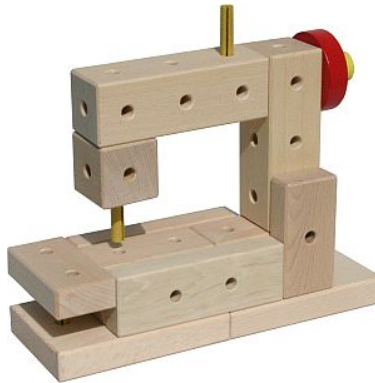


# Composing Models

Jan van Eijck, Floor Sietsma, Yanjing Wang

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## Abstract

- We study a new composition operation on (epistemic) multi-agent models and update actions that takes vocabulary extensions into account.
- This operation allows to represent partial observational information about a large model in a small model, where the small models can be viewed as representations of the observational power of agents, and about their powers for changing the facts of the world.
- Our investigation provides ways to check relevant epistemic properties on small components of large models, and our approach generalizes the use of ‘locally generated models’.

## Overview: Three Simple Messages

- Models can be made small by vocabulary restriction
- Composing restricted models is easy
- Compositions of restricted models are useful

Note: an expanded version of this LOFT paper can be found in Chapter 5 of the PhD Thesis of Yanjing Wang, **Epistemic Modelling and Protocol Dynamics**, to be defended in September 2010 (available upon request from the author).

## Multi-agent Models with Different Vocabularies

Fix a set of proposition letters  $P$ . Call a subset of  $P$  a **vocabulary**.

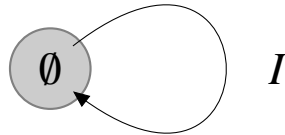
Consider multi-agent models with vocabularies  $Q$  taken from  $P$ .

Call such models **restricted models**.

This allows us to refine ‘knowledge about the world’ to ‘knowledge about  $Q$ ’.

## Knowing Nothing About Anything

The restricted model  $\mathcal{E}$  for knowing nothing about anything:

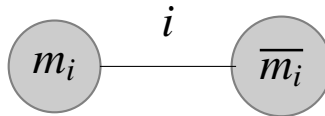


Formally,  $(\{e\}, I, \{(e, e) \mid i \in I\}, e \mapsto \emptyset, \emptyset)$ .

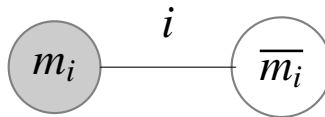
Compare: the non-restricted model for knowing nothing about anything, for a language over  $P$  with  $|P| = n$  has  $2^n$  worlds.

## Restricted Models for Muddy Children

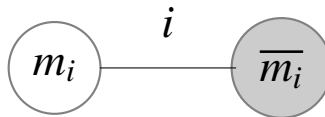
Single child not knowing whether it is muddy. Voc restricted to  $m_i$ :



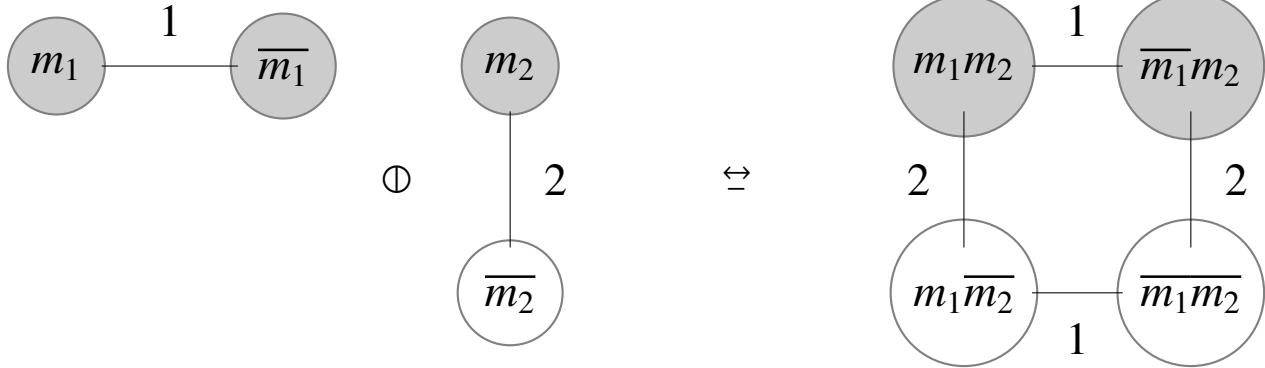
Single **muddy** child not knowing whether it is muddy:



Single **clean** child not knowing whether it is muddy:



## Restricted Model Composition: Example



## Restricted Model Composition: Definition

Restricted model composition is a **product construction**.

