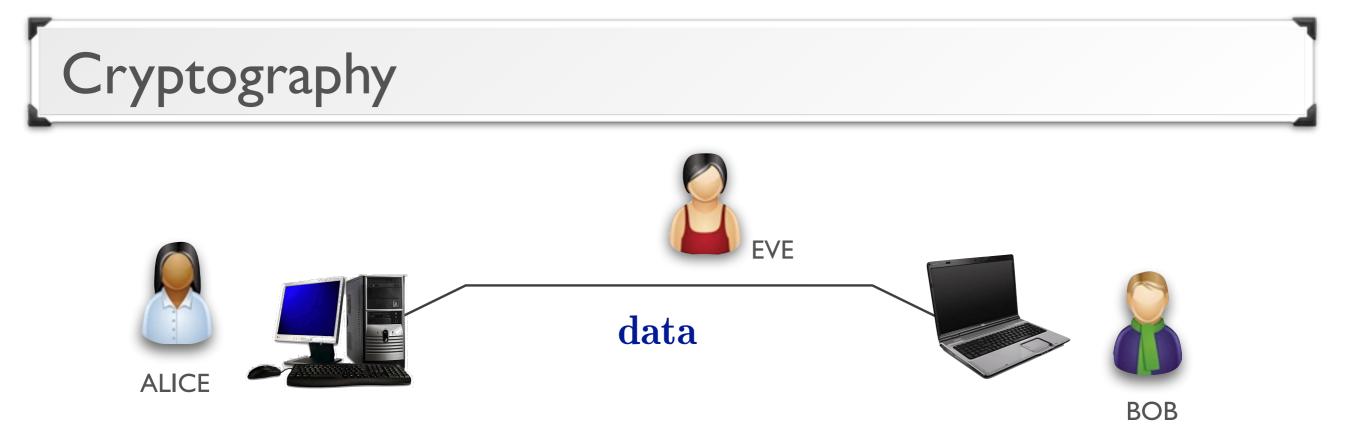
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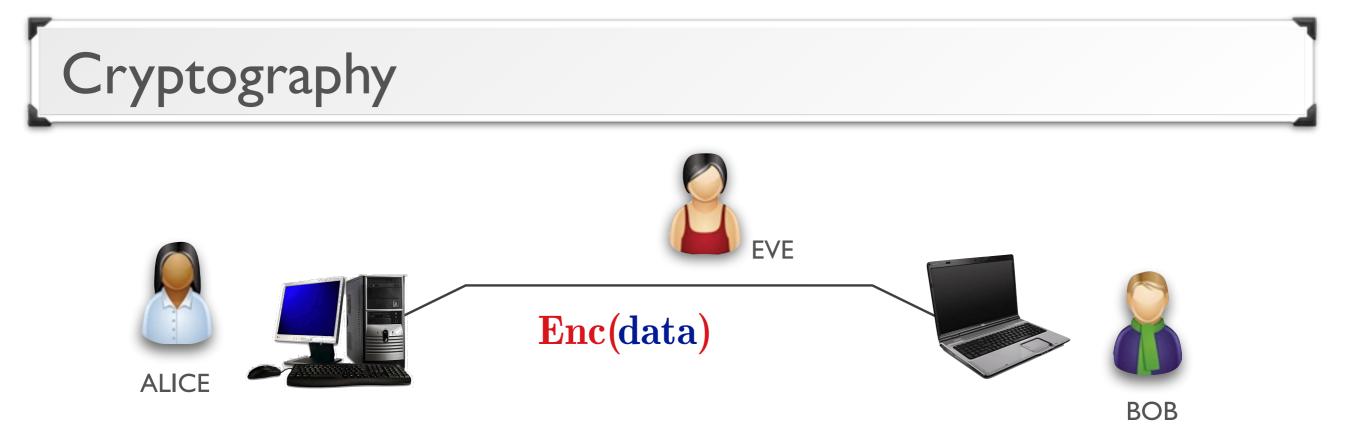
Leiden

- WHAT is multiparty computation?
- HOW does multiparty computation work?
- WHERE can/is multiparty computation be/ used?

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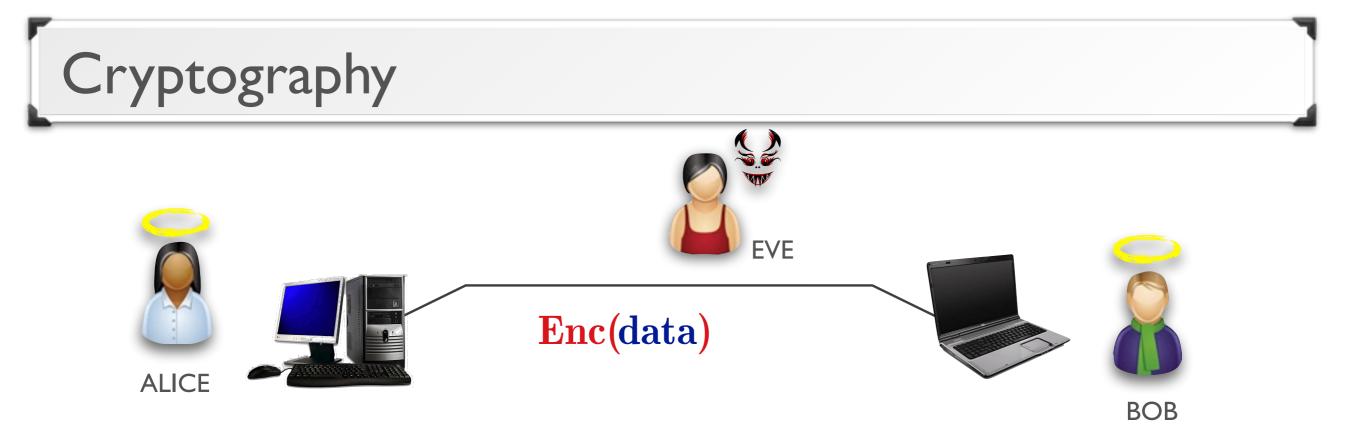


Protect data from an eavesdropper/hacker/etc.



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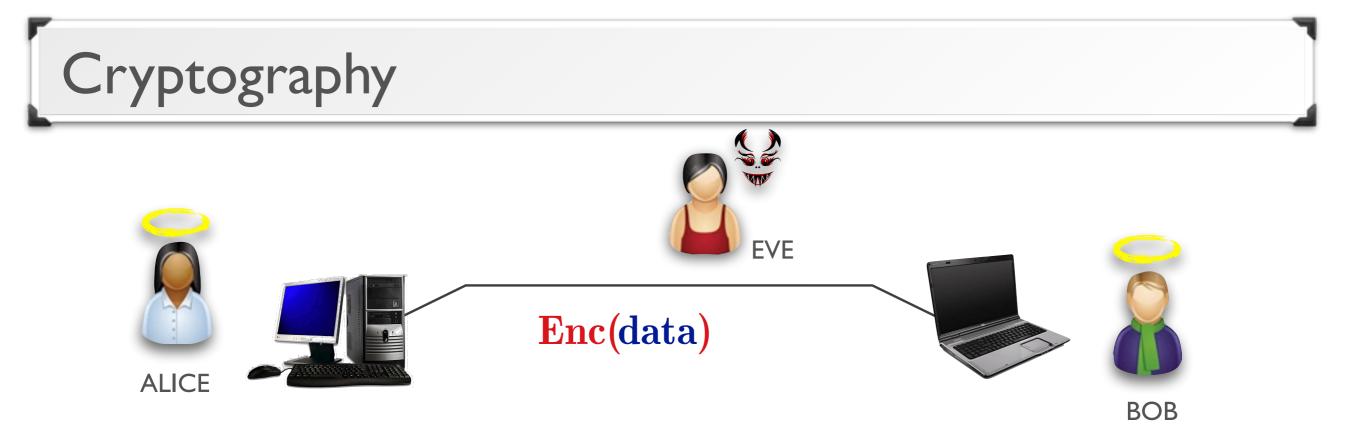
Means: Encryption, and authentication/signatures



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Here: Clear distinction between "good participants" and "malicious attacker"

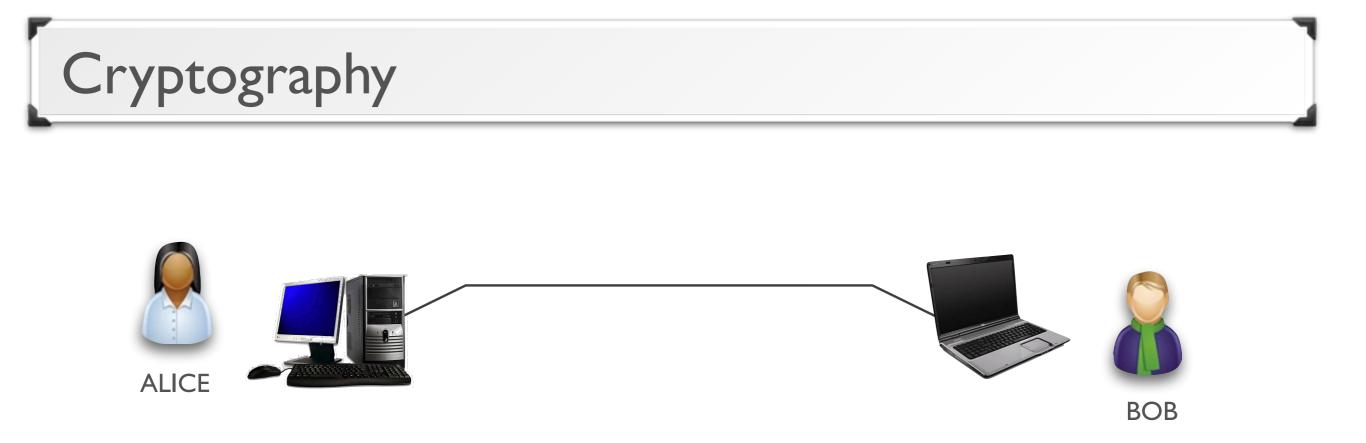


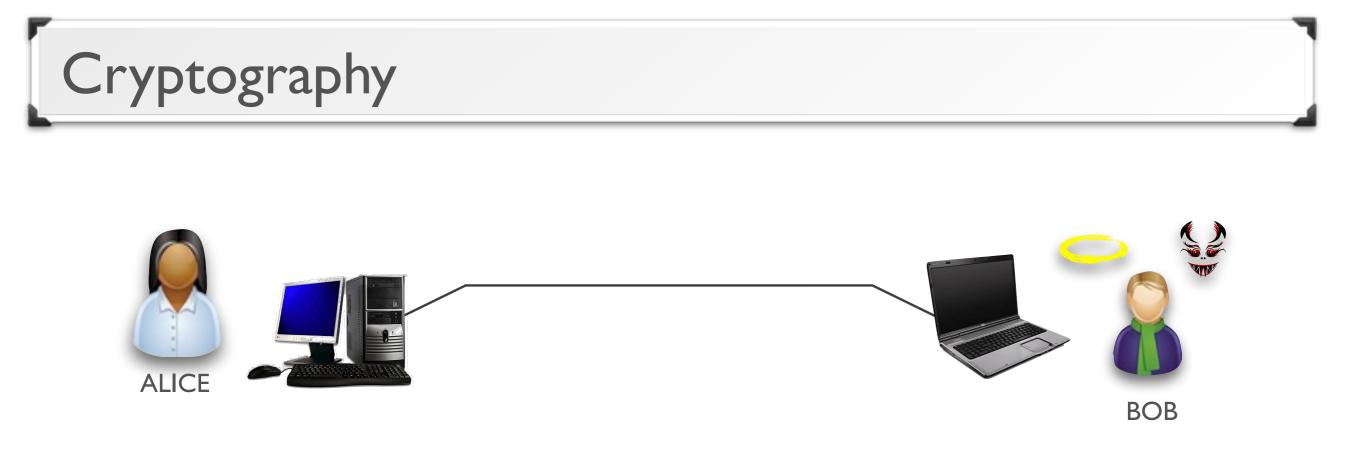
Protect data from an eavesdropper/hacker/etc.

Means: Encryption, and authentication/signatures

Here: Clear distinction between "good participants" and "malicious attacker"

Situation may not always be so clear cut...

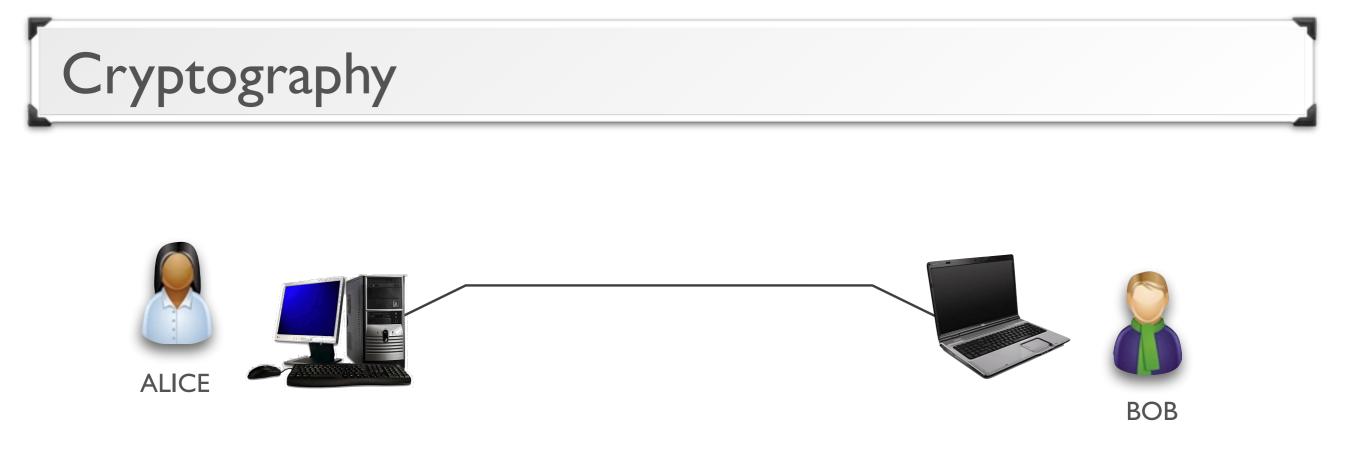




• from Alice's perspective: Bob may be honest or malicious

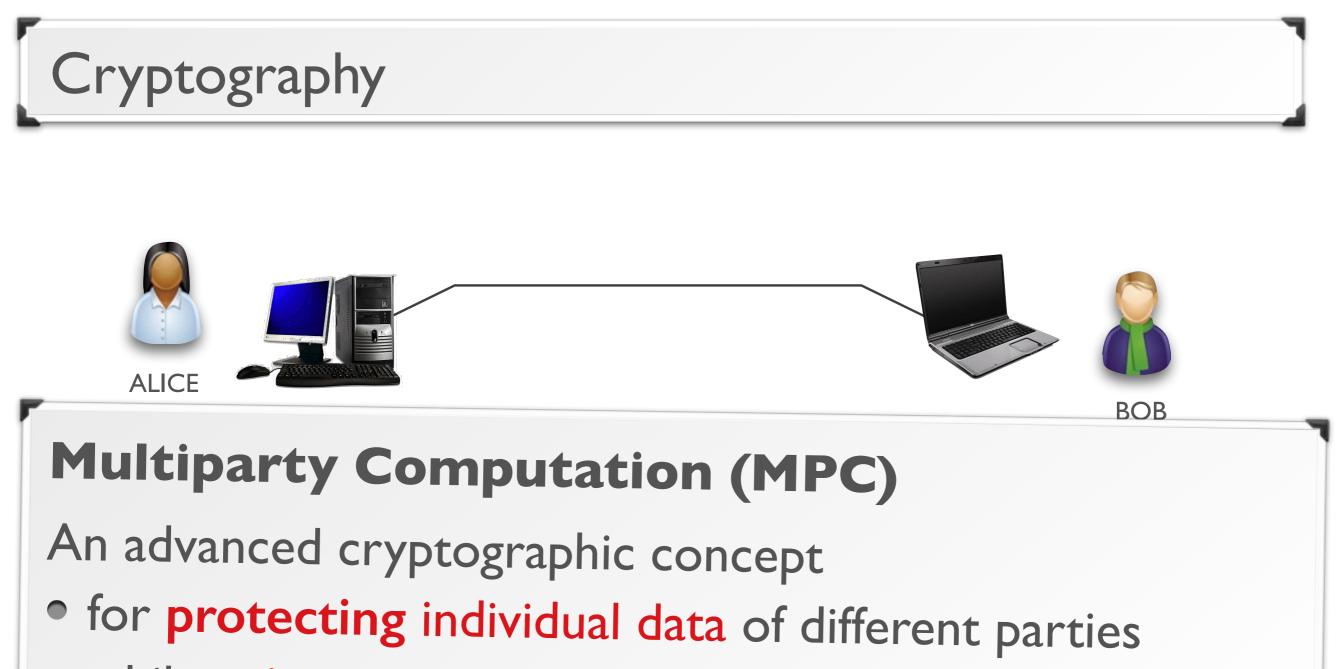


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Goal: Collaborate without the need to trust each other, and so that nothing gets revealed beyond what is necessary.



• while using the data in collaboration with other parties

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## Example: Yao's "Millionairs' Problem"





#### Two millionaires want to find out who is richer,

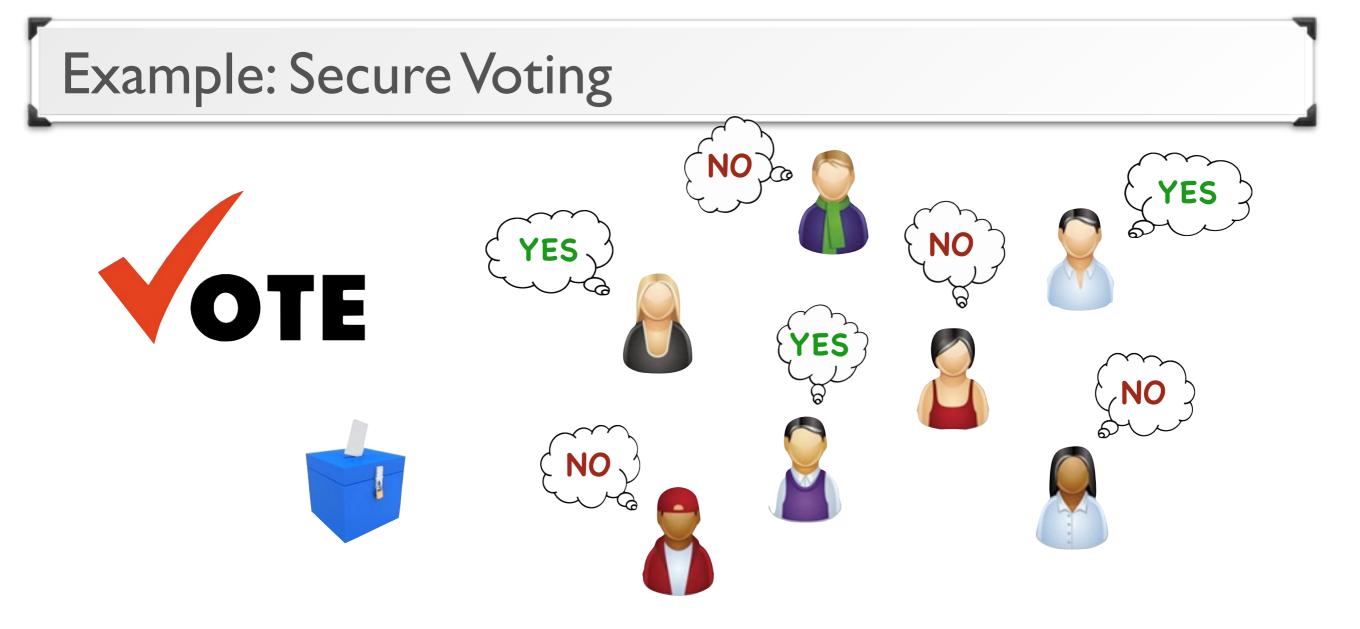
## Example: Yao's "Millionairs' Problem"





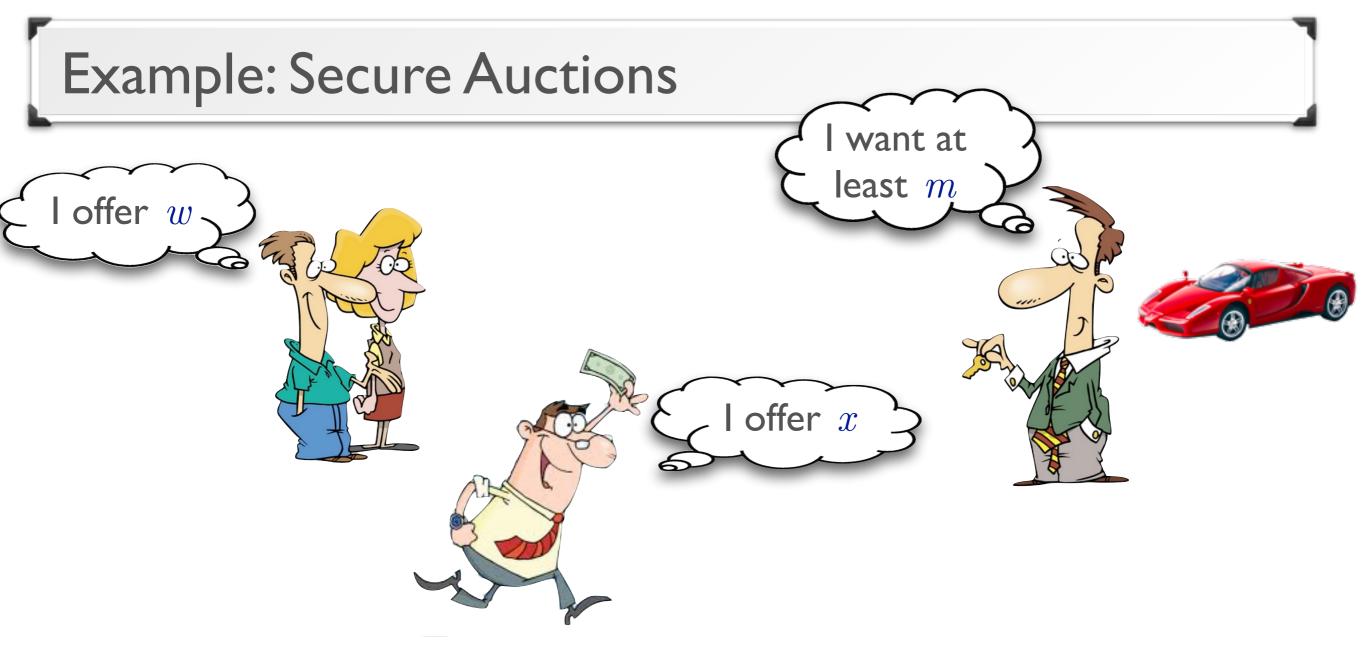
Two millionaires want to find out who is richer, but without telling each other how much they own: both should learn nothing beyond

 $y \in \{$  "Richard is richer", "Elon is richer (or equally rich)" $\}$ 



Find out what the majority wants, i.e., tally the votes, without revealing individual opinions/votes: everyone should learn nothing beyond, say,

y = (sum of YES votes, sum of NO votes)

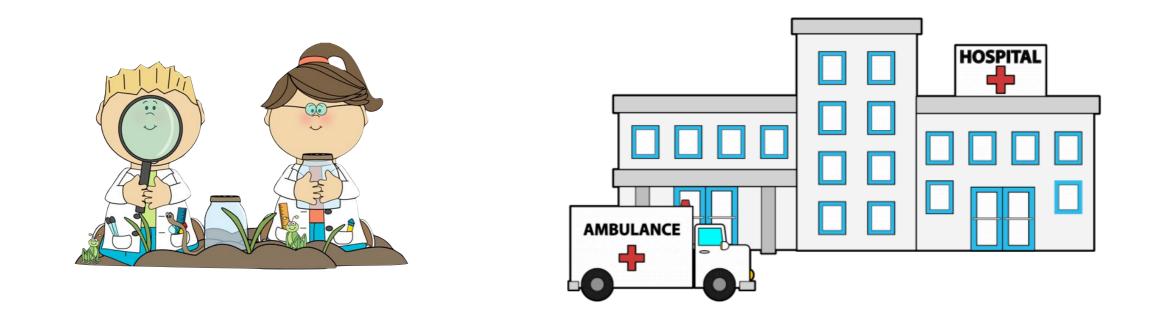


Find the winning bid, while keeping individual bids private. Everyone should learn nothing beyond, say,

y = "identity of the largest bid  $\geq m$  if one exists"

i.e., more formally,

 $y = argmax\{w, x, m\}.$ 



Perform a scientific study on patient data, without the hospital having to reveal such sensitive data.

