

Integrating Timing into XML Documents

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BARC Telepresence

- ◆ **Traditional Telepresence**
 - **Reliable Multicast**
 - **Gaze-corrected videoconferencing**
- ◆ **New Directions**
 - **Next generation Media services**
 - **Multi-modal documents**
 - **Representing *time* in documents**

Timing Integration

- ◆ Motivation for a common model
- ◆ Requirements
- ◆ Background – SMIL evolution
- ◆ Example: HTML+SMIL
- ◆ Approaches to Integration
- ◆ Future work and applications

Motivation

- ◆ **Common authoring semantics**
- ◆ **Leveraging SMIL in HTML/CSS content**
- ◆ **Providing Time model in documents**
 - **One clock for the whole document**
- ◆ **Synchronizing HTML to TV**

Requirements

- ◆ **Need common, straight-forward authoring models**
- ◆ **Need flexible approach to syntax**
 - **Sometimes want inline syntax**
 - **Sometimes want to model like style**
 - **Sometimes need a separate document**
- ◆ **Need to be able to mix approaches**

Background

- ◆ **SMIL 1 – a first step**
 - Simple timing model and syntax
 - Standalone, no integration support
- ◆ **HTML+TIME submission**
 - Proposal to extend SMIL and integrate with HTML
- ◆ **SMIL Boston**
 - New support for interaction, sync control
 - Modularization provides means of sharing critical pieces among languages
 - Includes HTML+SMIL Language

Integration example: HTML+SMIL

- ◆ HTML+SMIL allows Web developers to:
 - Control DHTML properties along a timeline
 - Integrate media as part of their page description
 - Synchronize media elements and actions in the page
- ◆ Reduces dependency on scripting as a way of controlling animation of properties

Demos

- ◆ AOE Banner ad
- ◆ Expanding ad images
- ◆ Business presentations

HTML+SMIL Timing and Media Markup

- ◆ Media elements – `video`, `audio`, et al.
- ◆ Timing elements – `par`, `seq`, `excl`
 - `timeContainer` attribute
- ◆ Timing attributes – `begin`, `end`, et al.
 - Applied to most HTML content
 - Includes event-based/interactive declaration
- ◆ Animation support
 - CSS properties, motion, effects, etc.

What does begin mean for div or strong?

- ◆ **timeAction** controls semantics of adding timing to HTML elements
 - **intrinsic** – defined for phrasal and presentation elements, reverts to visibility for text, div, media, etc.
 - **display, visibility** control style
 - **style** controls inline style (CSS/XSL)
 - **class** adds class name to class set

Approaches to Integration

- ◆ **Inline syntax**
 - Attributes added to language elements
 - Approach used in SMIL, HTML+SMIL
- ◆ **Styled Timing**
 - CSS or XSL stylesheets used to apply timing to a language
- ◆ **Timesheets**
 - Separate timing from both content and presentation style

Inline Syntax approach

- ◆ Easy to understand, easy to author
- ◆ Generalized, extensible semantics with `timeAction`
- ◆ Better when document structure aligned to timing structure
- ◆ Can also be used to override or augment styled timing
 - Requires aligned model of timing properties

Styled Timing approach

- ◆ Useful when document structure aligns closely with timing structure
 - Example: sequence of highlights on list
- ◆ CSS 3 required to manipulate timing properties
 - CSS3 may include SMIL module
 - XSL FO applies much the same
- ◆ General need: filter chain model
 - Universal cascade and view model

Issues with Styled Timing

- ◆ **Must preclude feedback loops**
 - If timing controls style, and style redefines timing, what should happen?
 - Possible solution: lock timing properties when applying timeAction
- ◆ **Specifying the side-effects**
 - When does the effect of timing ripple through CSS, XSL, etc.???
 - General problem common to animation

Timesheets approach

- ◆ Abstract timing away from content and presentation style
 - SMIL timing, `timeAction`, *no media*
- ◆ Useful when:
 - document structure and timing structure do not align
 - synchronization spans multiple documents
 - inline syntax impractical or illegal
 - Copyright restrictions
 - Digital Talking Books

Issue: Interpreting multiple references to an element

- ◆ Multiple orthogonal `timeActions` are easy – just do all of them
- ◆ Multiple instances problematic
 - Synthesize elements? (*No!*)
- ◆ Conclusion: model as animation
 - Requires property-based model for `timeAction`
 - Simplified animation “sandwich”
 - Use activation priority, no composition

Other Issues

- ◆ How to combine Timesheets with other approaches?
 - Inline and Styled Timing define a *cascade*
 - Inline markup overrules Styled Timing
 - Timesheets define an *additive* model
 - Do we need composition tools to combine with other approaches?
- ◆ Defining sync among documents
 - ITV model of HTML synced to TV
 - Digital Talking Books

Conclusions

- ◆ Common model based upon `timeAction` is essential
- ◆ Cascade rules combine Styled and Inline Timing approaches
 - Models timing as properties a la CSS
- ◆ Timesheets layer, rather than override
 - Timesheets can specify multiple actions, using animation semantics
- ◆ W3C *must* define filter chain

Future work & Applications

- ◆ **Resolve Issues and write the spec!**
 - WWW9 Workshop looking at this.
- ◆ **Potential customers**
 - DTB, eBooks, multimodal documents
- ◆ **Named Timespaces**
 - Defines sync and interrupt semantics
 - Synchronizes HTML+SMIL to broadcast television, DVD and CD content
 - Tool for accessible multimedia?

Resources

- ◆ Specs available at <http://www.w3.org/TR/smil-boston>
- ◆ Early implementation in IE 5.5 (HTML+TIME)
 - IE docs/demos at msdn.microsoft.com
- ◆ SMIL Animation in SVG viewers
- ◆ WWW9 workshop on multimedia
 - <http://www.cwi.nl/~lynda/www9/>