The composition  $\mathcal{M} \oplus \mathcal{N}$  of two restricted multi-agent models with the same agent set  $I$  is given by  $(W, I, R, V, Q_M \cup Q_N)$ , where the new set of worlds is given by:

$$W = \{(w, v) \mid w \in W_M, v \in W_N, V_M(w) \cap Q_N = V_N(v) \cap Q_M\},$$

the new accessibility relations are defined as the product of the relations on the components, in the usual product way:

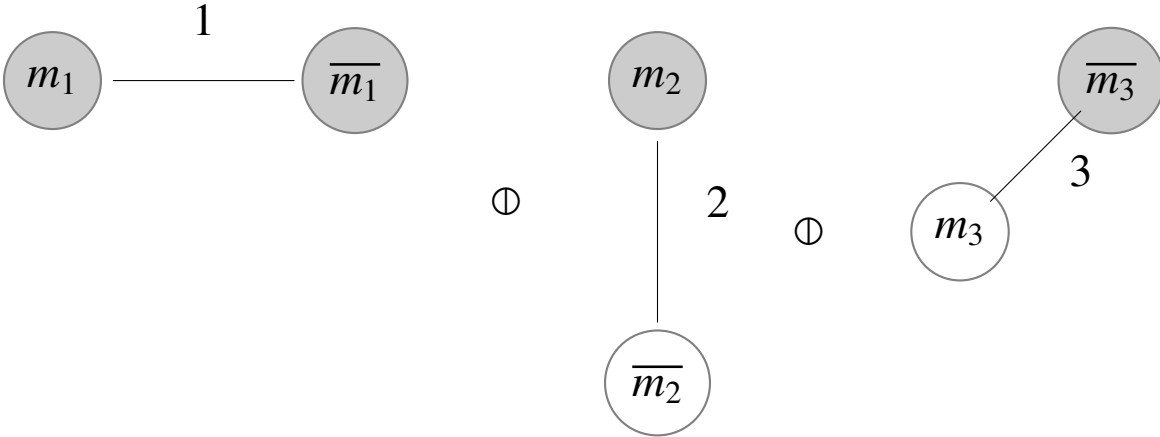
$$(w, v)R_i(w', v') \text{ iff } wR_{i_M}w' \text{ and } vR_{i_N}v',$$

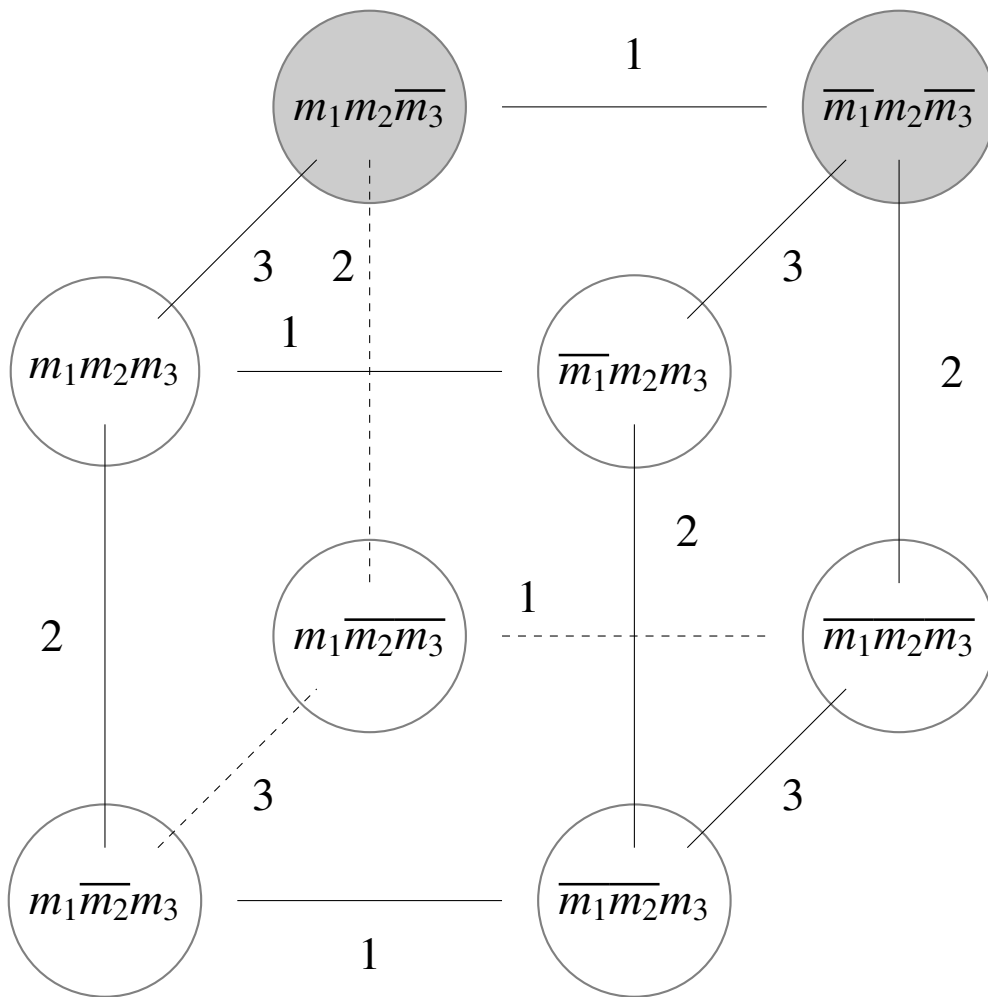
and  $V(w, v)$  agrees with  $V_M(w)$  on  $Q_M$  and with  $V_N(v)$  on  $Q_N$ :