## Etc. etc.



Find Facebook friends that are nearby, without letting Facebook (or friends not nearby) know where you are.

# The General Goal

Given:

- *n* parties with private inputs  $x_1, \ldots, x_n$
- a function (or algorithm) f



 $f: \chi_1 \times \ldots \times \chi_n {\rightarrow} \Upsilon$ 





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Want: compute  $y = f(x_1, \ldots, x_n)$ , so that

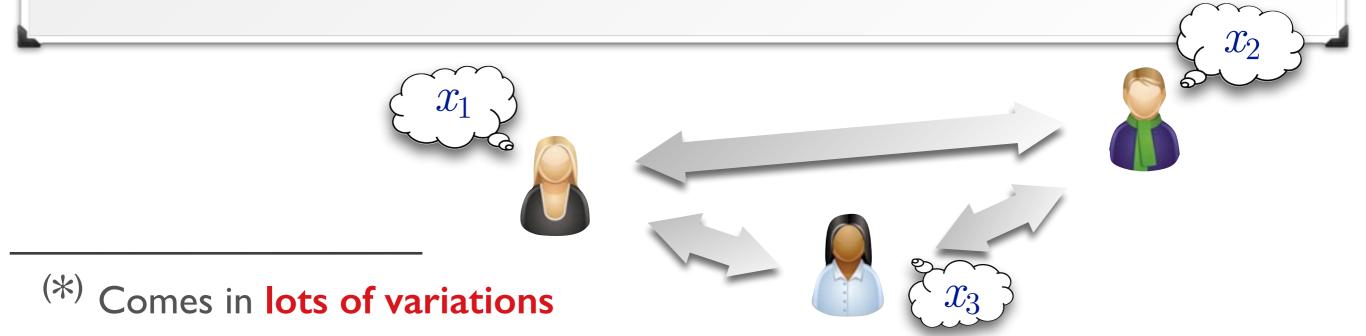
- everyone learns the (correct) result  $y = f(x_1, \ldots, x_n)$
- but nothing more (in particular, the  $x_i$  remain secret)

# Multiparty Computation (MPC)

## Fundamental Theorem of MPC (\*)

Originally invented/proven by [Yao 80's, Goldwasser-Micali-Wigderson 87, Chaum-Crépeau-Damgård 88, BenOr-Goldwasser-Wigderson 88]

Any function  $f: X_1 \times ... \times X_n \rightarrow Y$  can be jointly computed by means of an interactive protocol in a secure way, so that:

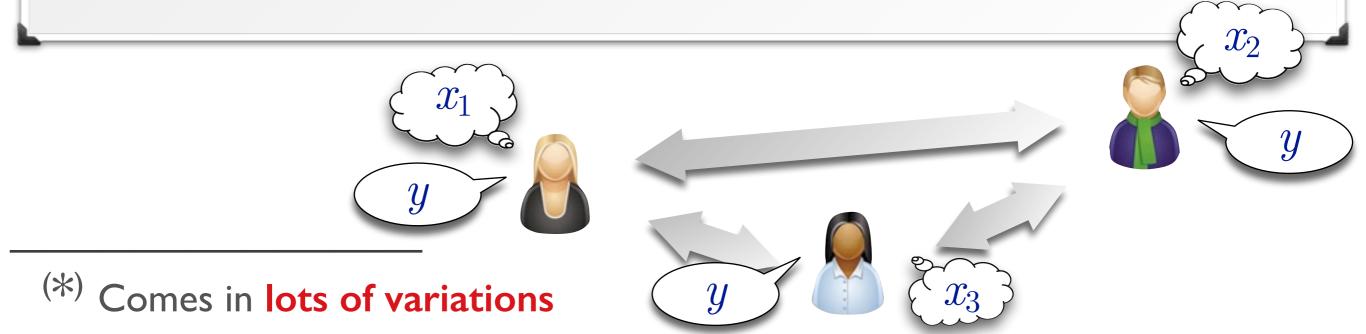


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Any function f:X1×...×Xn→Y can be jointly computed by means of an interactive protocol in a secure way, so that:
everyone learns the correct result y=f(x1,...,xn),
yet nothing more than than,



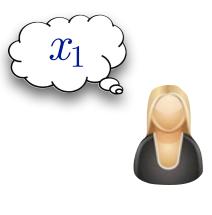
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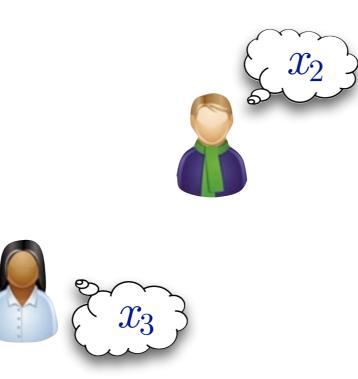
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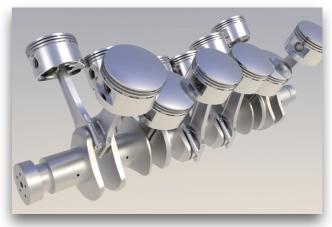
Any function  $f: \chi_1 \times \ldots \times \chi_n \rightarrow \Upsilon$  can be jointly computed by means of an interactive protocol in a secure way, so that: • everyone learns the correct result  $y = f(x_1, \ldots, x_n)$ , • yet nothing more than than, • even if some of the parties are **dishonest**. Comes in lots of variations U

## Fundamental Theorem of MPC (\*)

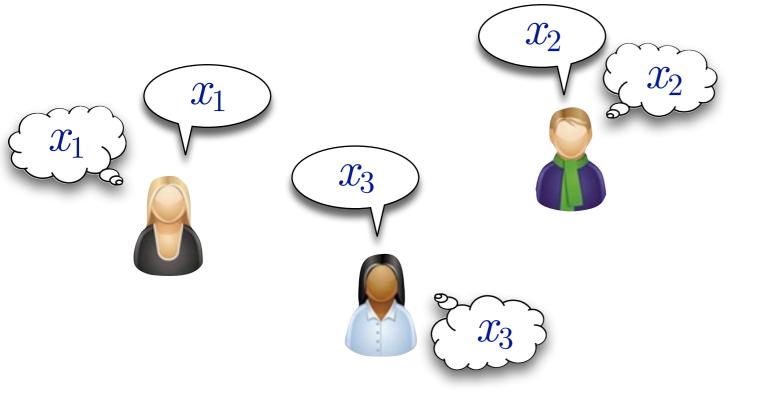




## $\forall$ algorithm

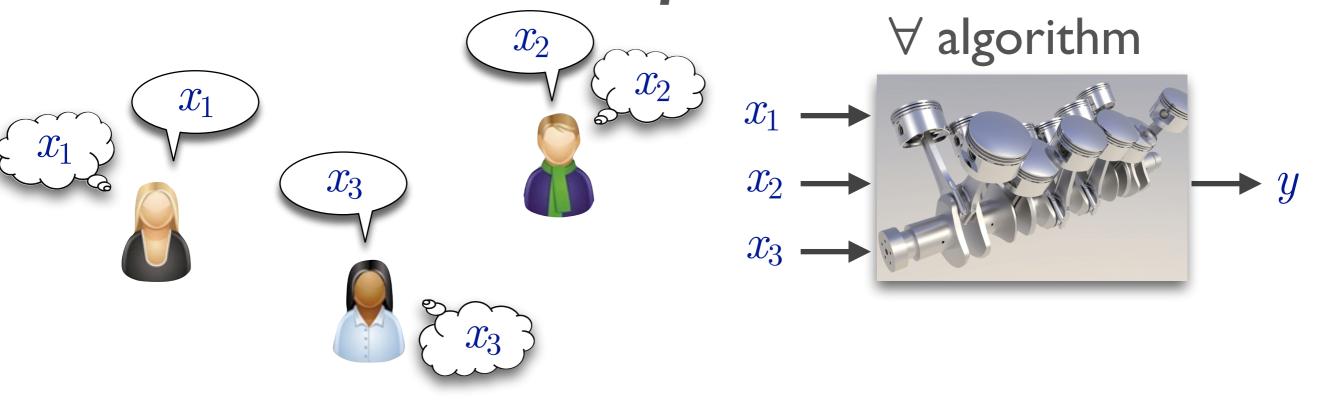


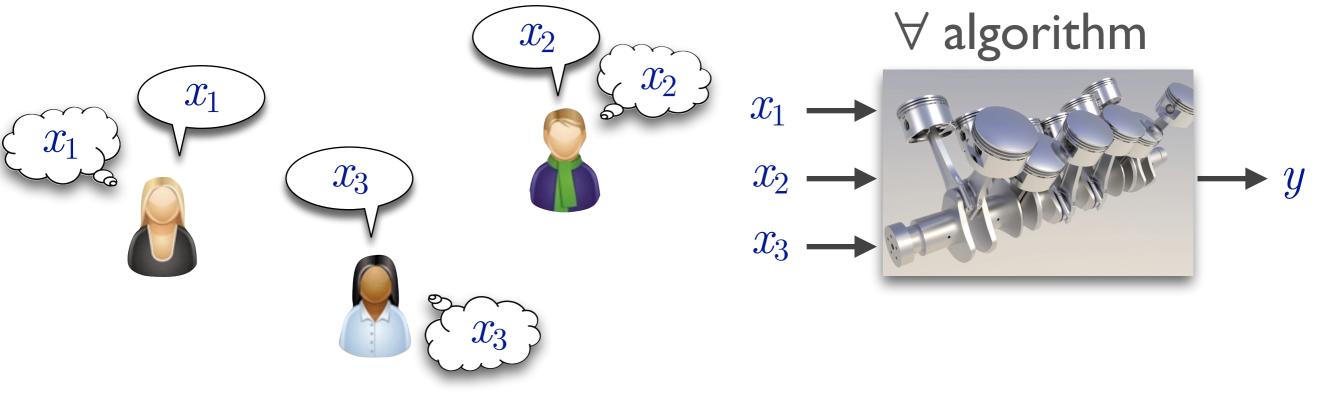
#### **Fundamental Theorem of MPC** (\*)

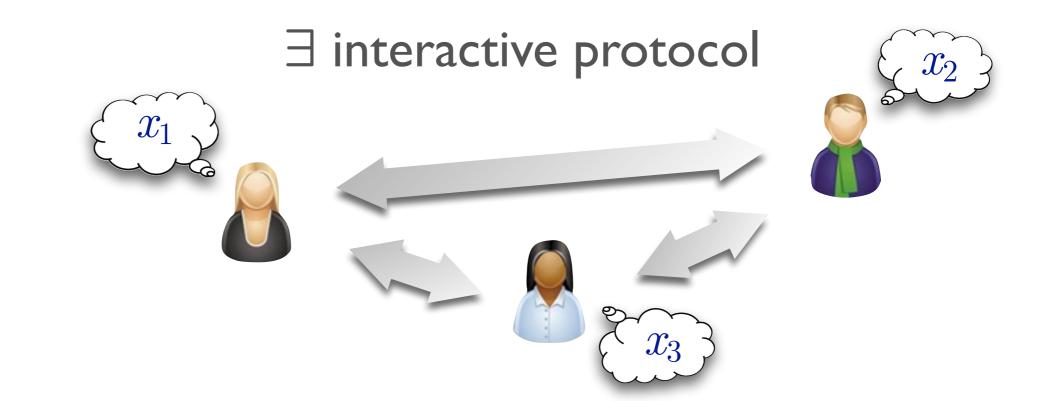


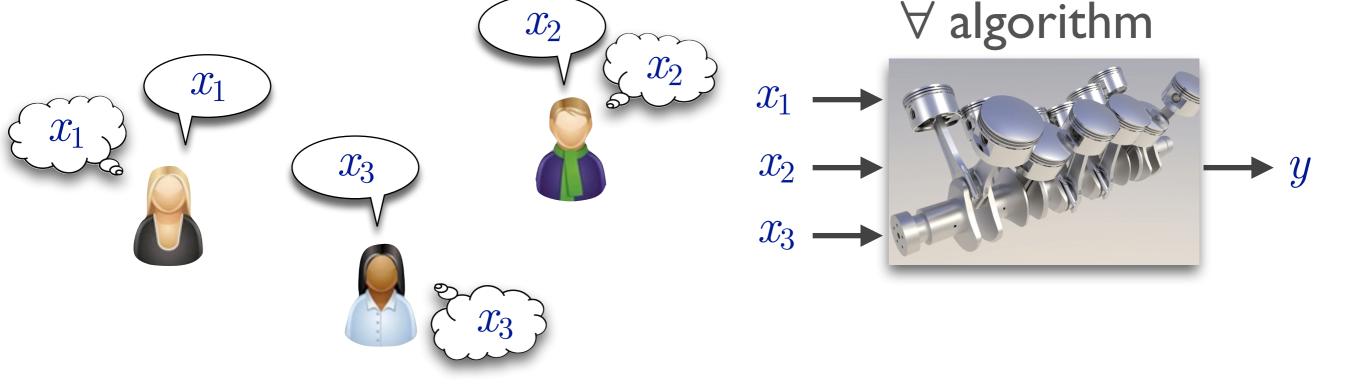
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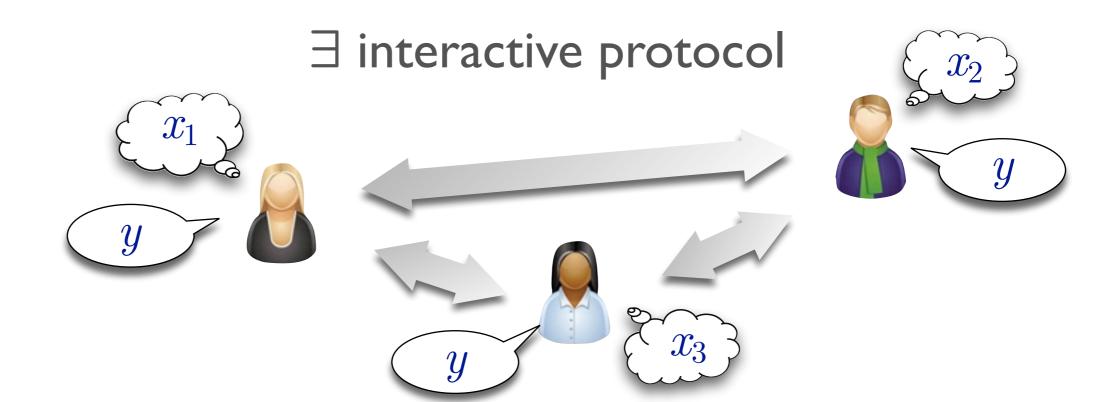


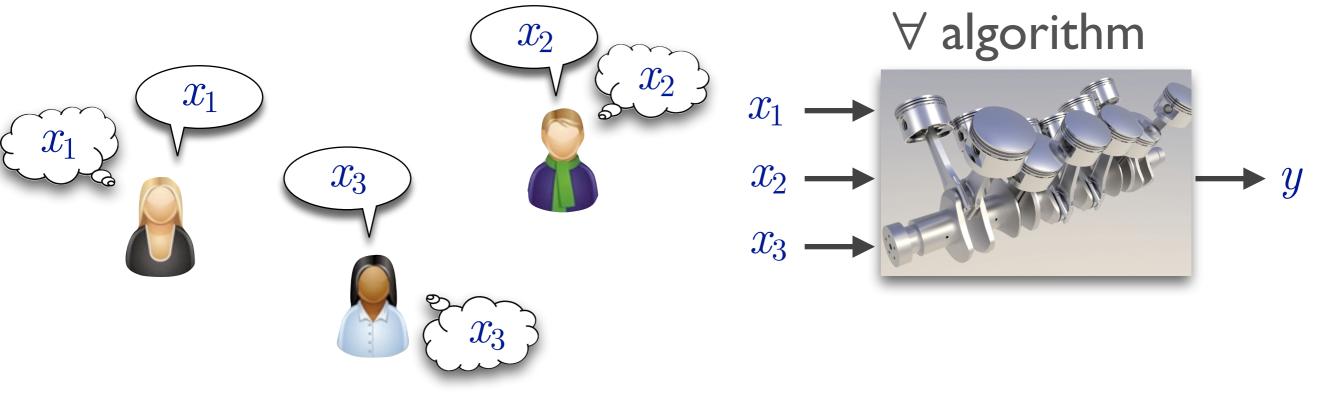


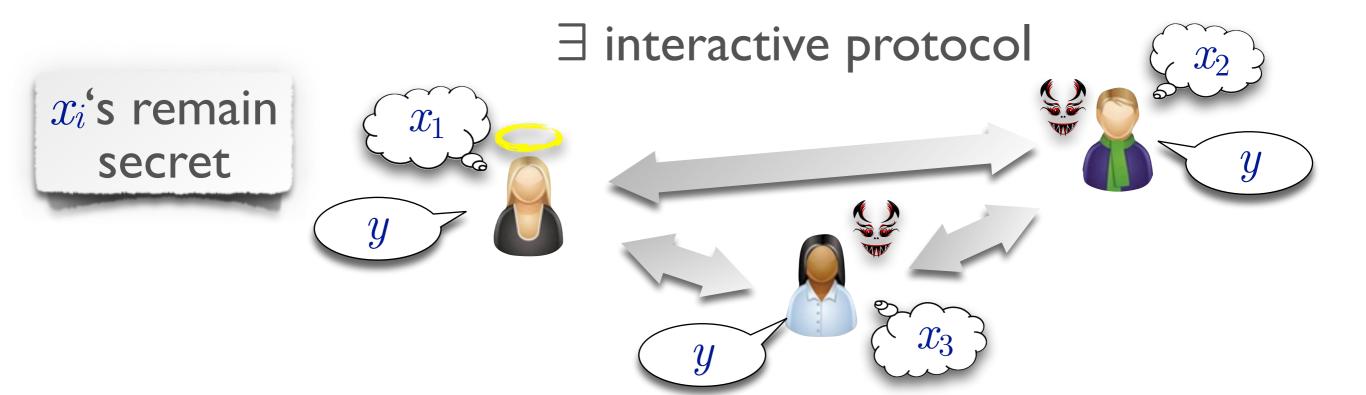












## Fundamental Theorem of MPC (\*)

- (\*) Comes in lots of different variations, in terms of:
- number of conspiring dishonest parties it tolerates
- assumed capabilities of dishonest parties
- considered communication infrastructure
- (dis)allowing the protocol to abort
- (not) requiring fairness and/or cheater detection
- etc.

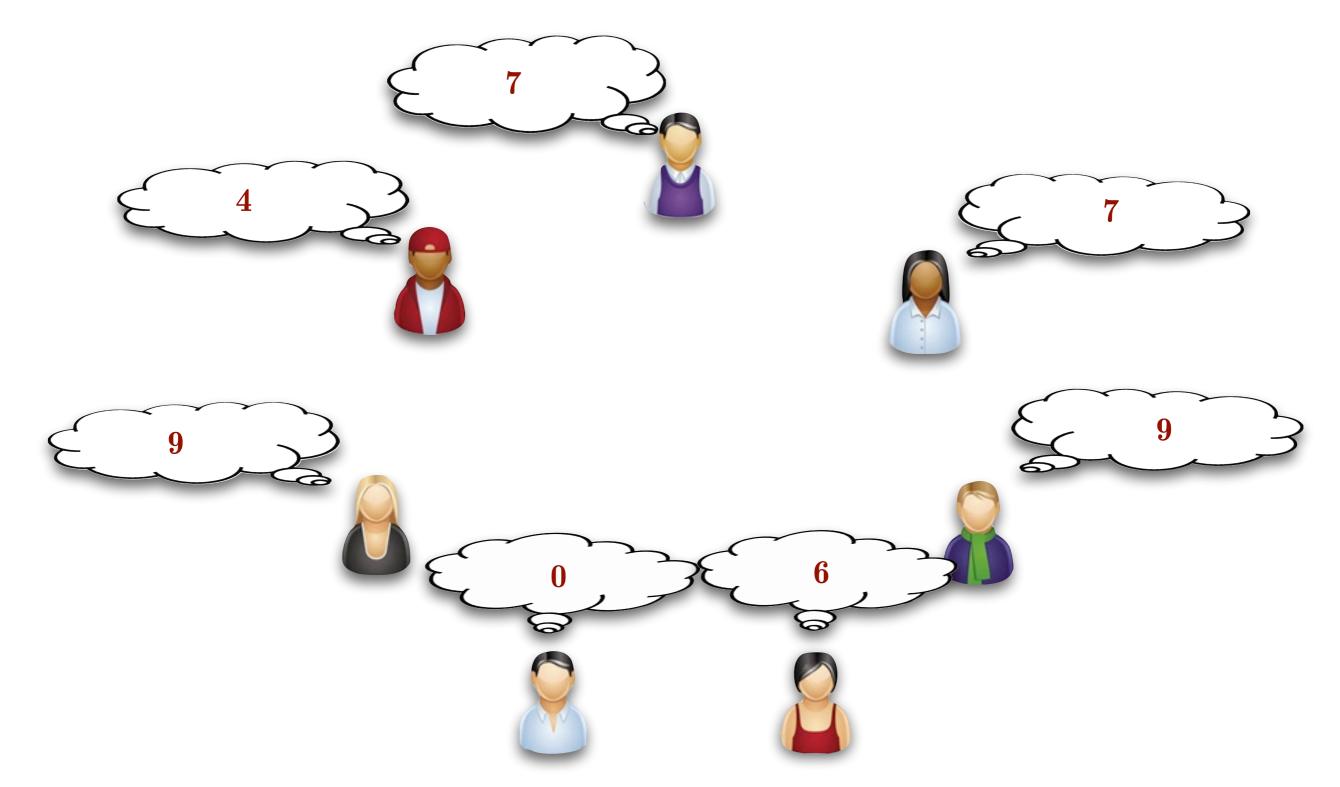
Also, comes with a (significant) **overhead** in computation and communication.