$$V(w, v) = V_M(w) \cup V_N(v).$$



## Composing the Model for Three Muddy Children





## Structural Properties of $\oplus$

$\Leftrightarrow$  is a congruence for  $\oplus$ :

If  $\mathcal{M}_1 \Leftrightarrow \mathcal{M}_2$  and  $\mathcal{N}_1 \Leftrightarrow \mathcal{N}_2$  then  $\mathcal{M}_1 \oplus \mathcal{N}_1 \Leftrightarrow \mathcal{M}_2 \oplus \mathcal{N}_2$ .

Multi-agent models form a commutative monoid under  $\oplus$ :

$$\mathcal{E} \oplus \mathcal{M} \Leftrightarrow \mathcal{M}$$

$$\mathcal{M} \oplus \mathcal{E} \Leftrightarrow \mathcal{M}$$

$$\mathcal{M} \oplus (\mathcal{N} \oplus \mathcal{K}) \Leftrightarrow (\mathcal{M} \oplus \mathcal{N}) \oplus \mathcal{K}$$

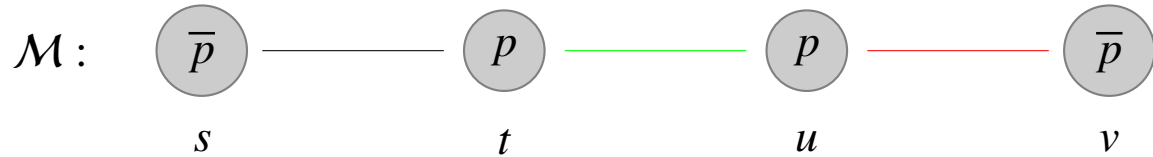
$$\mathcal{M} \oplus \mathcal{N} \Leftrightarrow \mathcal{N} \oplus \mathcal{M}$$

This yields the well-known preordering  $\leq$ :

$$\mathcal{M} \leq \mathcal{N} \text{ iff there is a } \mathcal{K} \text{ with } \mathcal{M} \oplus \mathcal{K} \Leftrightarrow \mathcal{N}.$$

## $\oplus$ is not idempotent

There are  $\mathcal{M}$  with the property that  $\mathcal{M} \oplus \mathcal{M} \neq \mathcal{M}$ . Example:



$(t, u)$  is a  $p$ -world in  $\mathcal{M} \oplus \mathcal{M}$ , but  $(t, u)$  cannot reach a  $\bar{p}$  world in  $\mathcal{M} \oplus \mathcal{M}$ .

## Left-Simulation

A left-simulation between  $\mathcal{M}$  and  $\mathcal{N}$  is like a bisimulation, but with the **invariance** condition restricted to the vocabulary of  $\mathcal{M}$ , and with the **zig** condition omitted.