Y

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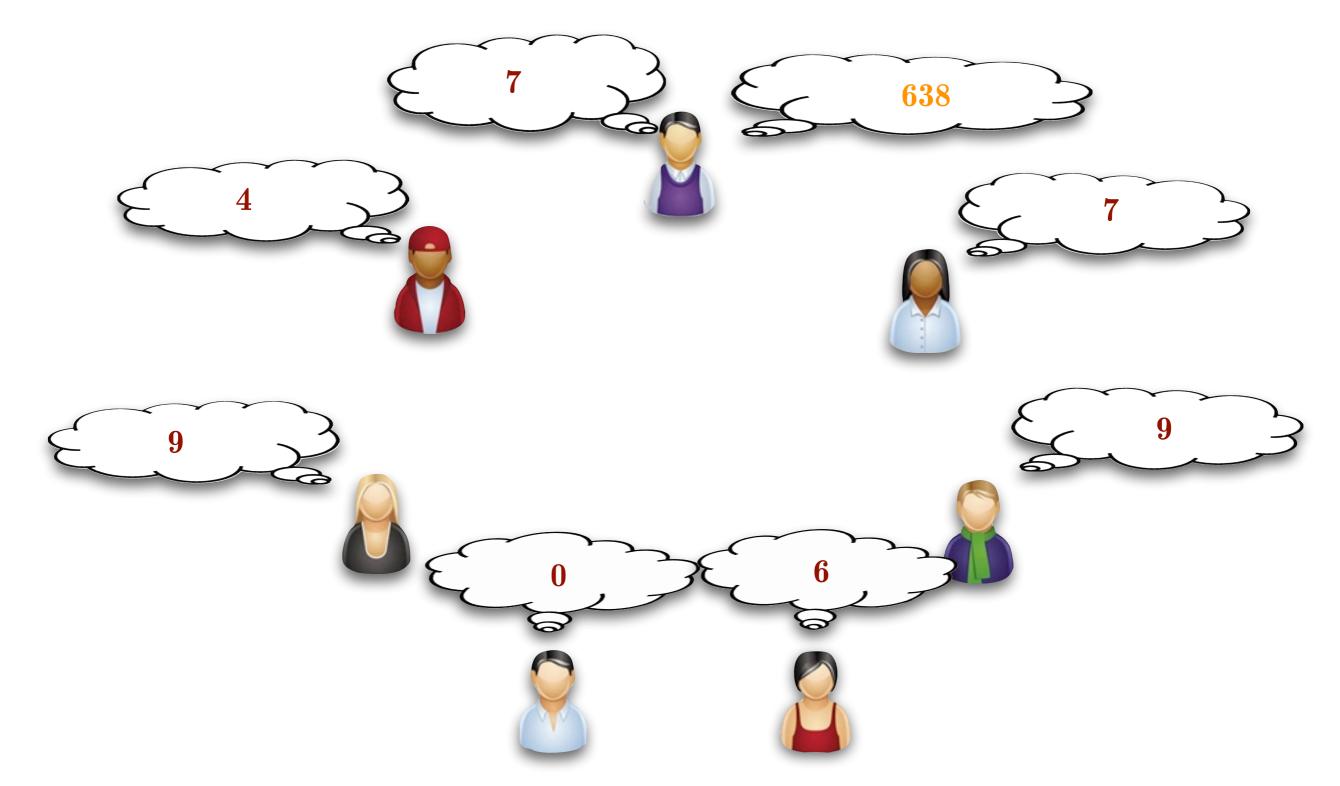
MPC: A very first try

**Goal:** Computing the sum, i.e.,  $f(x_1, \ldots, x_n) = \sum x_i$ 



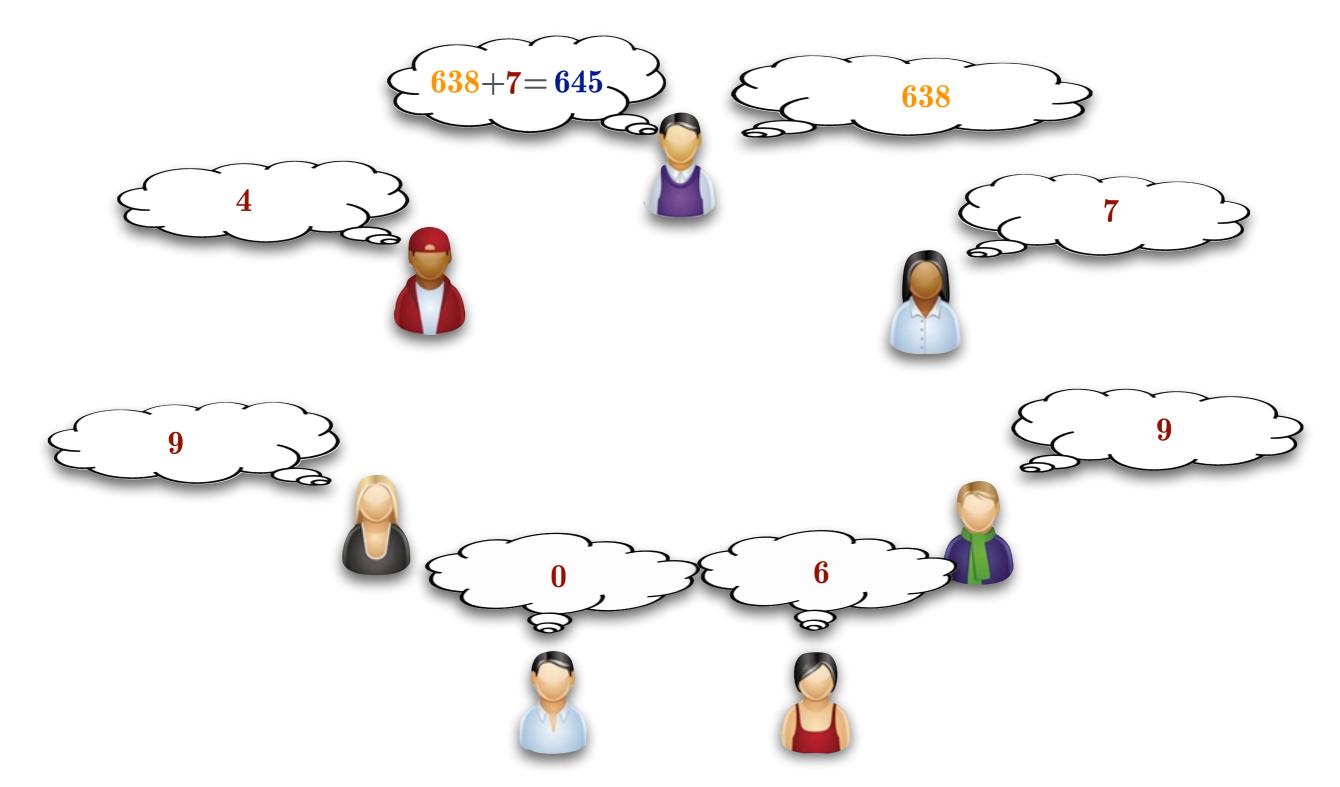
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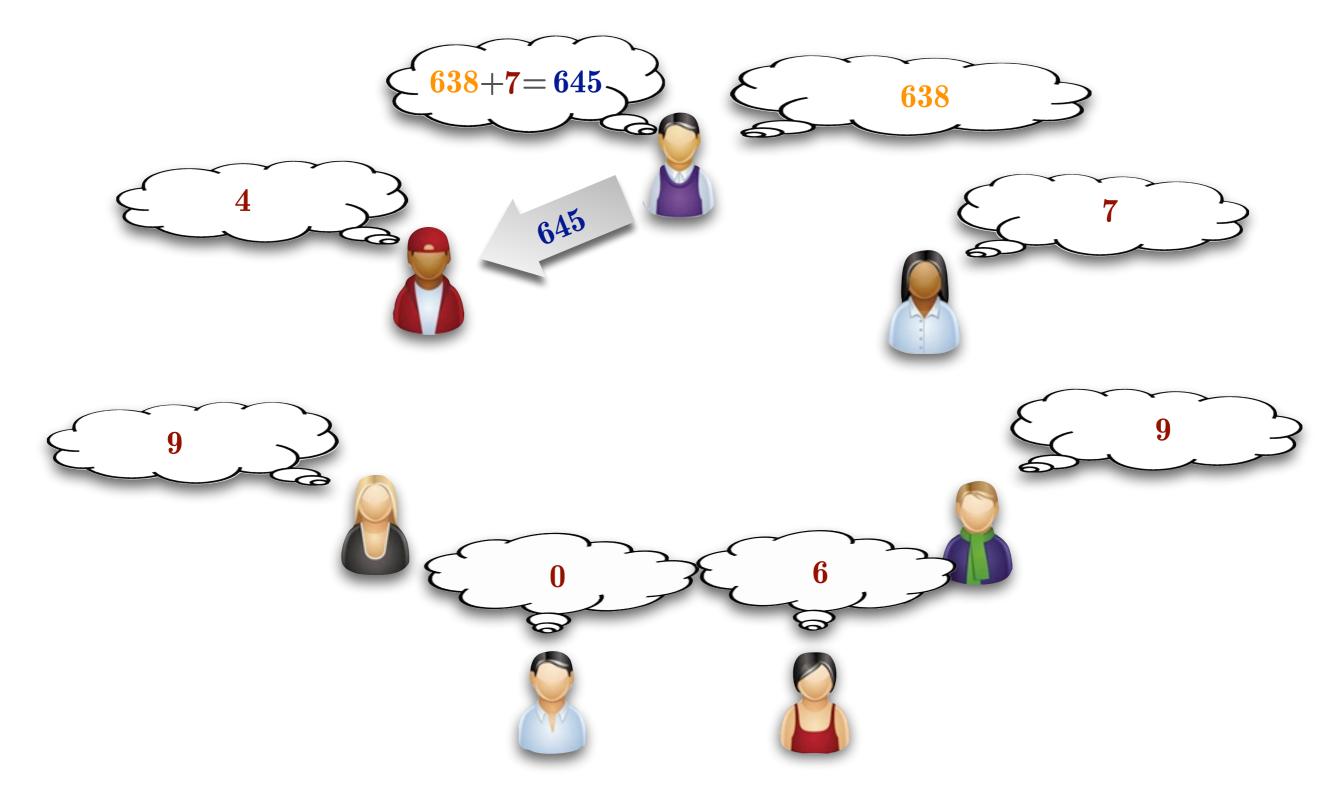
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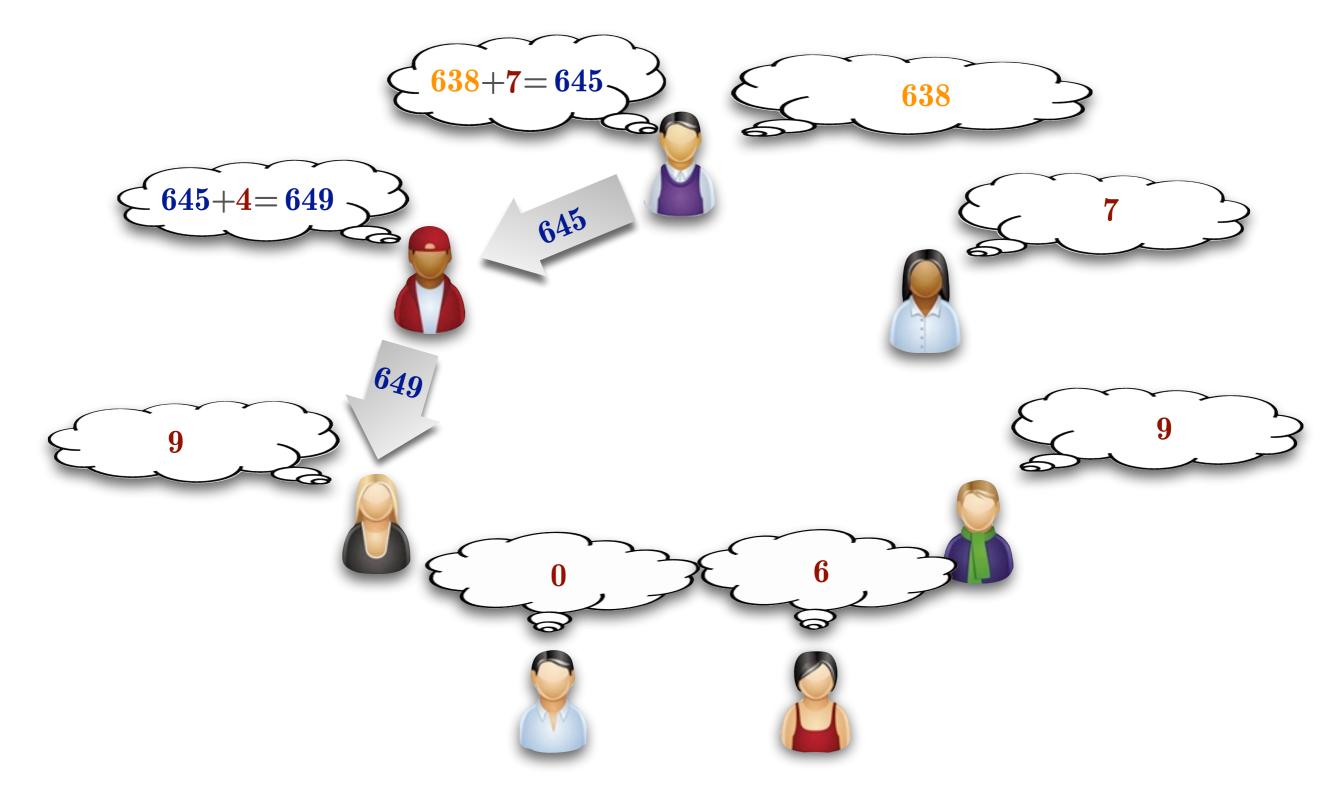


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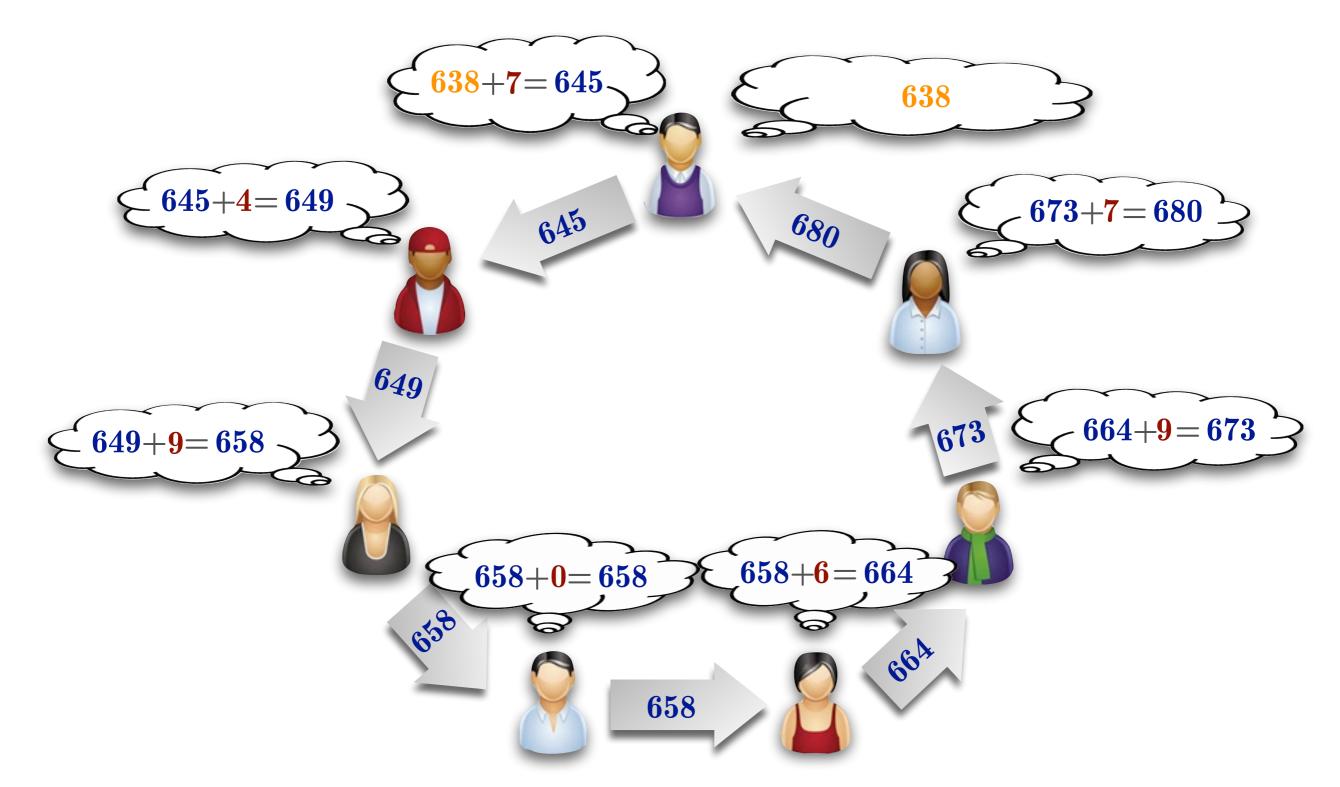
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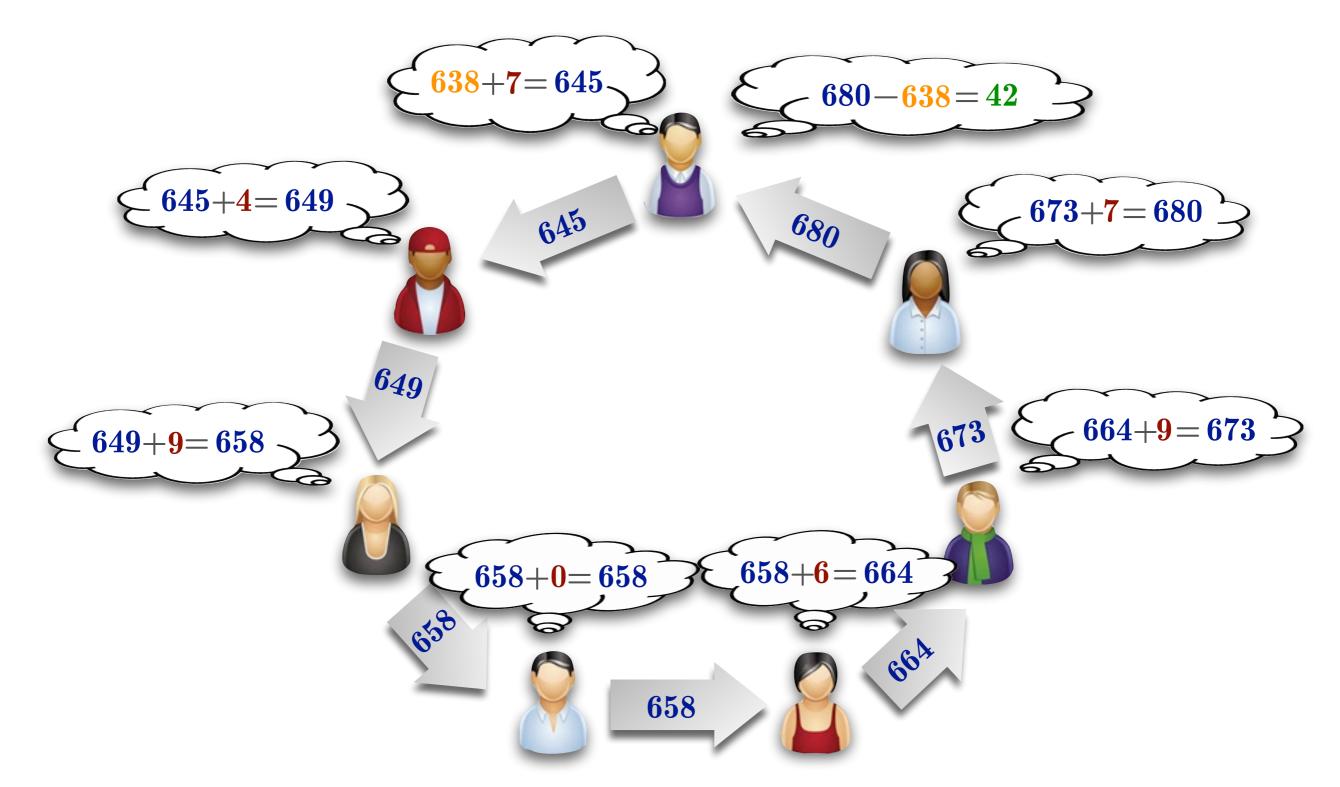
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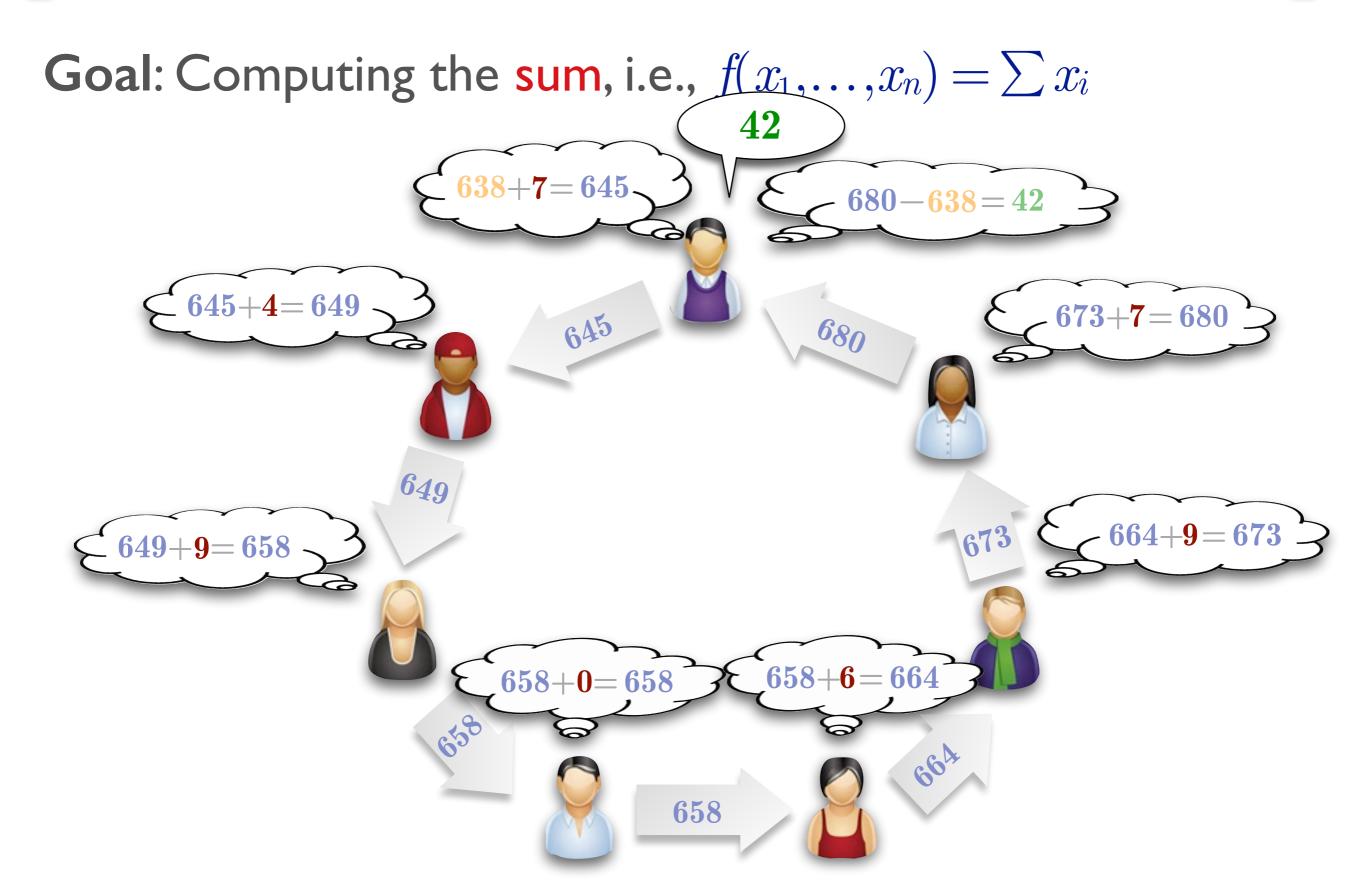
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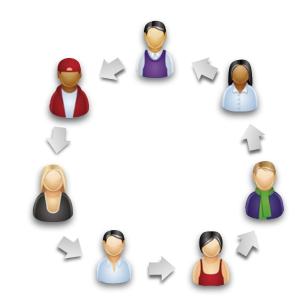
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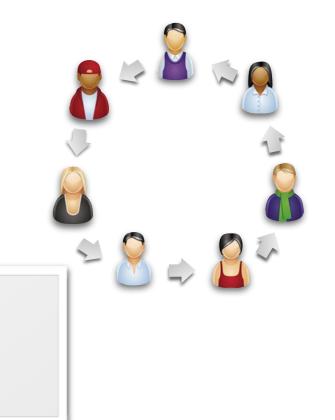
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Approach/solution limited to linear functions

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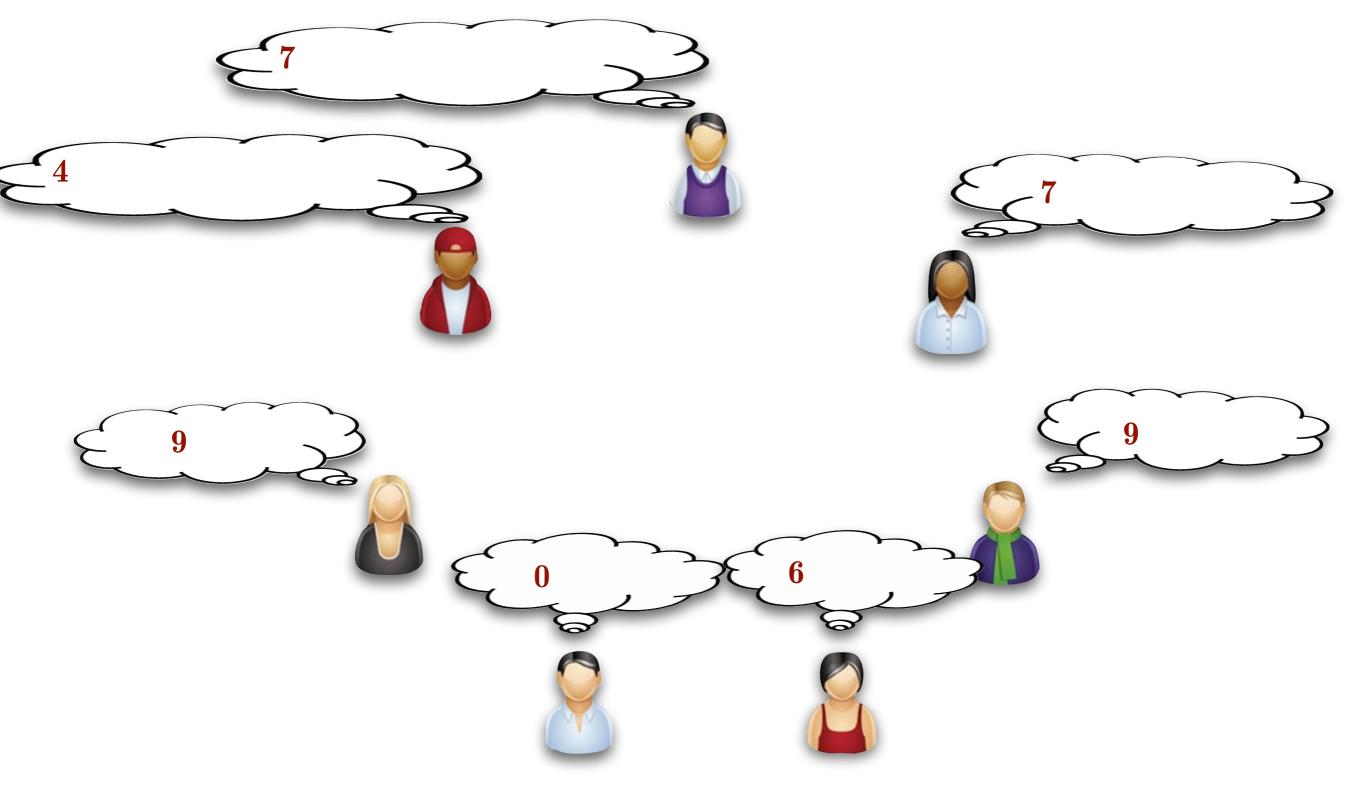
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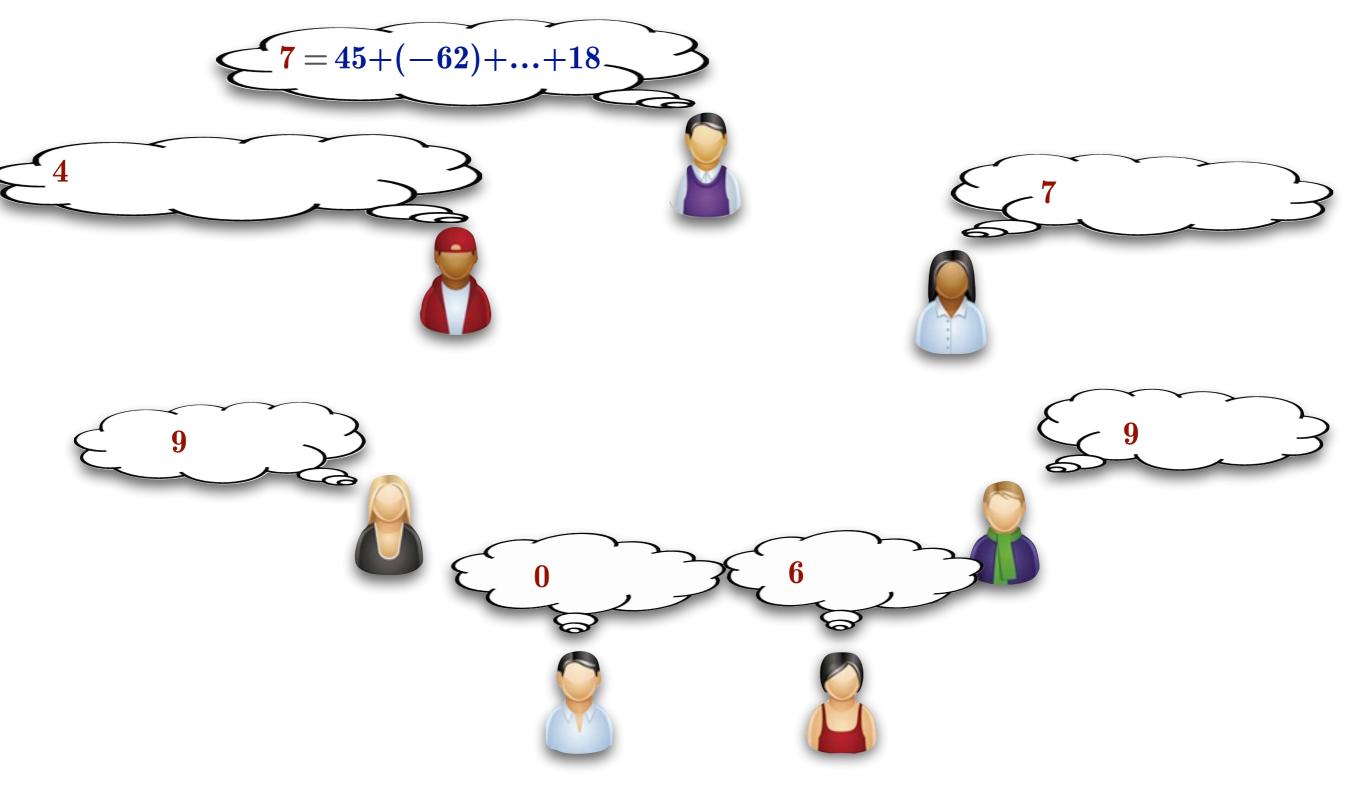
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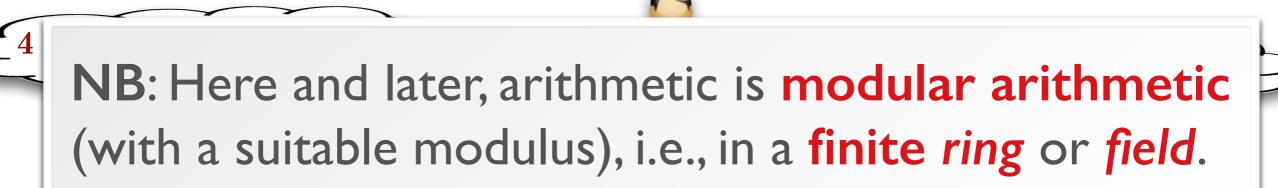


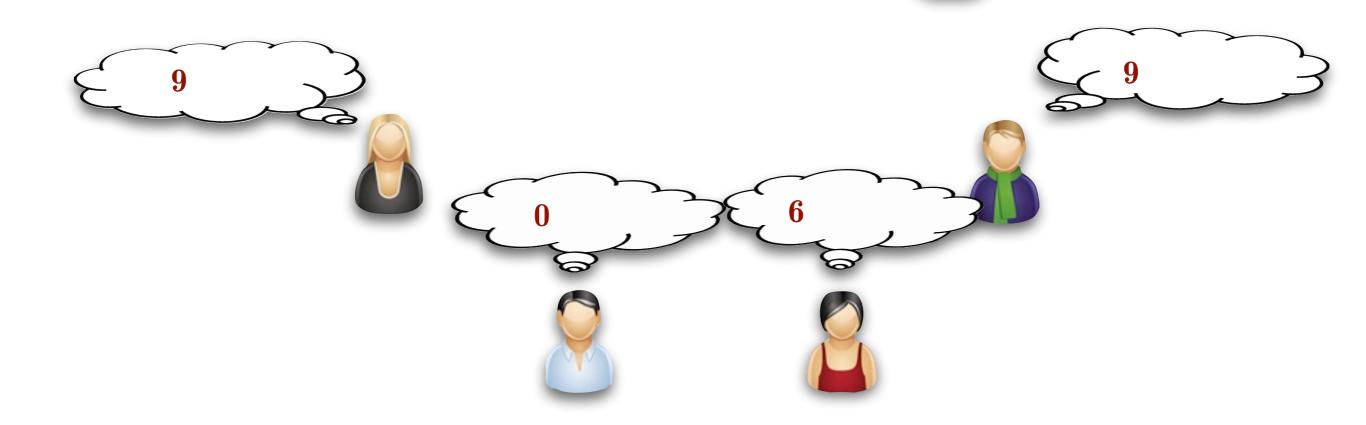
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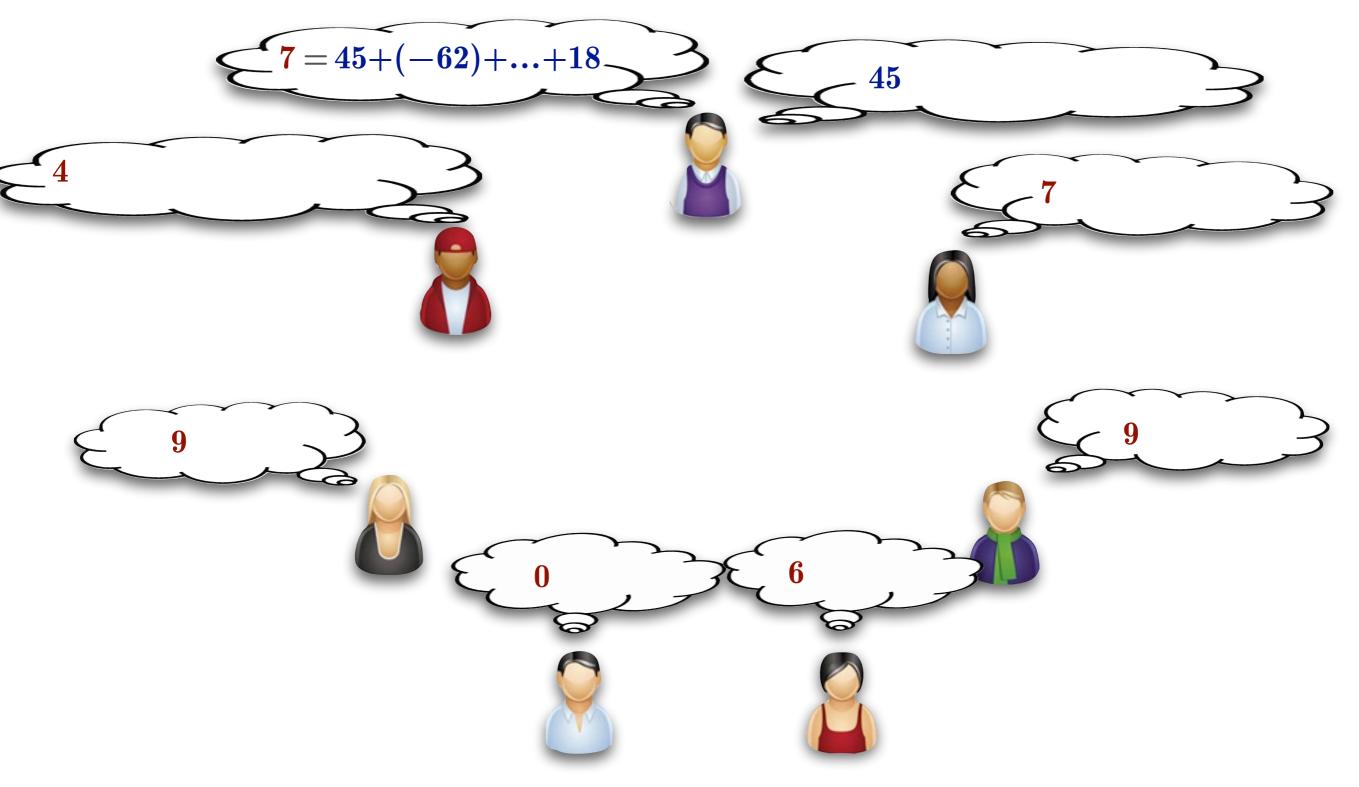
MPC: A second try