Formally, a **left-simulation** between  $\mathcal{M}$  and  $\mathcal{N}$  is a relation  $C \subseteq W_M \times W_N$  such that  $wCv$  implies that the following hold:

**Restricted invariance**  $p \in V_M(w)$  iff  $p \in V_N(v)$  for all  $p \in Q_M$ ,

**Zag** If for some  $i \in I$  there is a  $v' \in W_N$  with  $v \xrightarrow{i} v'$  then there is a  $w' \in W_M$  with  $w \xrightarrow{i} w'$  and  $w'Cv'$ .

$\mathcal{M}, w \Leftarrow \mathcal{N}, v$ : there is a left-simulation that connects  $w$  and  $v$ .

$\mathcal{M} \Leftarrow \mathcal{N}$ : there is a total left-simulation between  $\mathcal{M}$  and  $\mathcal{N}$

**Theorem 1** If  $\mathcal{M} \leq \mathcal{N}$  then  $\mathcal{M} \Leftarrow \mathcal{N}$ .

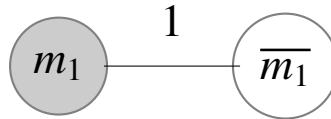
$\mathcal{M}$  is **propositionally differentiated** if it holds for all worlds  $w, w'$  of  $\mathcal{M}$  that if  $w$  and  $w'$  have the same valuation then  $w \Leftrightarrow w'$ .

In other words, if  $w \not\equiv w'$  then this difference shows up as a difference in the valuations of  $w$  and  $w'$ .

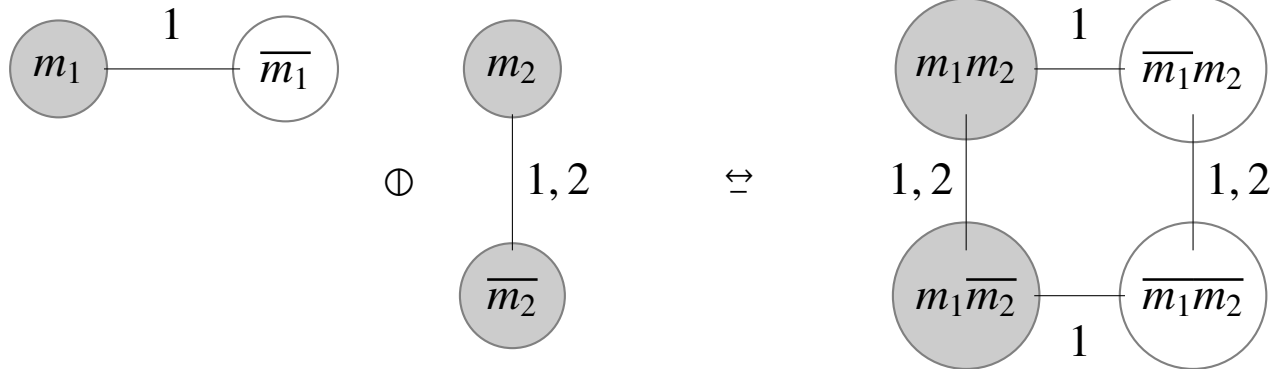
**Theorem 2** *If  $\mathcal{M}$  is propositionally differentiated, then  $\mathcal{M} \Leftarrow \mathcal{N}$  implies  $\mathcal{M} \leq \mathcal{N}$ .*

The full paper has an example showing that the theorem may fail for models that are not propositionally differentiated.

## Expansion to Larger Vocabulary



Expansion of this model to  $m_1, m_2$ :



## Vocabulary Expansion, Formally

Let  $Q^I$  be the universal ignorance model for  $Q$ , i.e.  $Q^I = (W, I, R, V, Q)$  with  $W = \mathcal{P}(Q)$ ,  $R_i = W^2$ ,  $V = \text{id}$ .

If  $\mathcal{M} = (W, I, R, V, Q)$  is a restricted static model and  $Q_1$  is a set of proposition letters, then we define the expanded model for the larger vocabulary  $Q \cup Q_1$  as follows:

$$\mathcal{M} \triangleleft Q_1 = \mathcal{M} \oplus Q_1^I.$$



**Theorem 3 (Preservation)** *If a pointed model  $(\mathcal{M}, s)$  is decomposable into models*

$$(\mathcal{M}_0, s_0), \dots, (\mathcal{M}_n, s_n)$$

*with disjoint vocabularies*

$$Q_0, Q_1, \dots, Q_n,$$

*then for any  $i$ :*

$$\mathcal{M}_i, s_i \stackrel{\leftrightarrow}{Q_i} \mathcal{M}, s.$$

*Therefore for any  $\phi$  in  $PDL_{Q_i, Ag}$ :*

$$\mathcal{M}_i, s_i \models \phi \iff \mathcal{M}, s \models \phi.$$

This means that any properties of the large model that can be stated in a local vocabulary can be checked locally.