-7 = 45 + (-62) + ... + 18

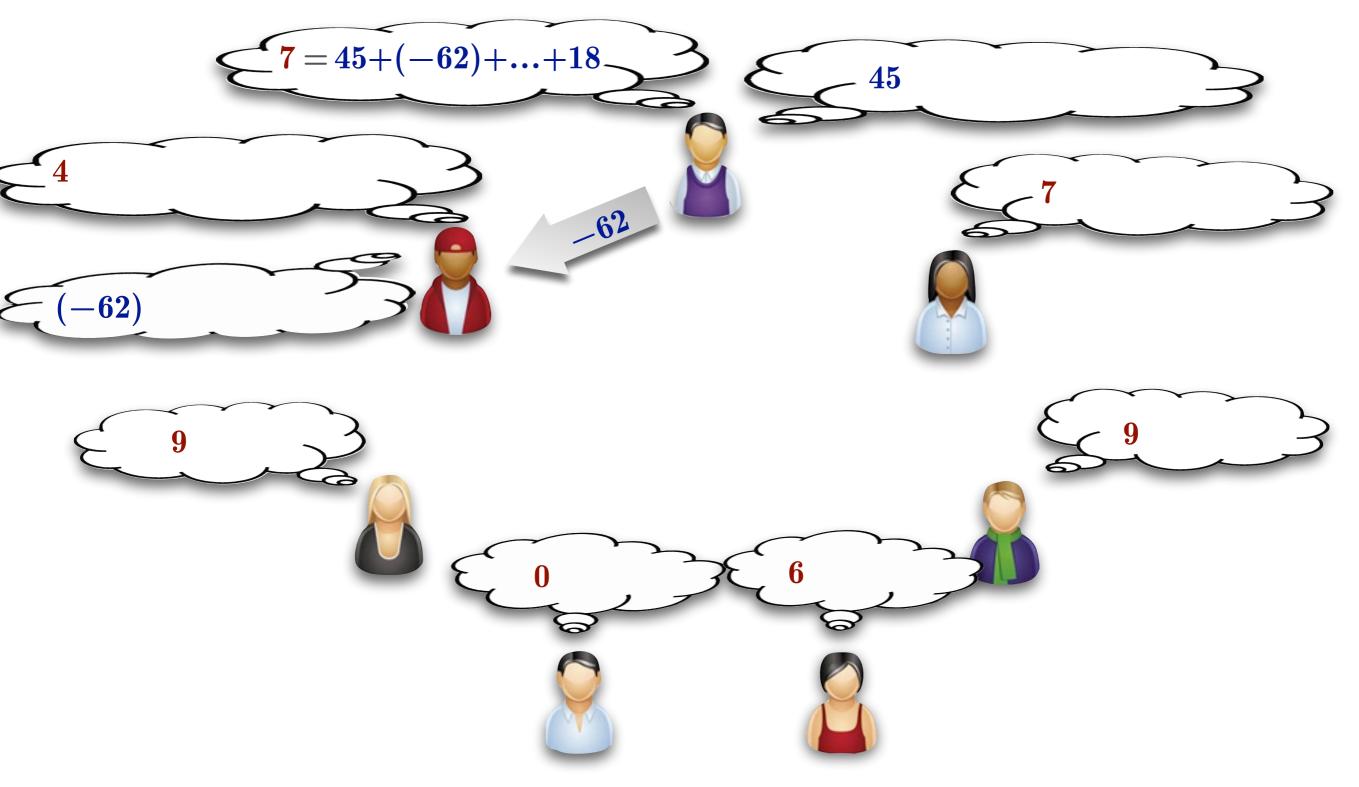




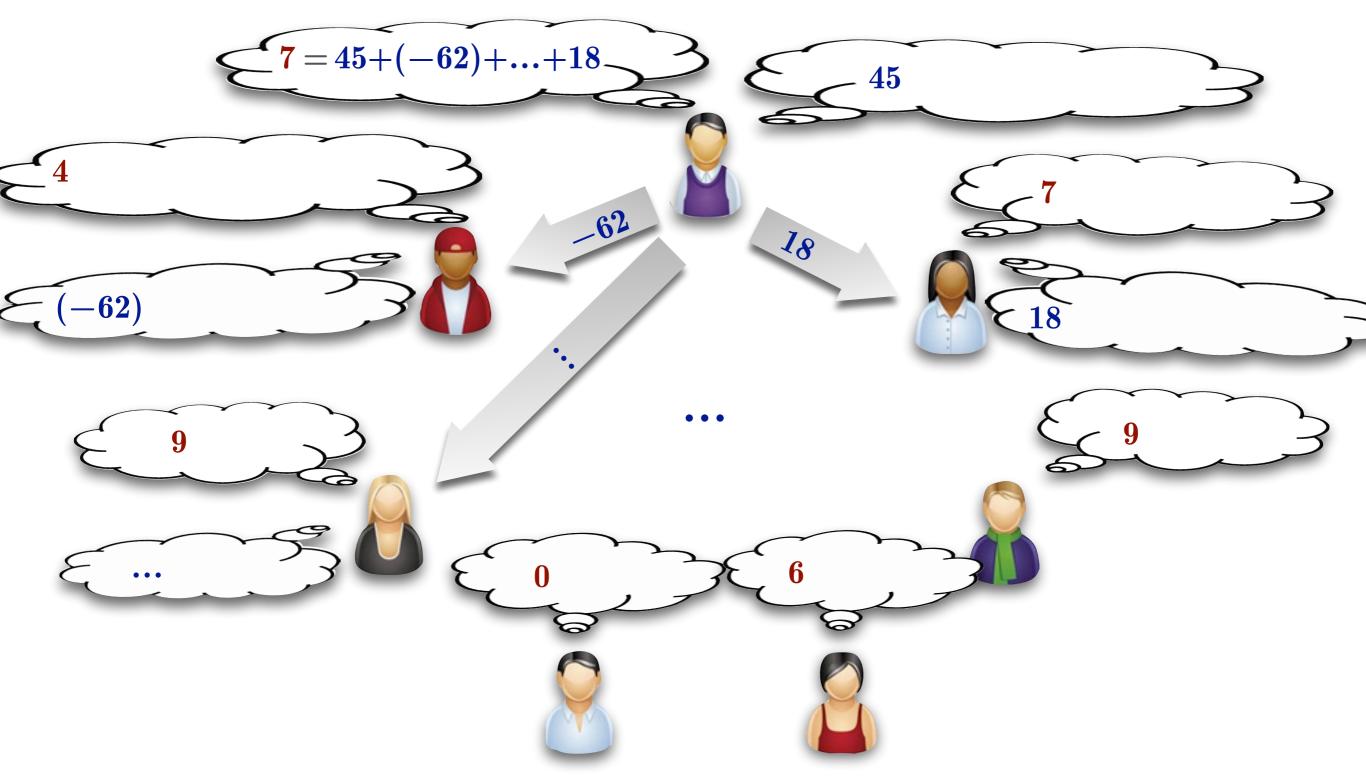
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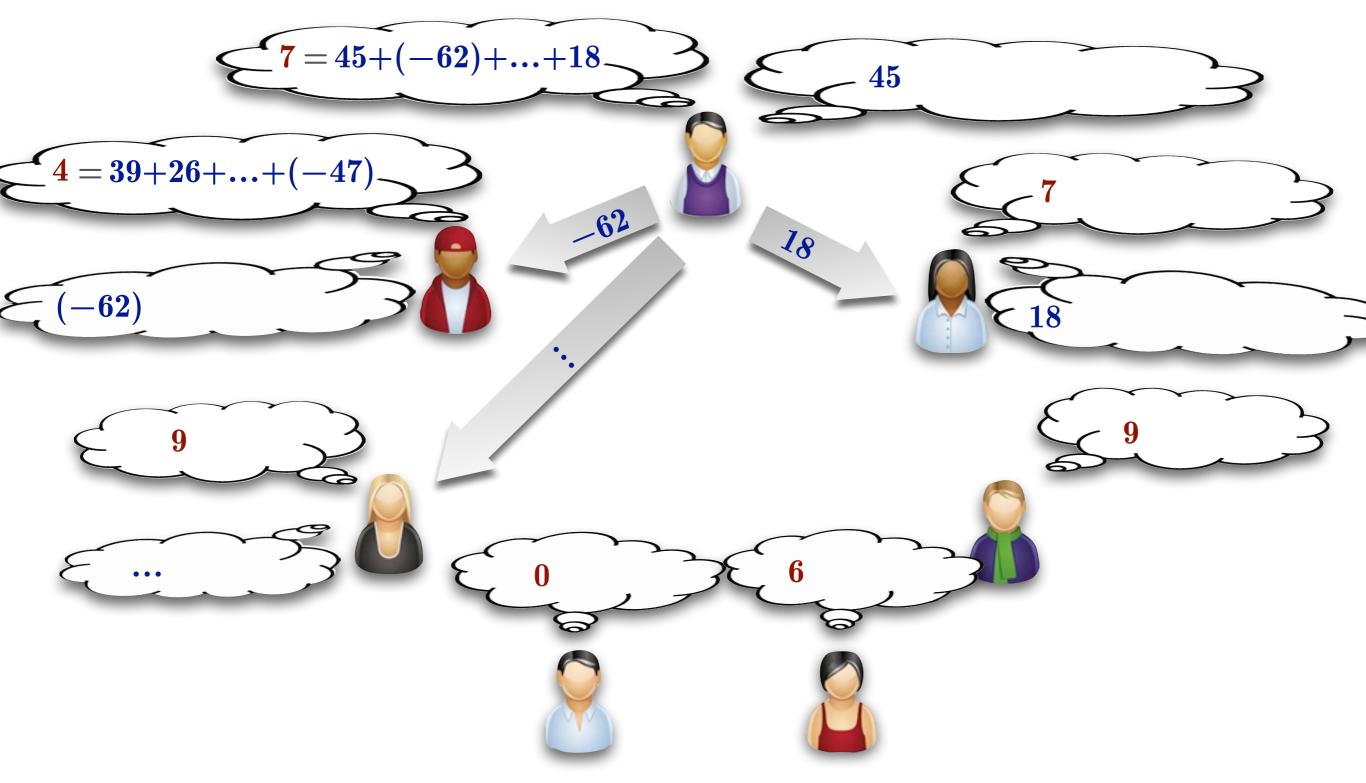
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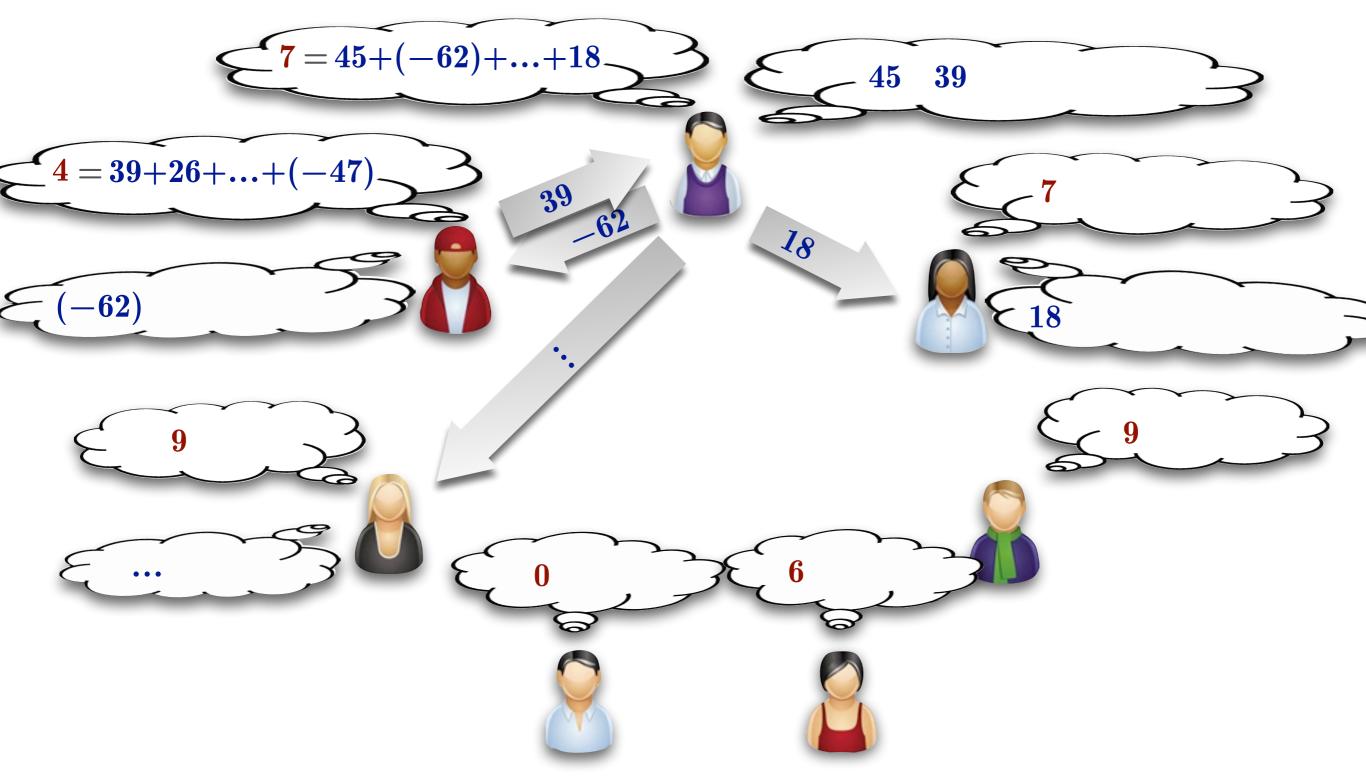
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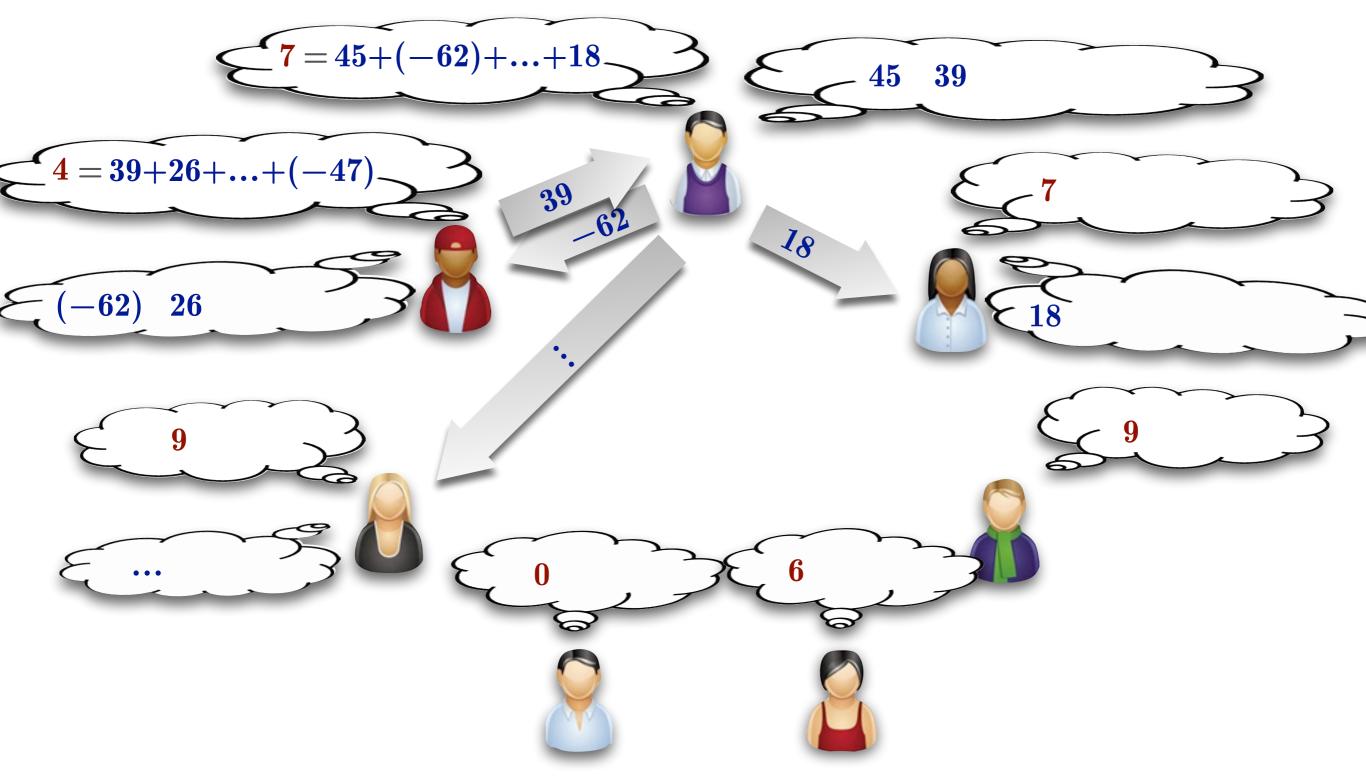
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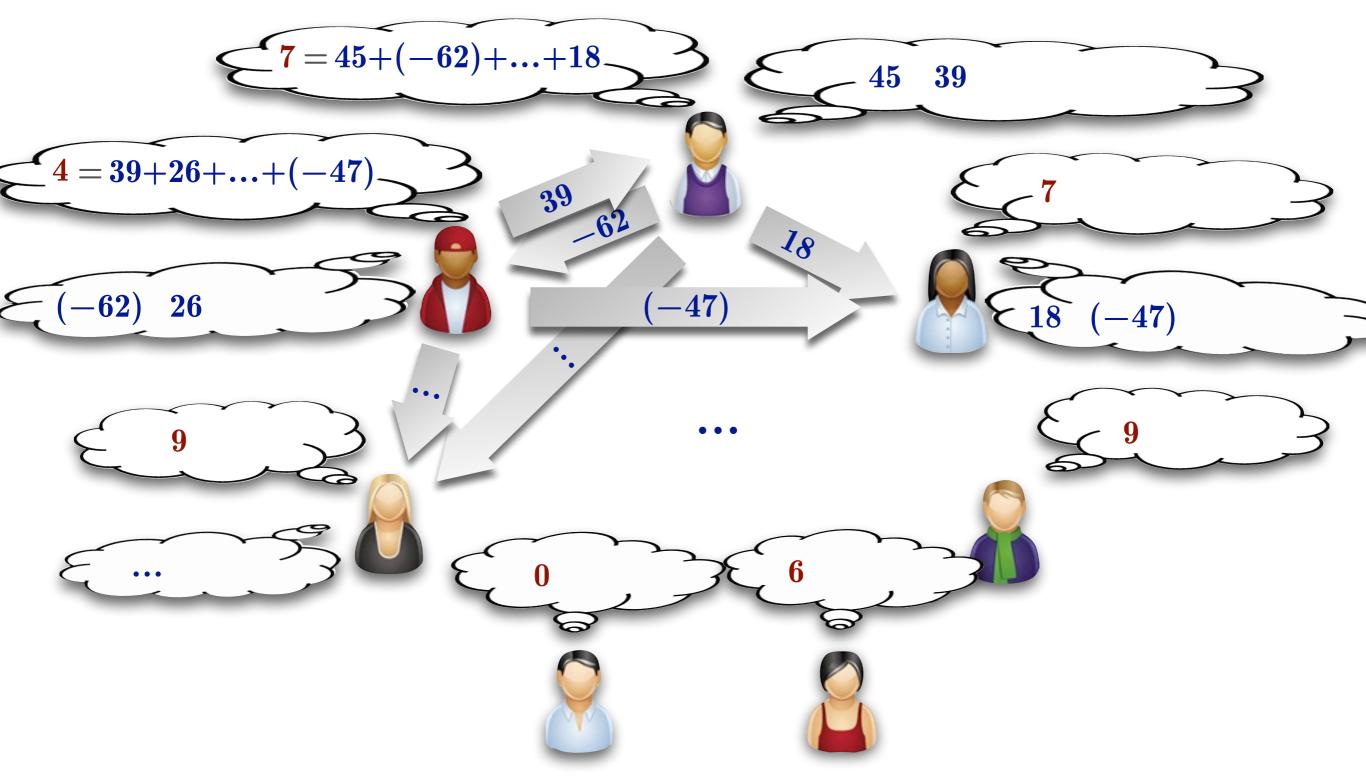
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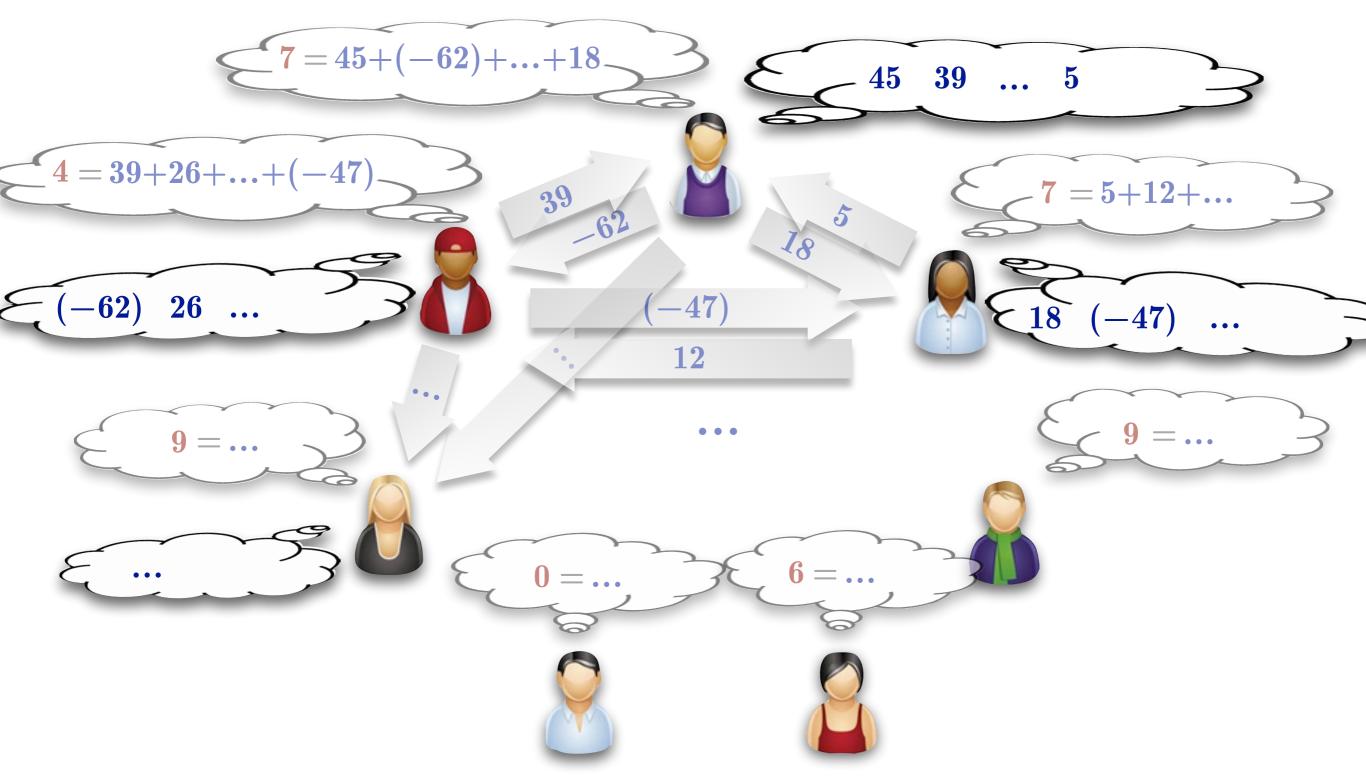
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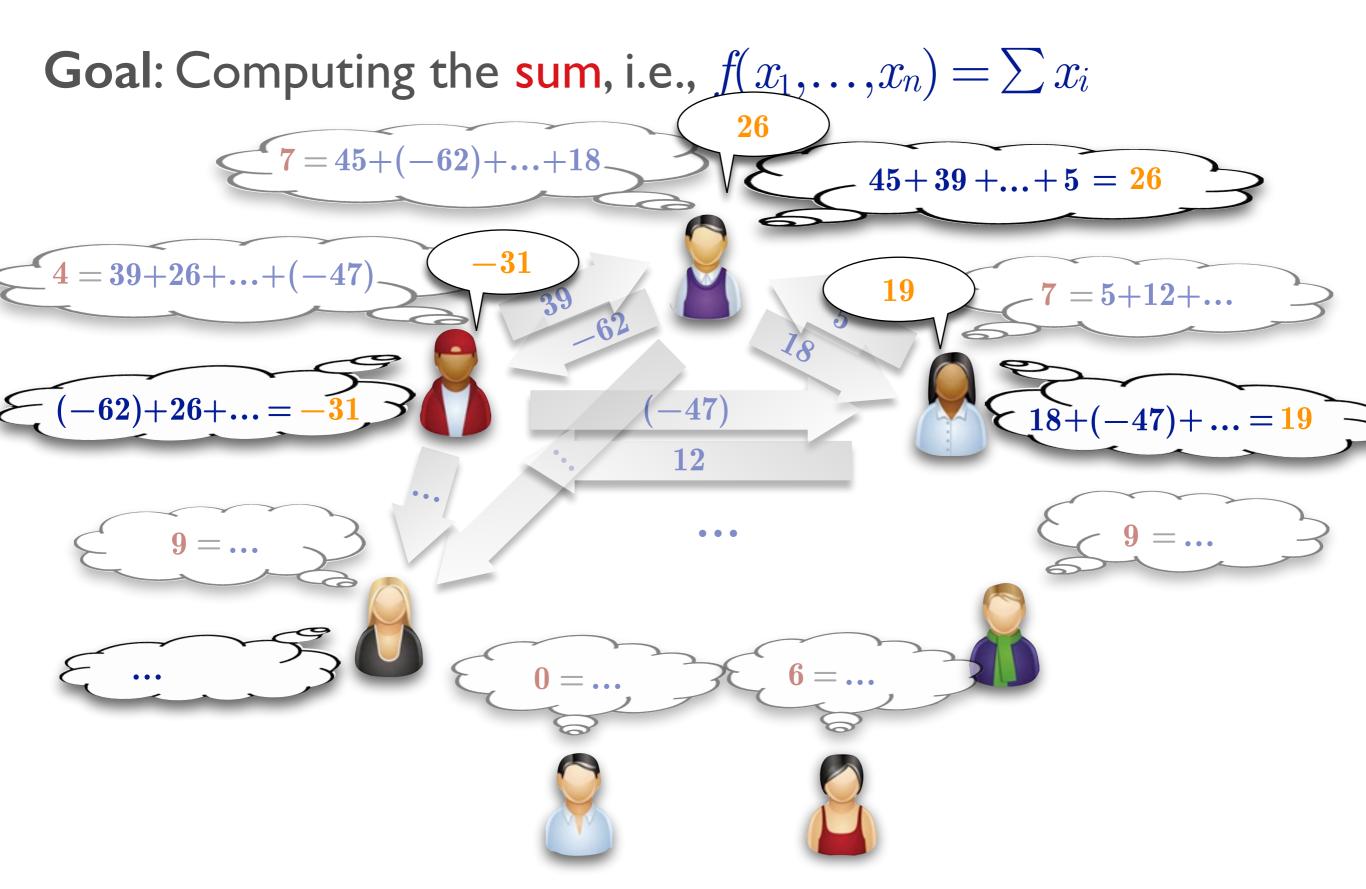
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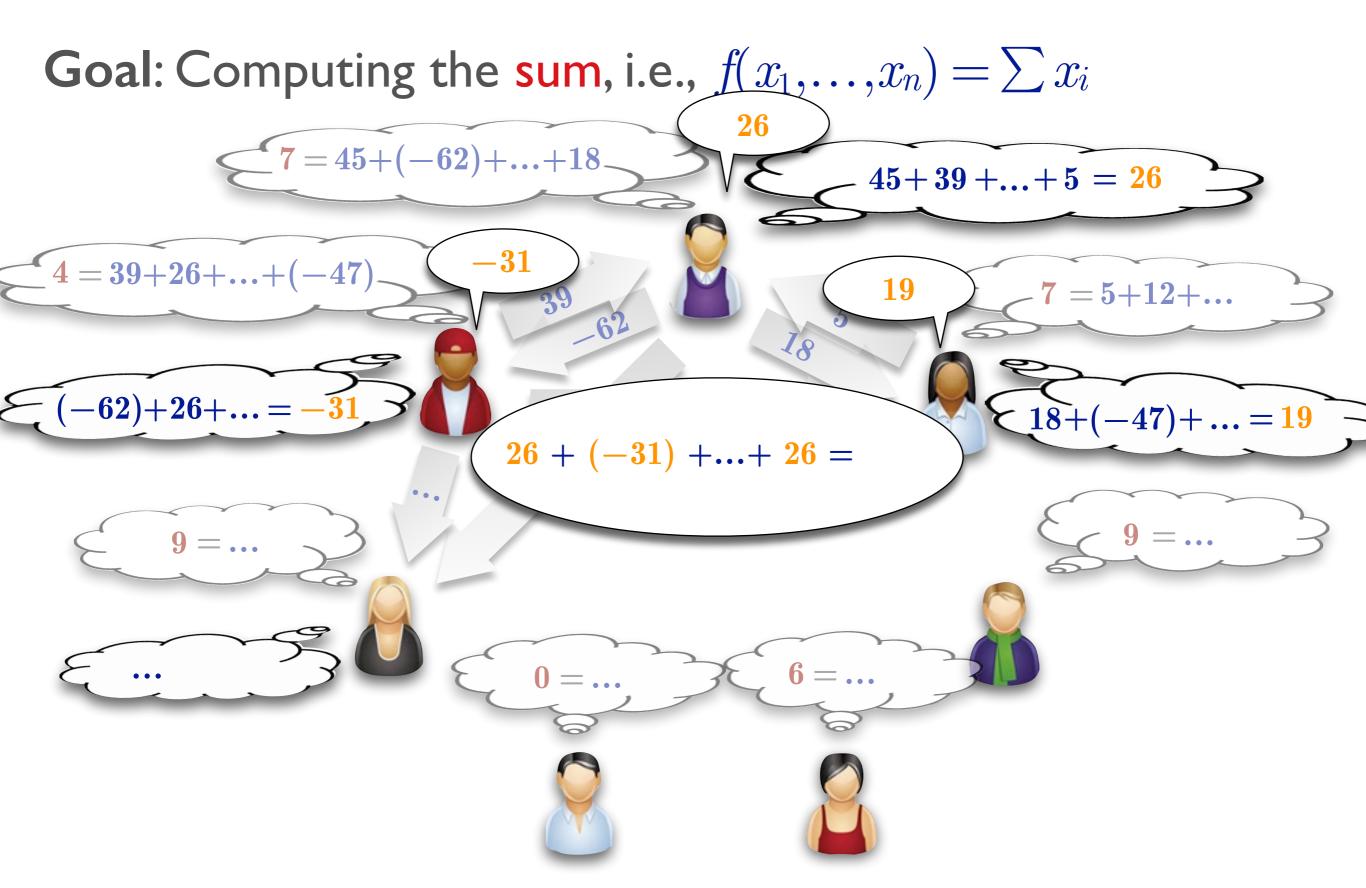
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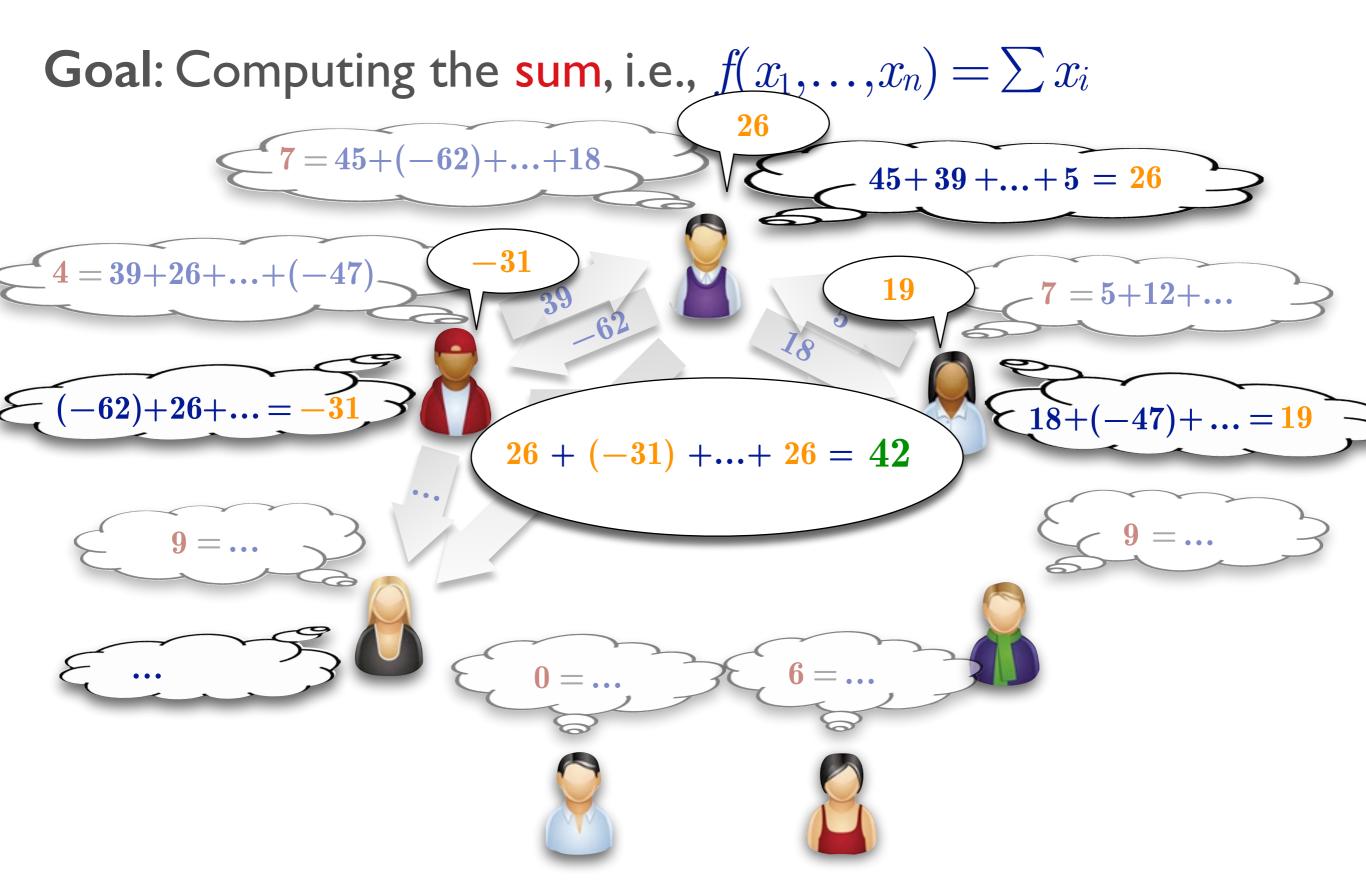
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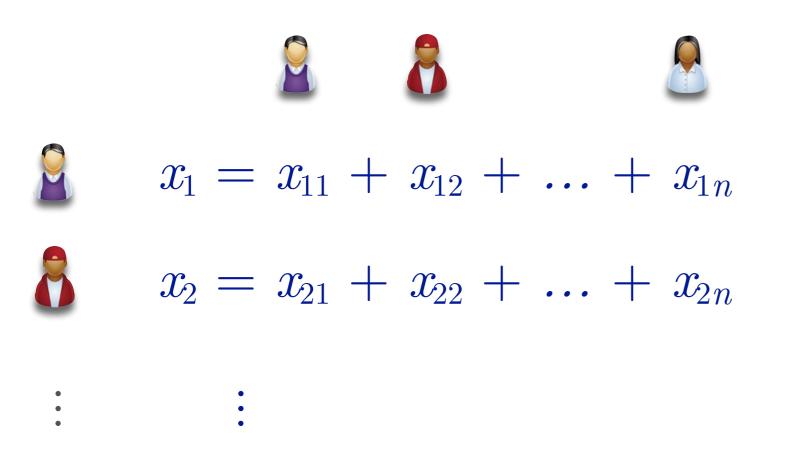




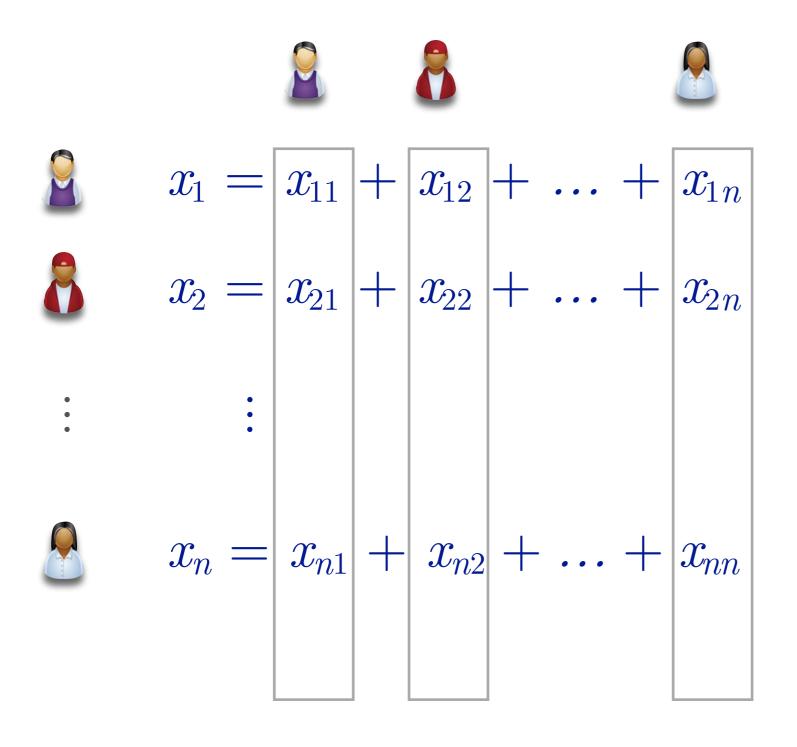


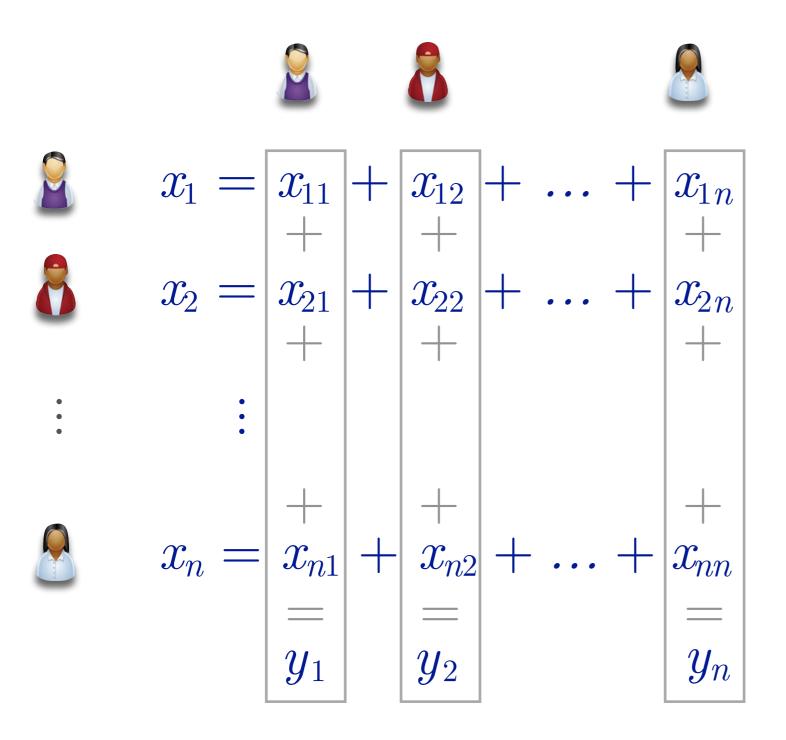


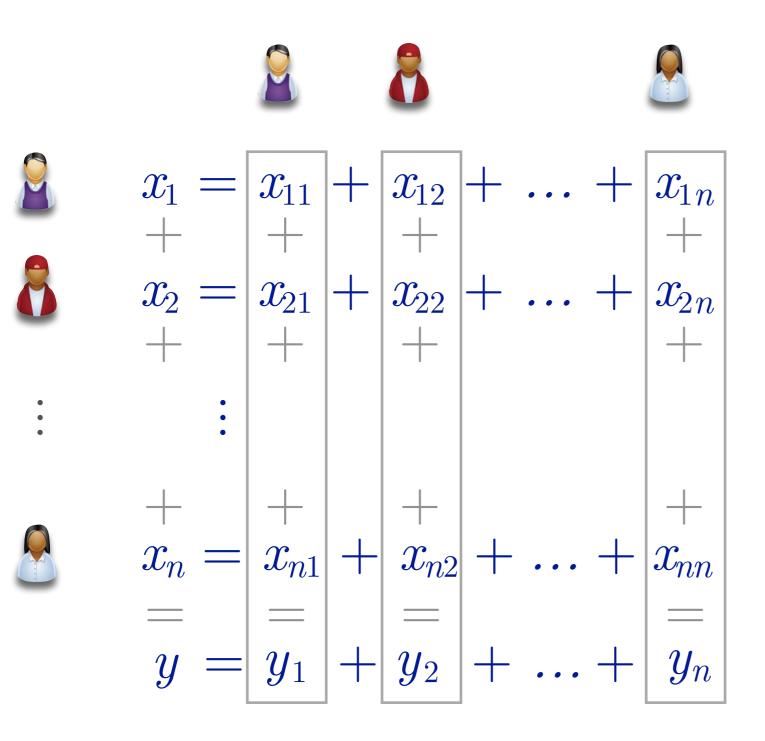
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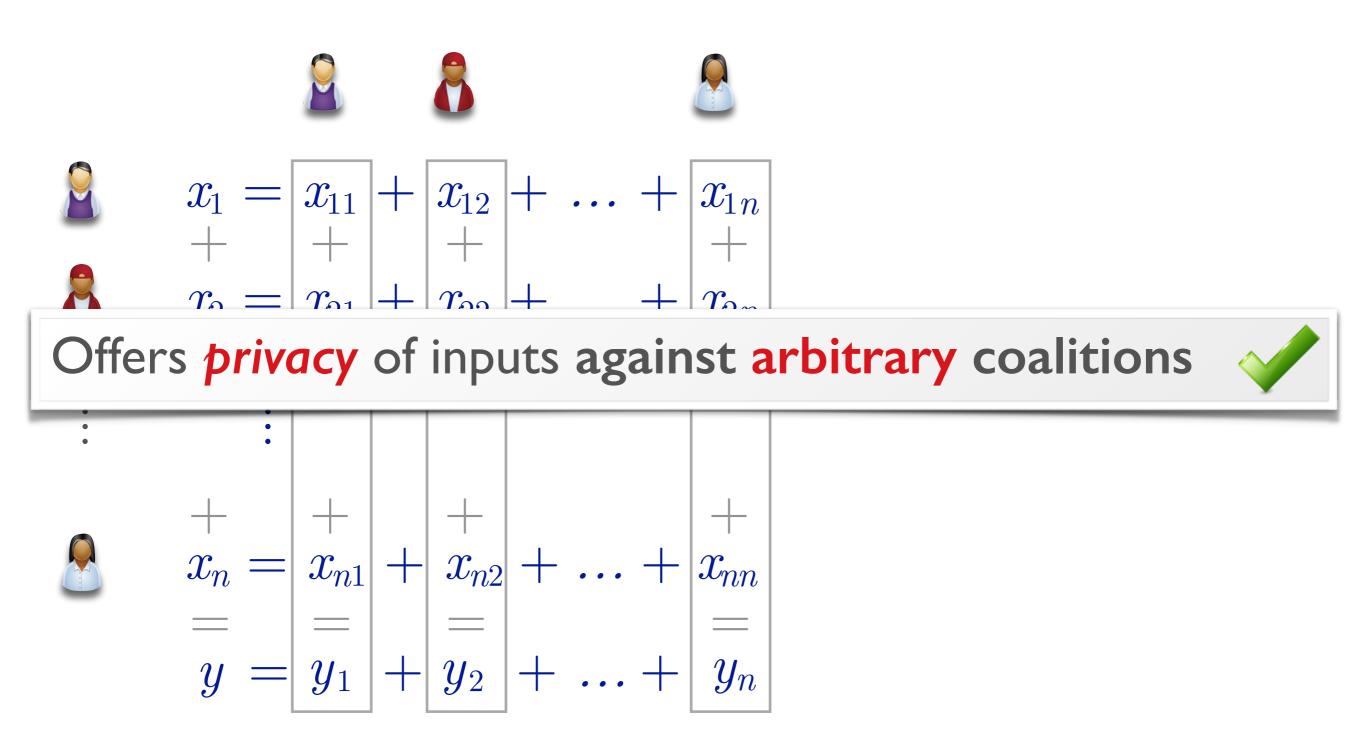


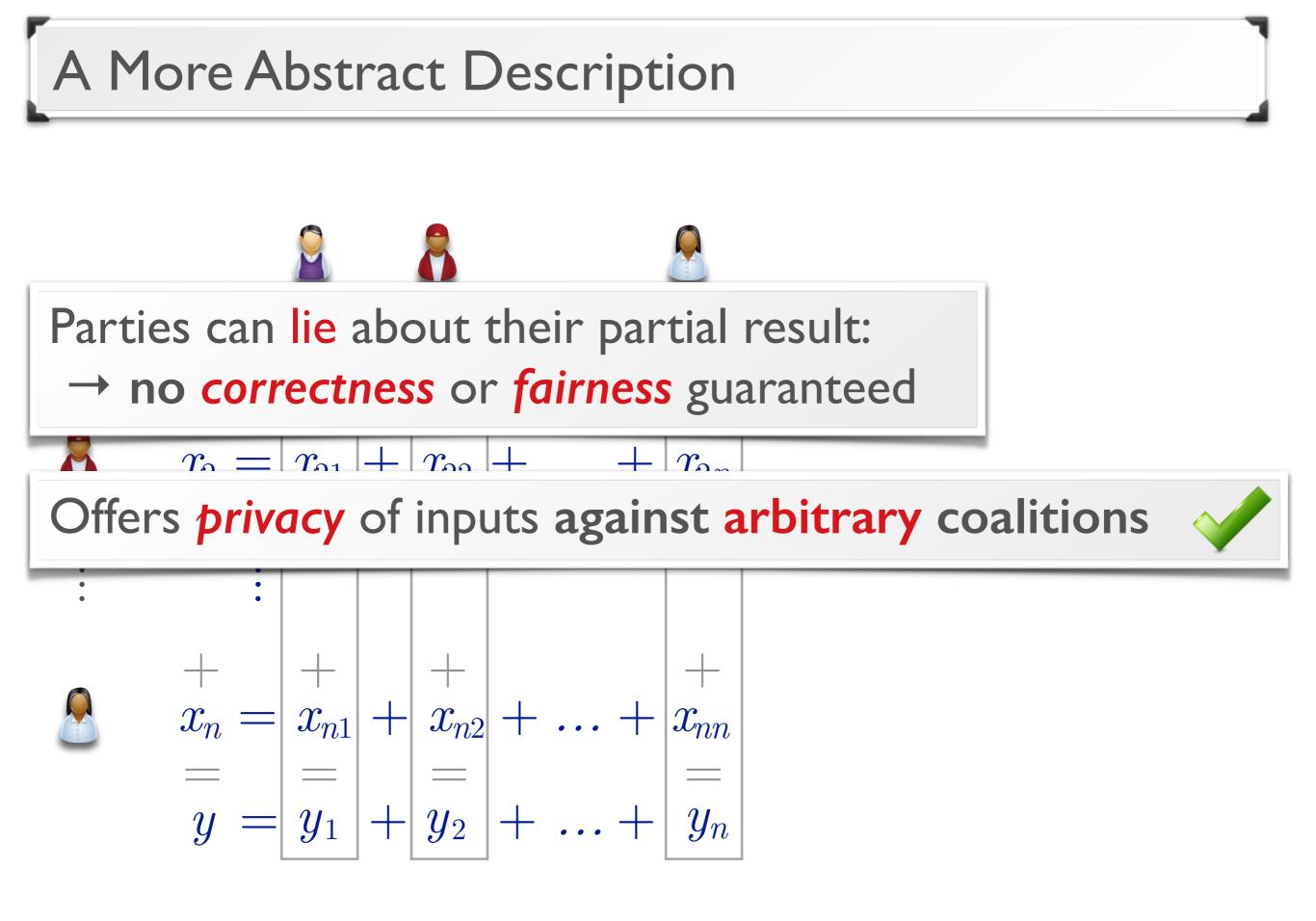
 $x_n = x_{n1} + x_{n2} + \ldots + x_{nn}$ 

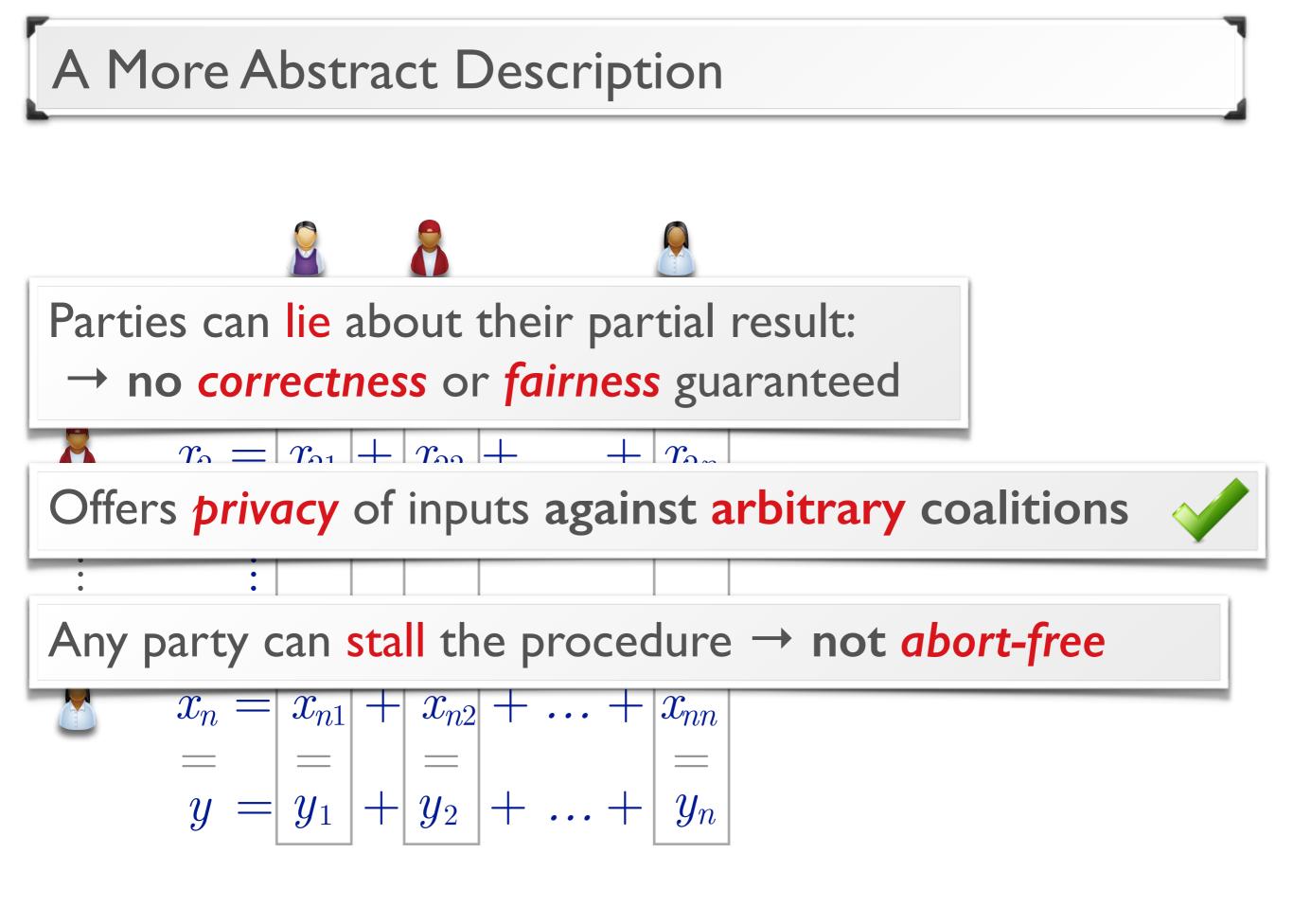


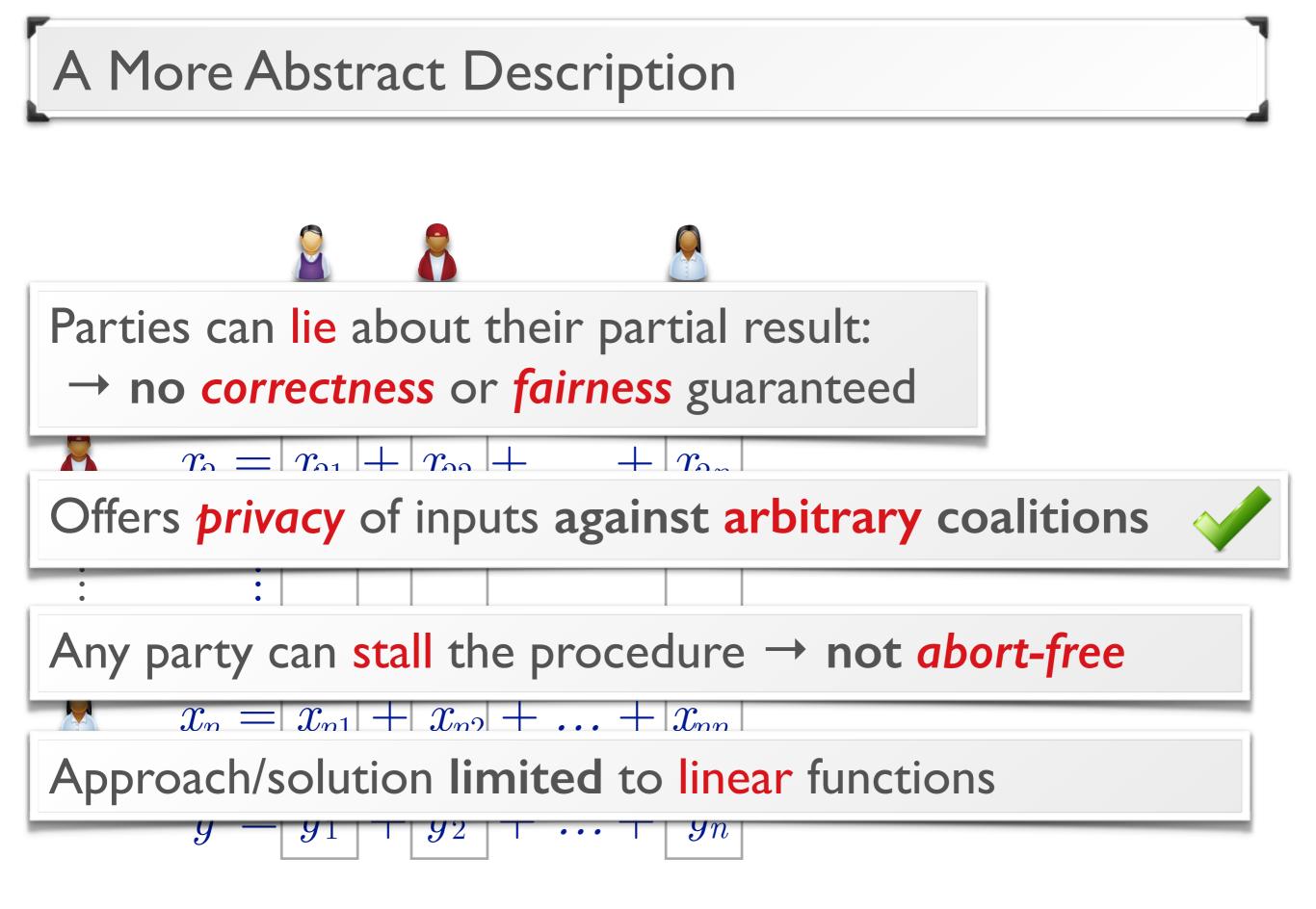












### A Useful Tool: (Linear) Secret Sharing

At the core is a cryptographic primitive for distributing ("sharing") a secret input sby means of preparing shares  $s_1, s_2, \ldots, s_n$  and giving  $s_i$  to party  $P_i$ , so that:

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• from all *n* shares  $s_1, \ldots, s_n$ , the secret *s* can be recovered

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- given less than n shares, no info on s is revealed



## A Useful Tool: (Linear) Secret Sharing

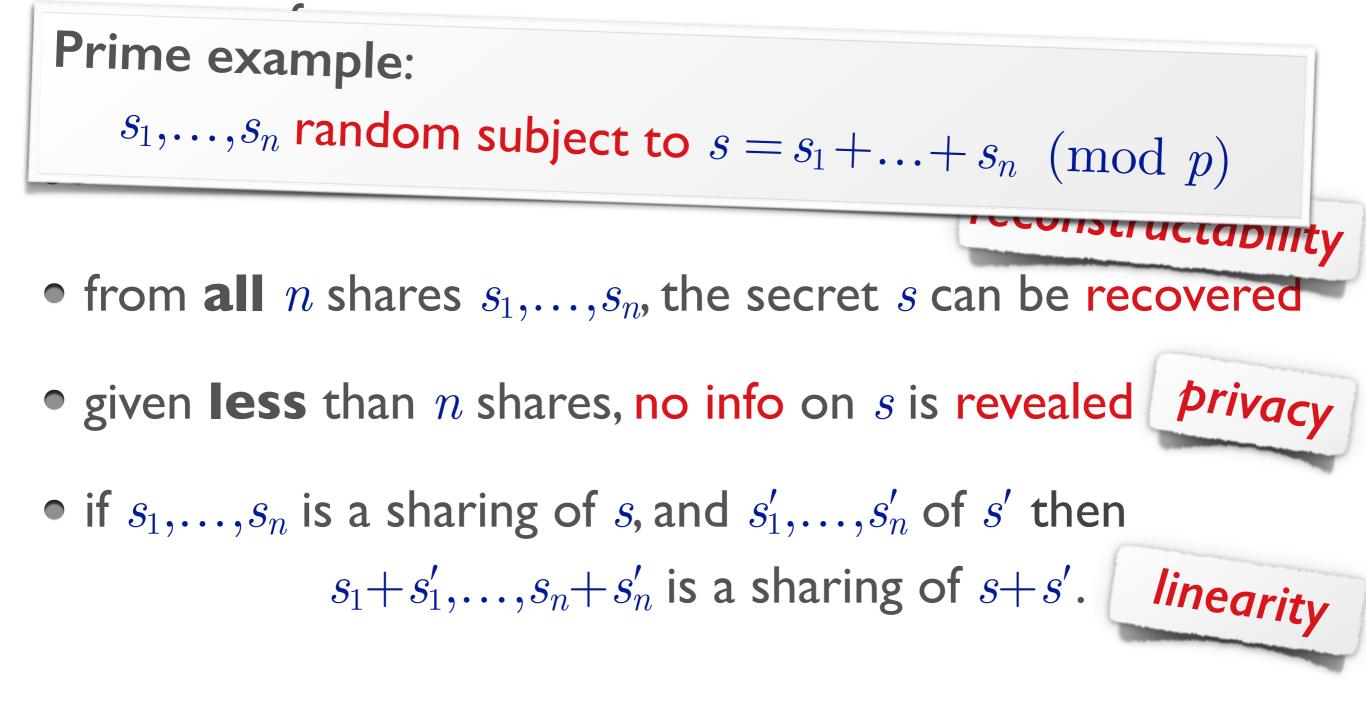
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- given **less** than *n* shares, no info on *s* is revealed *privacy*

• if  $s_1, \ldots, s_n$  is a sharing of s, and  $s'_1, \ldots, s'_n$  of s' then  $s_1+s'_1, \ldots, s_n+s'_n$  is a sharing of s+s'. *linearity* 

## A Useful Tool: (Linear) Secret Sharing

At the core is a cryptographic primitive for **distributing** ("**sharing**") a secret input *s* 



Sharing phase:

**Computation** phase:

**Reconstruction** phase:

Sharing phase: Every party  $P_i$  shares his input  $x_i$ .

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#### **Computation** phase:

The function f is computed on the shared inputs, resulting in a sharing of  $y = f(x_1, ..., x_n)$ .

**Reconstruction phase:** 

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**Reconstruction phase:** 

So far: only know how to do for linear f.

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**Reconstruction phase:** 

So far: only know how to do for linear *f*.

The share result  $y = f(x_1, \ldots, x_n)$  is reconstructed.

Still some issues about dishonest parties lying.

At the core is a cryptographic primitive for distributing ("sharing") a secret input sby means of preparing shares  $s_1, s_2, \dots, s_n$  and giving  $s_i$  to party  $P_i$ , so that reconstructability

- from all n shares, the secret s can be recovered
- given **less** than *n* shares, **no** info on *s* is **revealed** *privacy*
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## **Threshold** Secret Sharing

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- if  $s_1, \ldots, s_n$  is a sharing of s, and  $s'_1, \ldots, s'_n$  of s' then  $s_1 + s'_1, \ldots, s_n + s'_n$  is a sharing of s + s'. *linearity*

## **Threshold** Secret Sharing

At the core is a cryptographic primitive for distributing ("sharing") a secret input s by means of preparing shares  $s_1, s_2, \ldots, s_n$  and giving  $s_i$  to party  $P_i$ , so that for some t*reconstructability* any t+1• from **all** *n* shares, the secret *s* can be recovered at most t privacy • given **less** than *n* shares, no info on *s* is revealed • if  $s_1, \ldots, s_n$  is a sharing of s, and  $s'_1, \ldots, s'_n$  of s' then  $s_1 + s'_1, \dots, s_n + s'_n$  is a sharing of s + s'. *linearity* 

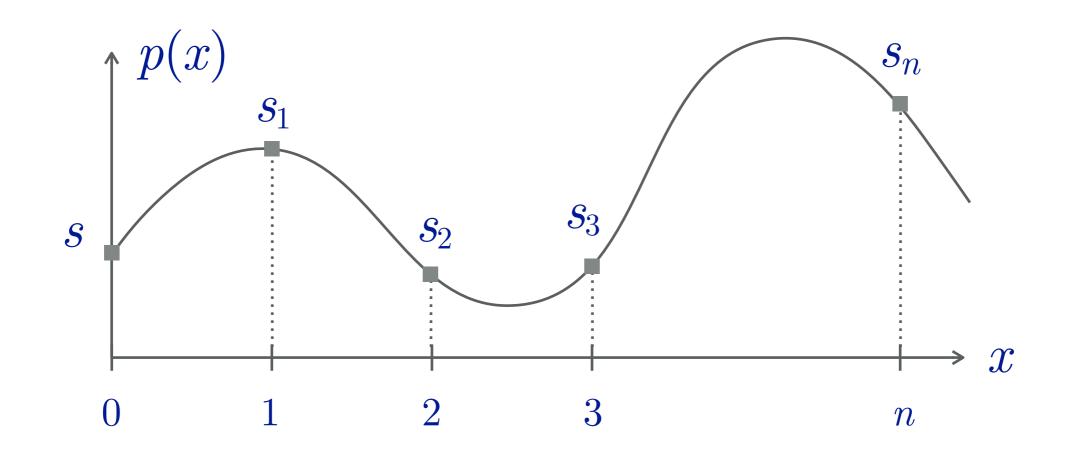
**Example: Shamir Secret Sharing** 

To share s: choose a polynomial

$$p(x) = s + a_1 x + \ldots + a_t x^t$$

with random  $a_1, \ldots, a_t$  and constant coefficient s, and set  $s_i = p(i)$ 

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Reconstructability & privacy hold by Lagrange interpolation As for linearity: if

$$s_i = p(i)$$
 for  $p(x) = s + a_1x + \dots + a_tx^t$   
 $s'_i = p'(i)$  for  $p'(x) = s' + a'_1x + \dots + a'_tx^t$ 

then

$$s_i + s'_i = p''(i)$$
 for  $p''(x) = p(x) + p'(x) = (s + s') + \dots$ 

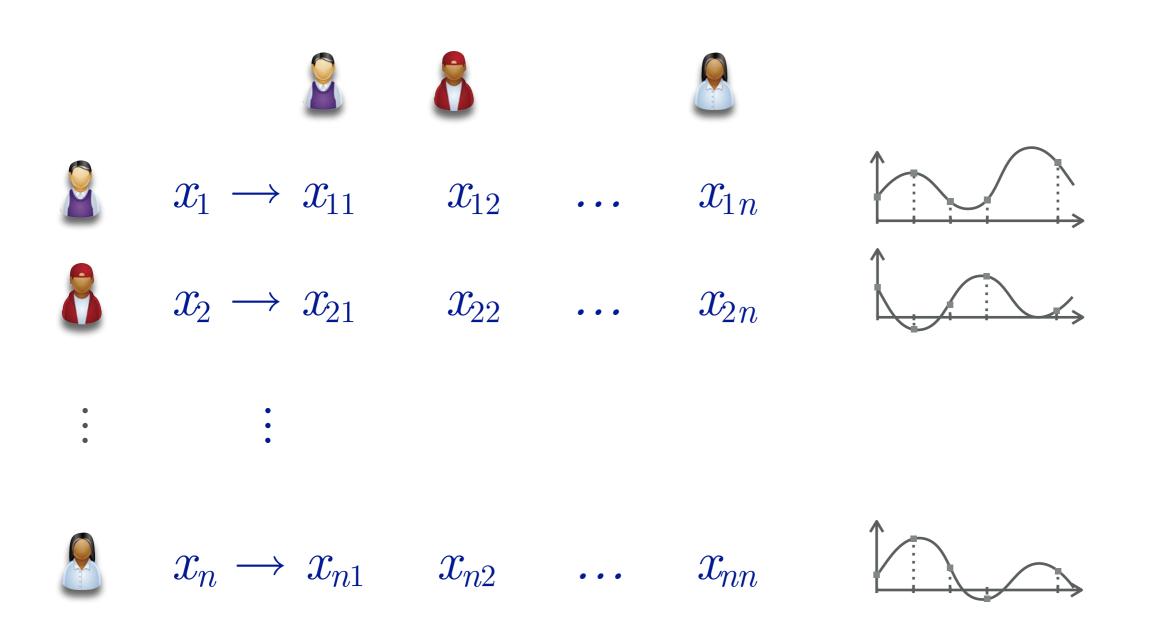


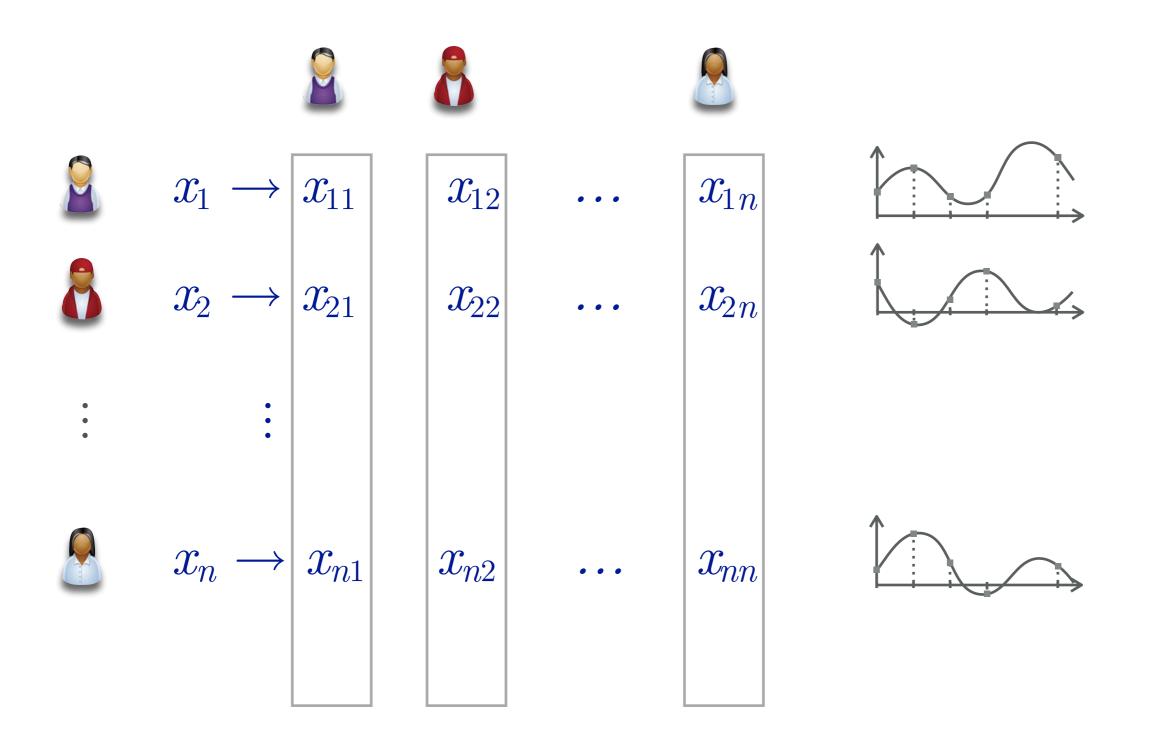


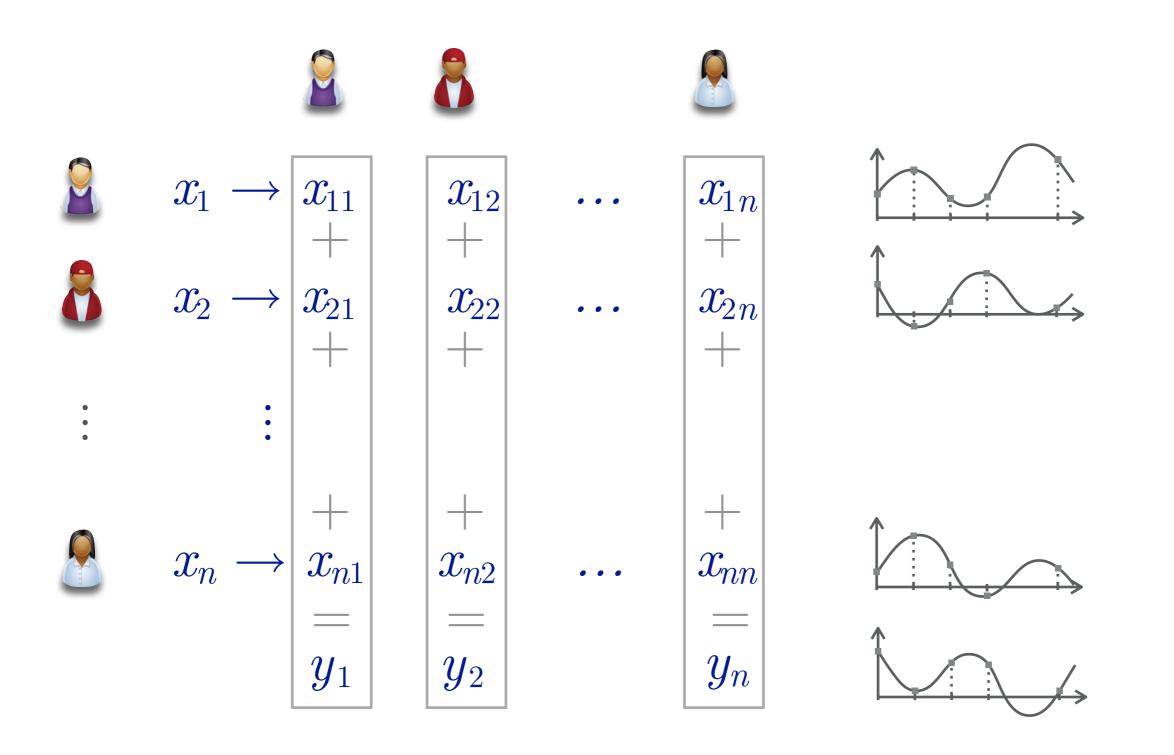


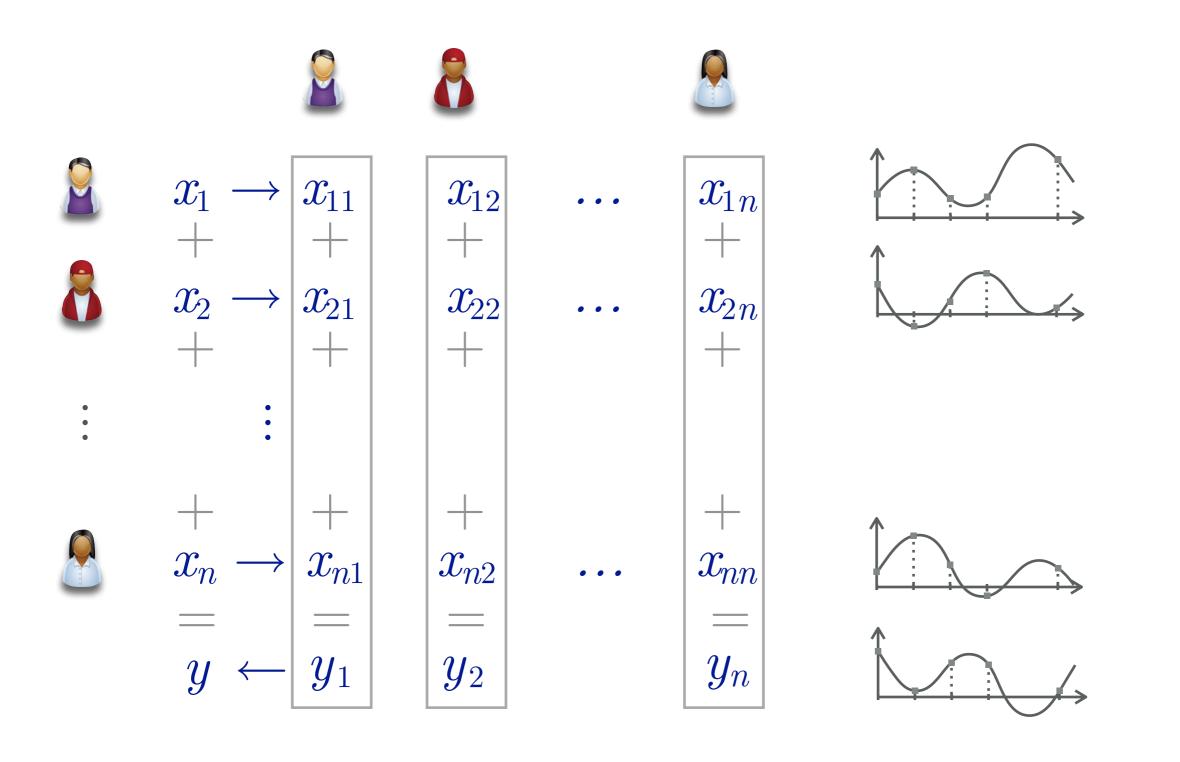


•









#### Using Shamir's Secret Sharing Scheme Offers privacy of inputs against t dishonest parties $x_{12}$ $x_{1n}$ $\mathcal{X}_1$ $x_{11}$ $x_{21}$ $\mathcal{X}_{22}$ $\mathcal{X}_2$ $\mathcal{X}_{2n}$ • • $x_{n2}$ $X_{nn}$ $\mathcal{X}_n$ $x_{n1}$ $\boldsymbol{y}$ $y_n$ $y_1$ $y_2$



Redundancy in shares  $(y_1, \ldots, y_n \text{ must lie on deg-} t \text{ poly})$ :

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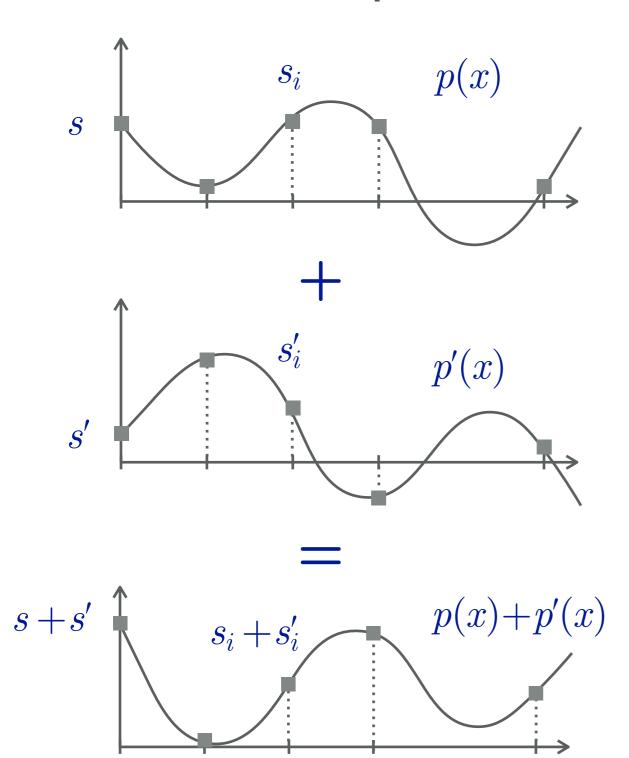


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- ⇒ Works for addition / linear function evaluation only