## Locally Generated Models

We say  $\mathcal{M}$  is *locally generated* if, for every agent  $i$ , there is a set of boolean formulas  $\Phi_i$  (the set of local observables) based on  $Q_{\mathcal{M}}$  such that for all  $w, w' \in W_{\mathcal{M}}$ :

$$w \sim_i w' \text{ iff for all } \varphi \in \Phi_i, \mathcal{M} \models_w \varphi \Leftrightarrow \mathcal{M} \models_{w'} \varphi$$

Intuitively, a model is locally generated if the local observables of the agents determine the epistemic relations in the model.

Example: the  $n$ -Muddy Children model is locally generated by set of observables  $\Phi_1, \dots, \Phi_n$ , where

$$\Phi_i = \{m_j \mid j \in I, j \neq i\}.$$

**Theorem 4 (Decomposition by agents)** *Let a set of agents*

$$Ag = \{1, 2, \dots, n\}$$

*be given.*

*If  $\mathcal{M} = (W, Q, Ag, \sim, V)$  is locally generated by  $\Phi_1, \dots, \Phi_n$ , then there are models  $\mathcal{M}_1, \dots, \mathcal{M}_n$  and  $\mathcal{M}_0$  such that:*

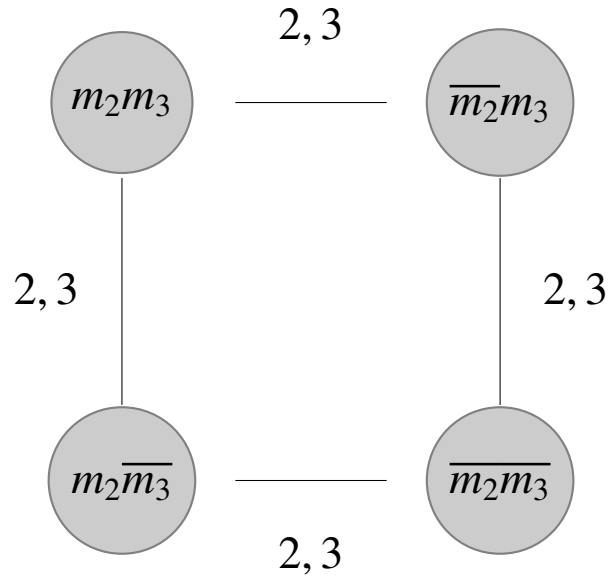
- $\mathcal{M} \Leftrightarrow (\mathcal{M}_0 \oplus \mathcal{M}_1 \oplus \dots \oplus \mathcal{M}_n)$ ;
- $|W_{\mathcal{M}_j}| \leq |W|$  and  $\mathcal{M}_i$  is a bisimulation contracted model;
- $Q_{\mathcal{M}_j} = \{p \in Q_{\mathcal{M}} \mid p \text{ appears in } \Phi_j\}$  for  $j > 0$ .

Another possible decomposition of locally generated models is **by issues**. Example: Our earlier Muddy Children decomposition. See Yanjing's thesis.

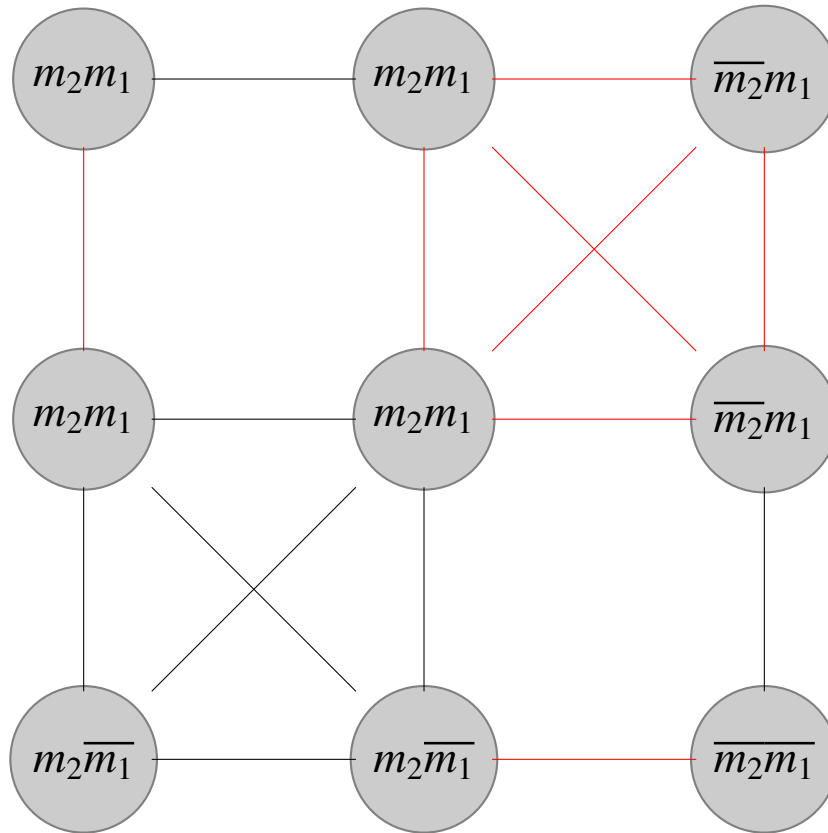
Decomposition by agents of the 3-Muddy Children model, for first agent:

$$\Phi_1 = \{m_2, m_3\}.$$

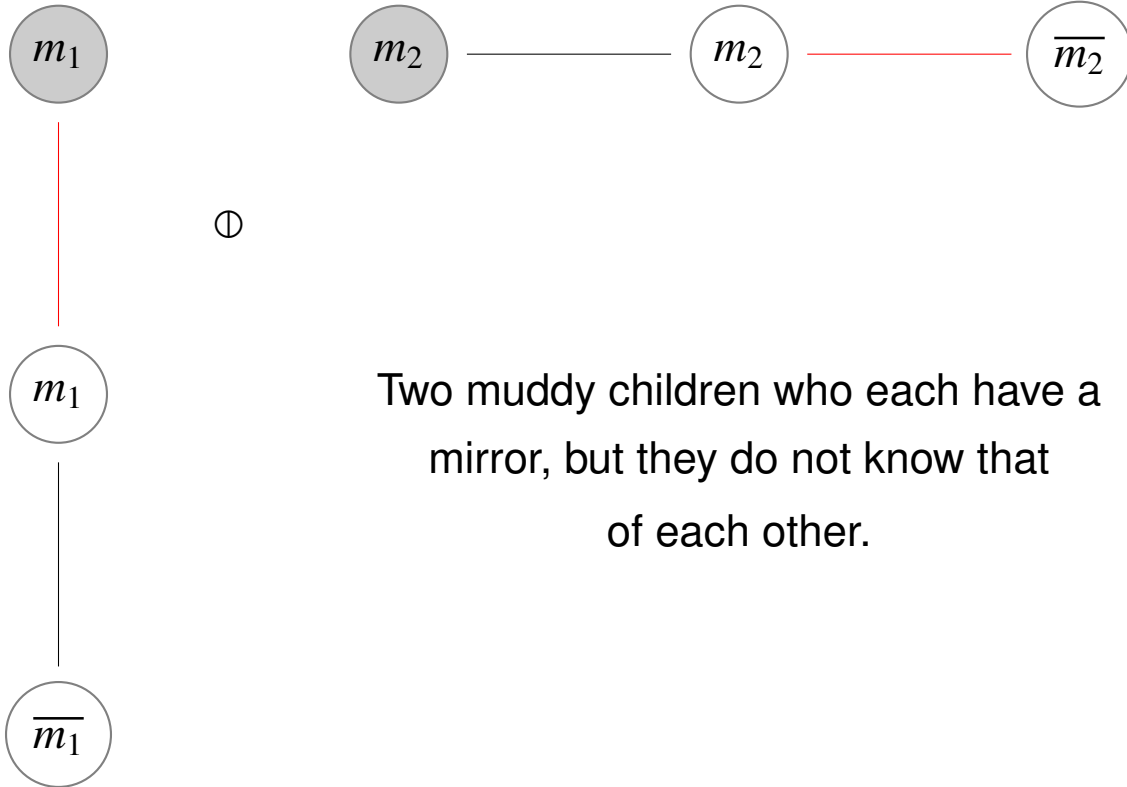
The model  $\mathcal{M}_1$  looks like this:



Not locally generated, but decomposable:

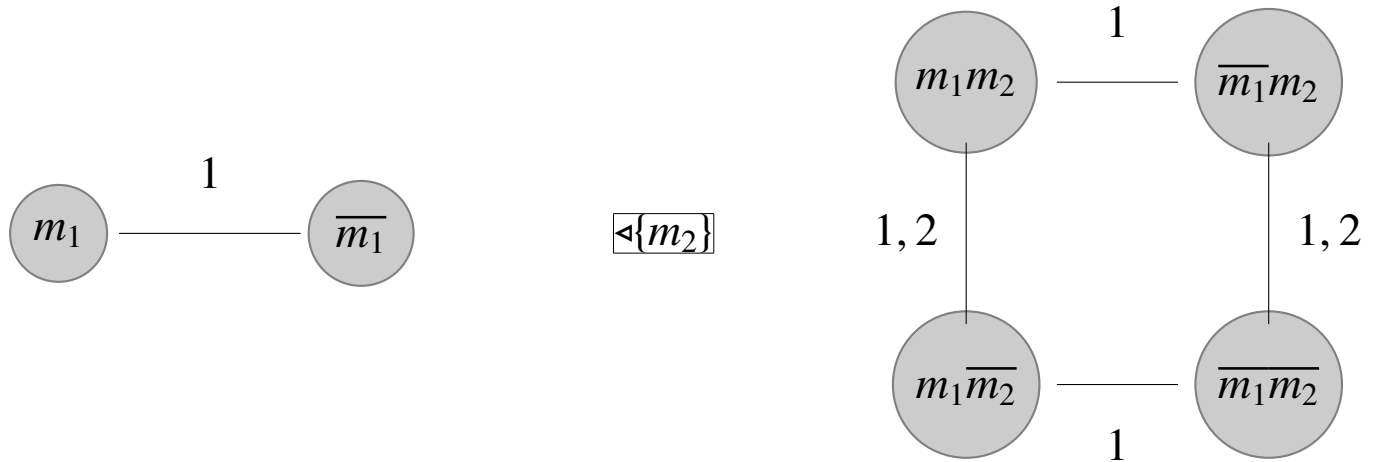


Decomposition:

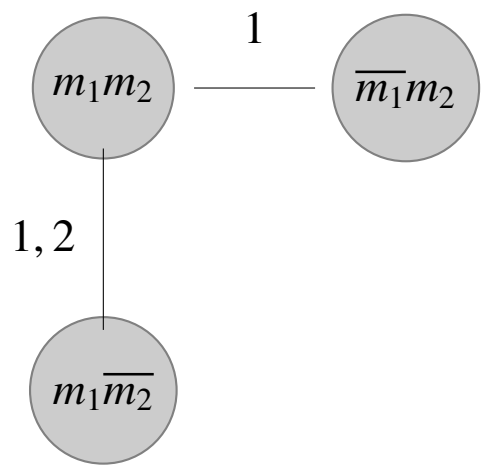


Two muddy children who each have a mirror, but they do not know that of each other.