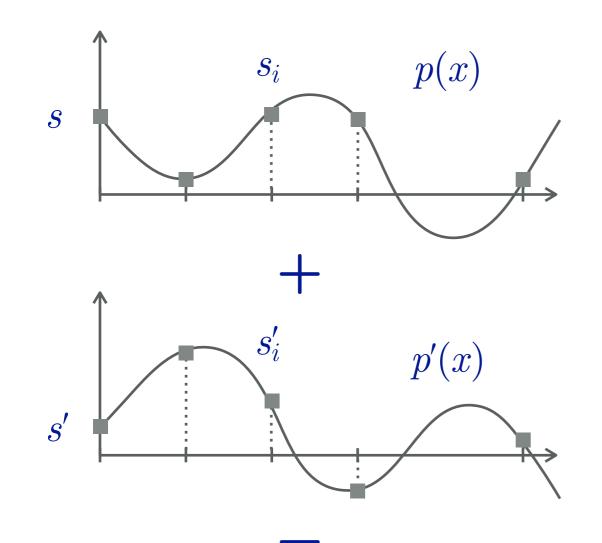
## **Towards Secure Multiplications**

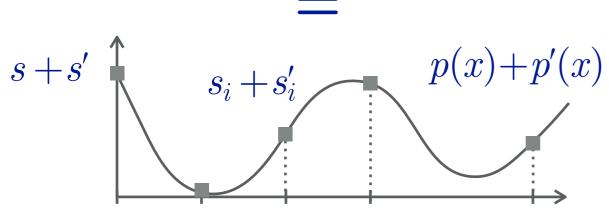
For addition, exploited:



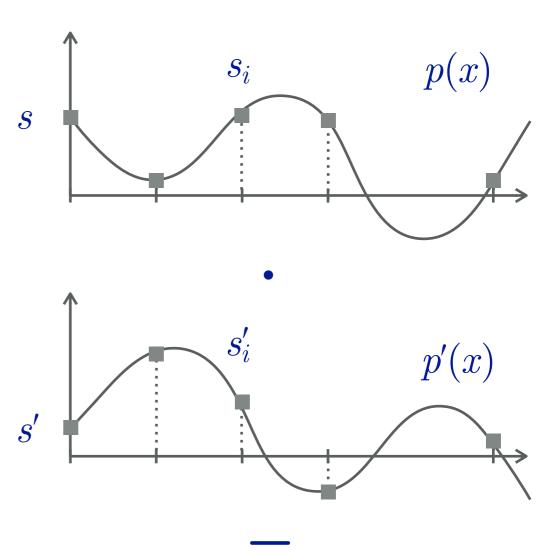
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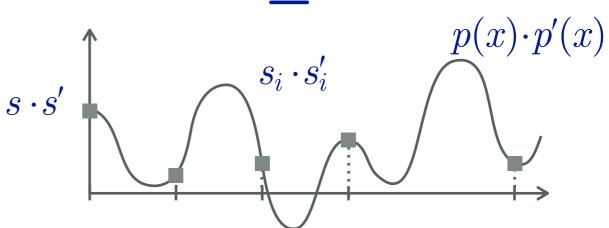
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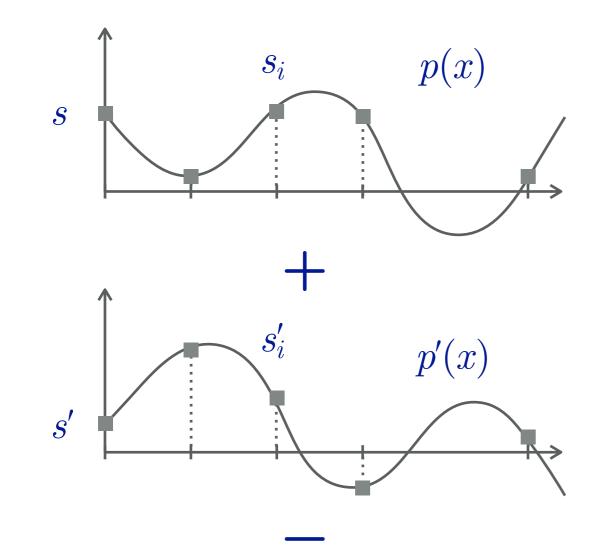
#### Similarly, for multiplication:

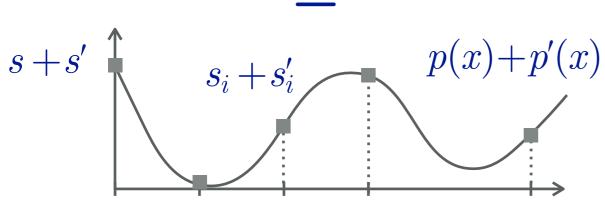




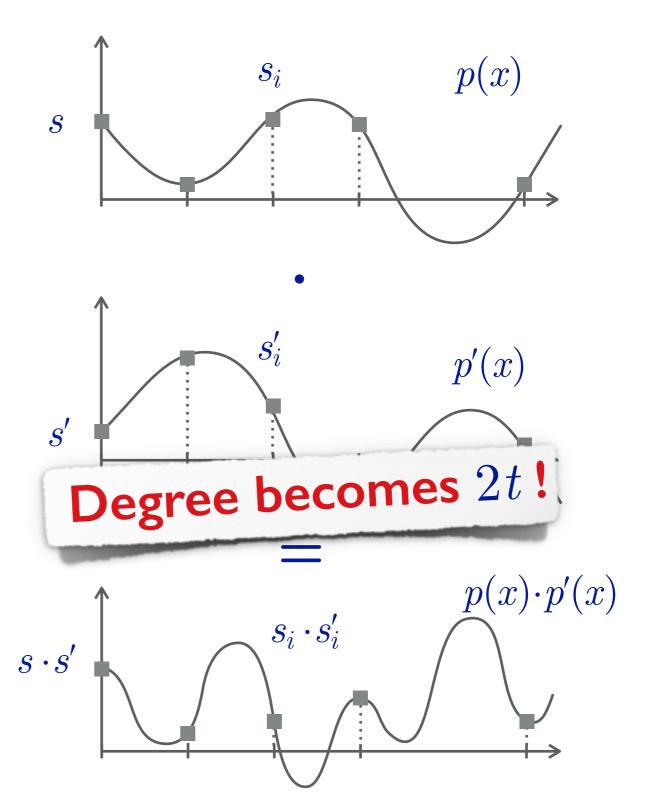
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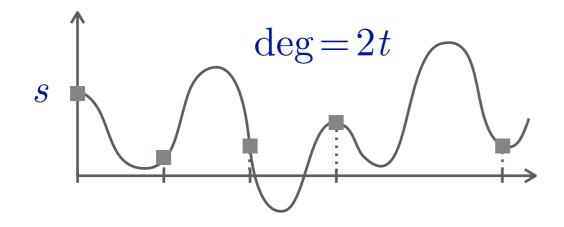
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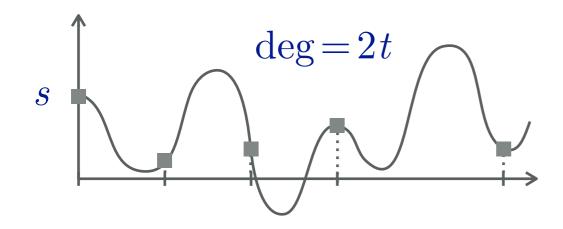


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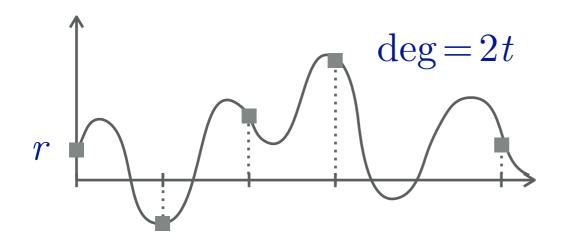


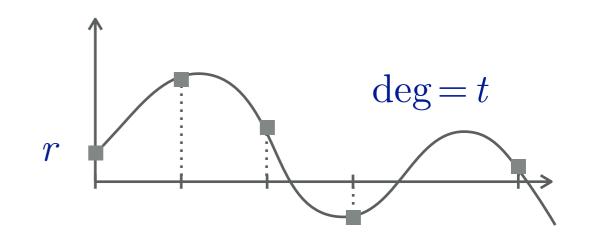


**Degree Reduction** 

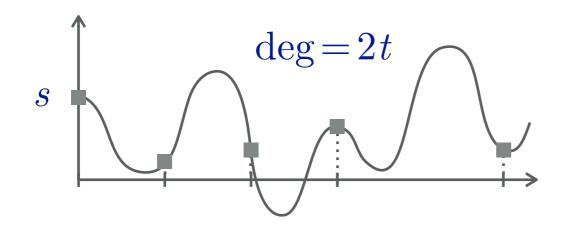


Produce a deg-2t and a deg-t sharing of random unknown r.

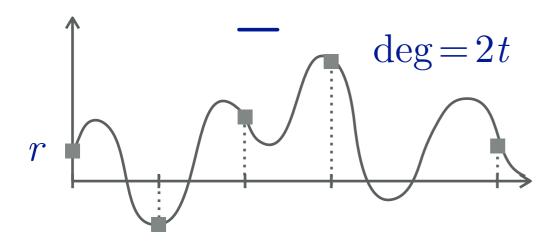


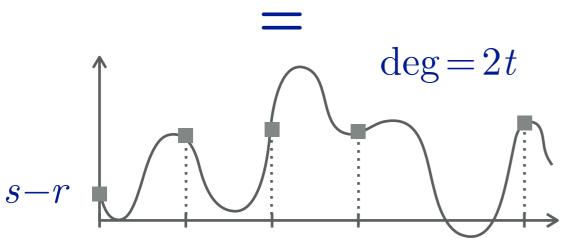


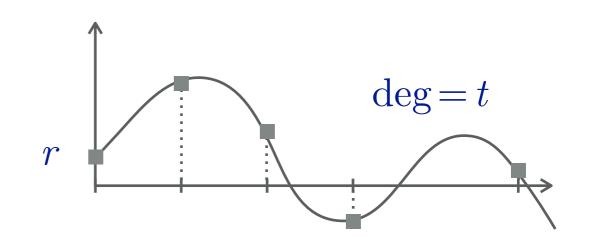
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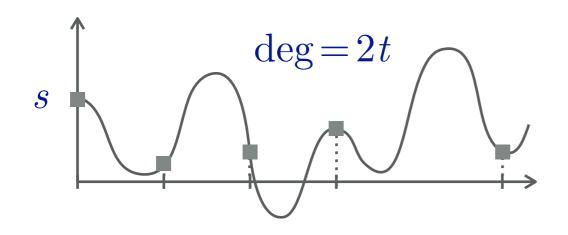
Locally compute the deg-2t sharing of  $\delta = s - r$ .





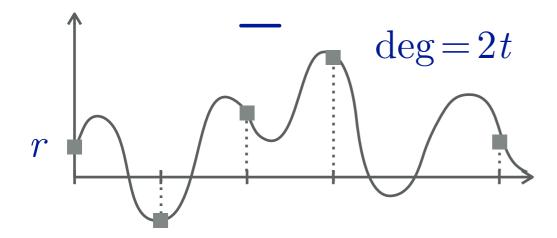


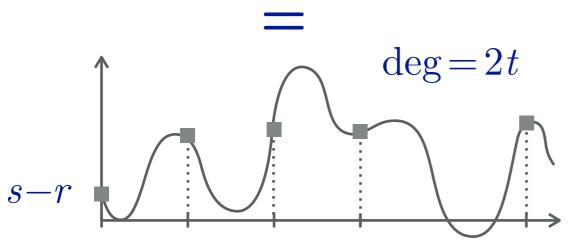
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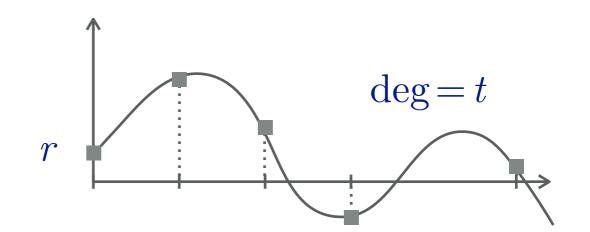


Reconstruct 
$$\delta = s - r$$
 , and

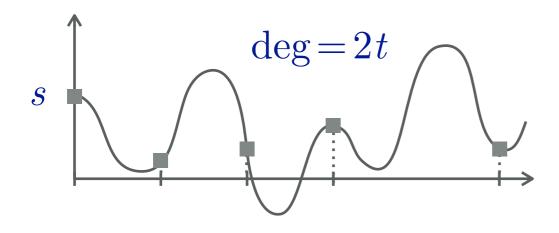
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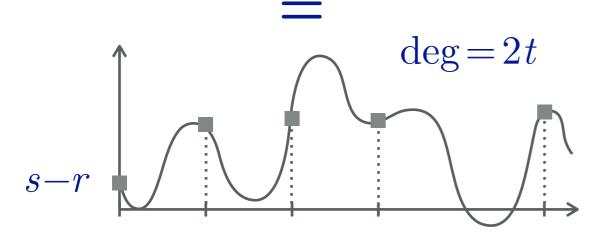
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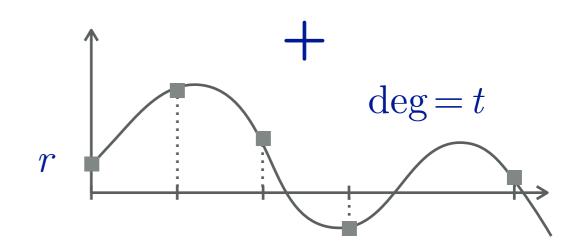


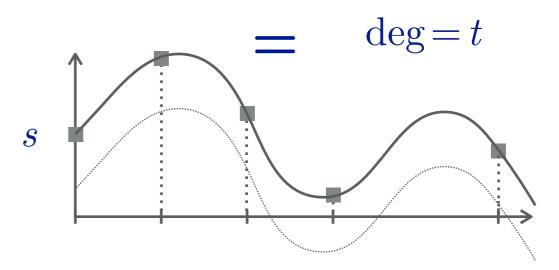
Reconstruct  $\delta = s - r$ , and add  $\delta$  to the deg-*t* sharing of *r*.

 $\delta = s - r$ 

r deg = 2t







## Putting Above (And More) Things Together

Techniques for secure addition & secure multiplication ⇒ secure arithmetic

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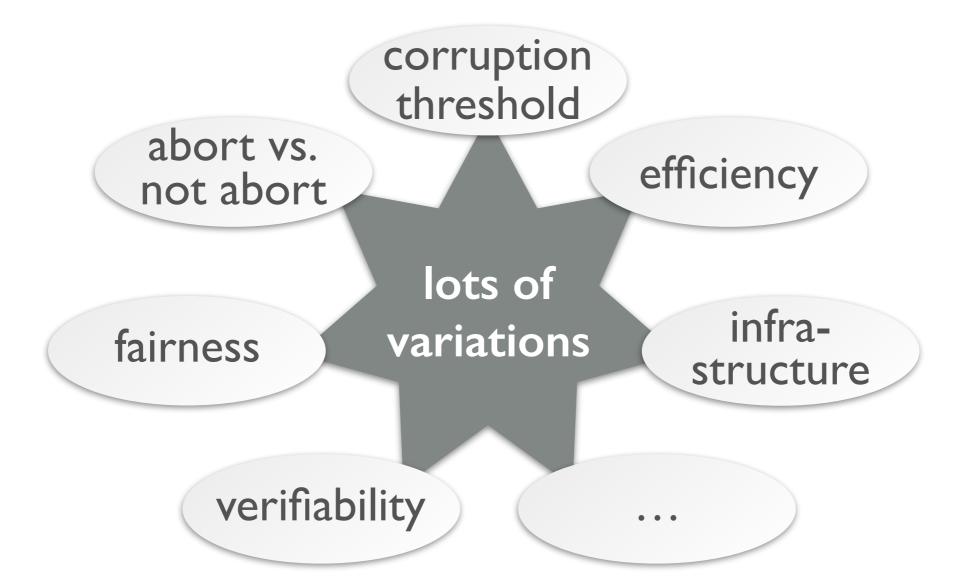
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Together with basic result from theory of computation: "any computation can be put as an arithmetic computation"

#### Every computation can be done securely, i.e., so that

- everyone learns the correct result,
- yet nothing more than than,
- even if some of the parties are dishonest.

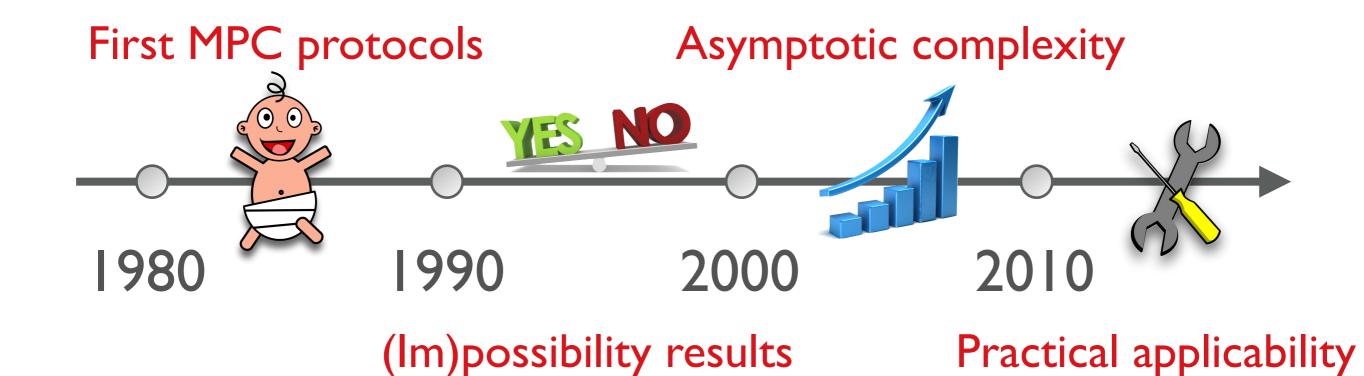
### Various Relations & Dependencies



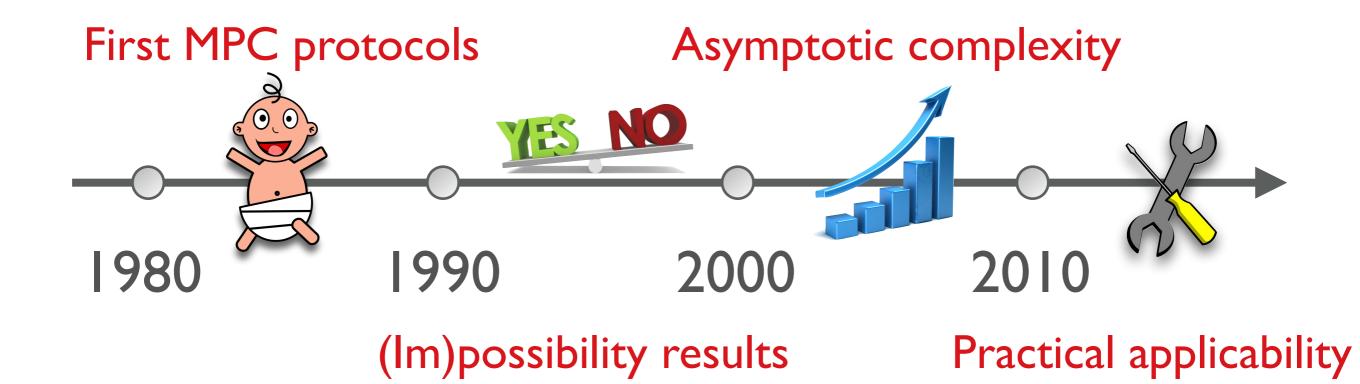
#### Optimal solution being very much application dependent.

- WHAT is multiparty computation?
- HOW does multiparty computation work?
- WHERE can/is multiparty computation be/ used?

## **Timeline from Theory to Practice**



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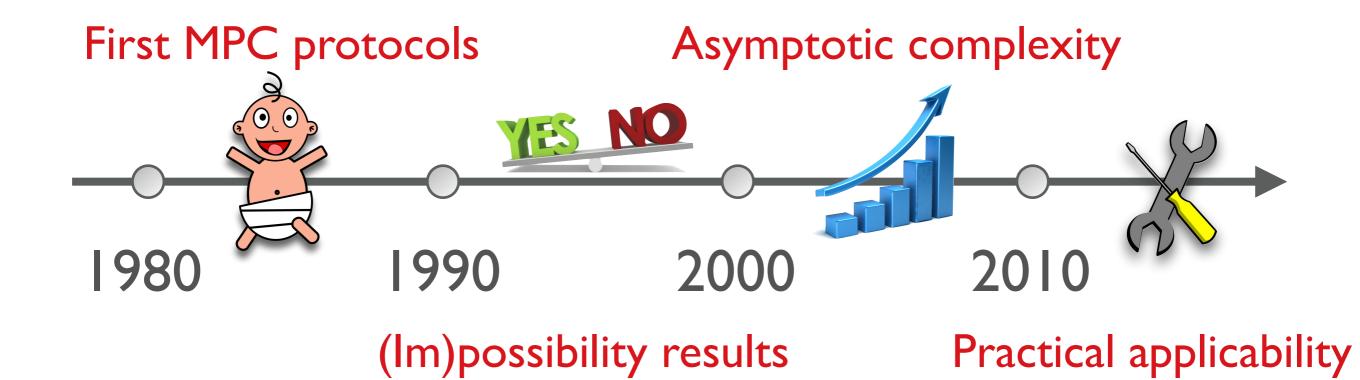


Current state of "practical MPC":

- $\exists$  companies that offer MPC solutions
- $\exists$  software libraries that facilitate "writing MPC code"
- ∃ isolated cases of real-life MPC deployment

But: no plug'n'play solution (seems to be inherent)

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#### **Application scenario:**

- Farmers in Demark wish to trade sugar beet contracts, giving them rights to produce/sell to a certain price.
- Danisco (buying the beets) needs to be involved as well.

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#### Solution: Use MPC

- Since 2008, auction runs as a 3-party computation.
- Market clearing price computed in a secure way,
   i.e., without revealing individual bids.

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### Real-life MPC Example 2: Data Mining

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- Researchers in Estonia wanted to study the correlation between working during university and failing to graduate.
- Required: linking databases from Estonian Tax & Customs Board and from Ministry of Education & Research.

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 Statistical analysis was done by a 3-party computation, without revealing the data bases.

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**Application scenario:** 

• Have every user name & password you enter on a site checked against credentials that are known to be unsafe.

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• Google offers a *Password Checkup* extension for Chrome, which uses a 2-party computation to check your credentials, without Google learning your credentials.

Reference: Helping Organisations Do More Without Collecting Data (Google Security Blog)

[Joint work with CWI Crypto, TNO, UvA - Demonstrator only]

Reference: A New Approach to Privacy-Preserving Clinical Decision Support Systems for HIV Treatment (arXiv:1810.01.01107)

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- Effective HIV treatment is a very complicated matter.
- Effectiveness of a drug is related to genotype of HIV virus.
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• We built a MPC prototype for a "experience database" with support for *time-to-treatment-failure* queries.

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# Recap

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CWI Lectures November 21 & 22, 2019

## Multiparty Computation Collaborate Without Compromise(ing Your Data)

o Informatica (CW)

# Thank you for your attention!

RA

On the occasion of the Dijkstra Fellowship being awarded to

Serge Fehr

David Chaum

© David Chaum, The Spymasters Double Agent Problem, CRYPTO'89.

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