## Update with Vocabulary Expansion: Public Announcement

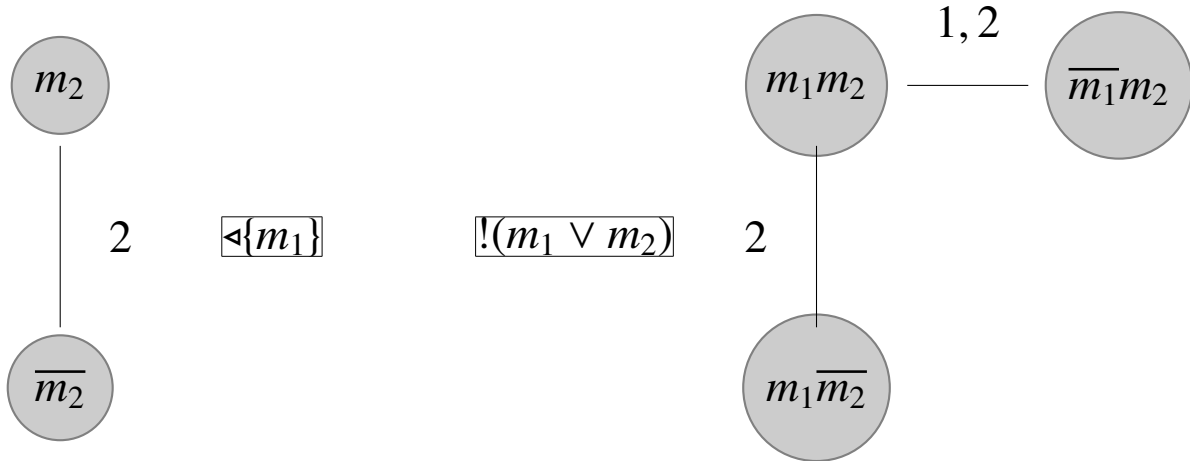


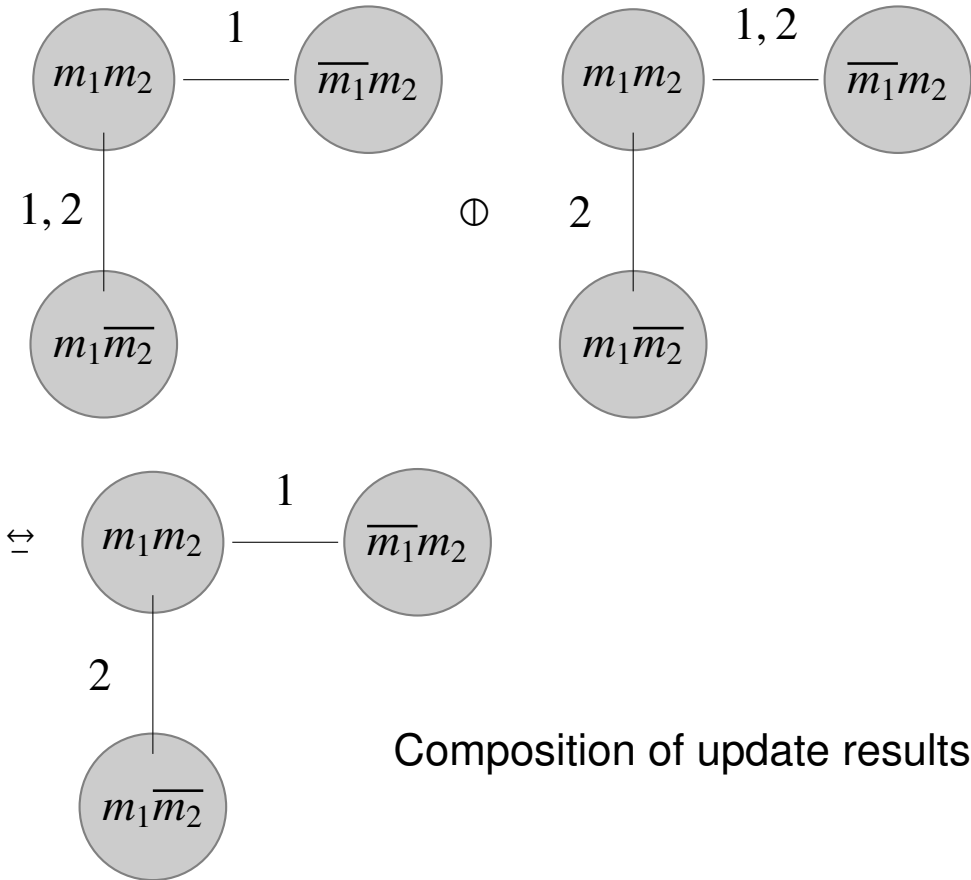
$\boxed{!(m_1 \vee m_2)}$





## Update of Other Component





## Interaction of $\oplus$ and $\otimes$

**Theorem 5** *If  $A$  is propositionally differentiated then:*

$$(\mathcal{M} \oplus \mathcal{N}) \otimes A \simeq (\mathcal{M} \otimes A) \oplus (\mathcal{N} \otimes A).$$

And without conditions on the action models, with the appropriate notion of  $\oplus$  for action models:

**Theorem 6**  $\mathcal{M} \otimes (A \oplus B) \simeq (\mathcal{M} \otimes A) \oplus (\mathcal{M} \otimes B).$

## Further Work

- Extend DEMO with  $\oplus$ , in order to allow epistemic model checking of large models on local components.
- Characterize models in terms of their composition. (Example: what do models that are composed from only two-world components look like? Answered in the full paper.)
- Study the combination of communicative actions and vocabulary expansion. Example task: axiomatize the strong Kleene logic of public announcement  $!\phi$  and vocabulary expansion  $\sharp p$ , where  $\sharp p$  is interpreted as the model changing operation  $\mathcal{M} \mapsto \mathcal{M} \triangleleft \{p\}$ .
- Work out obvious connections with awareness logics, and with work on the dynamics of awareness.